

IAN C. ESSLEMONT

Night of Knives

A NOVEL OF THE MALAZAN EMPIRE



*'Night of Knives marks the first instalment of
the shared world that we had both envisioned.'*

STEVEN ERIKSON

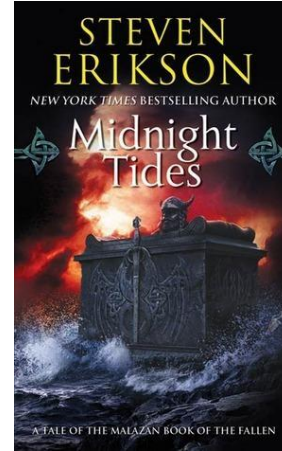
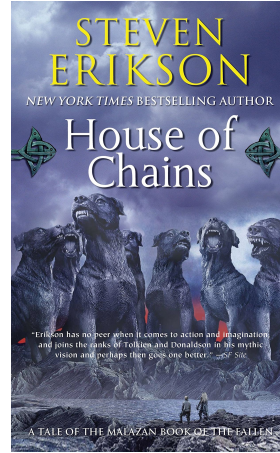
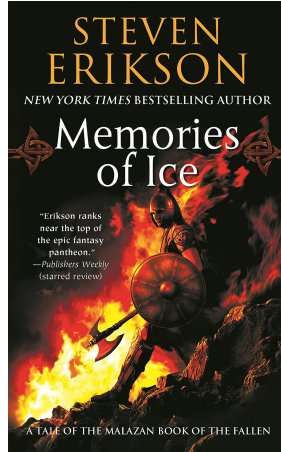
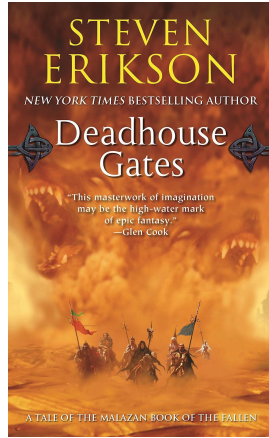
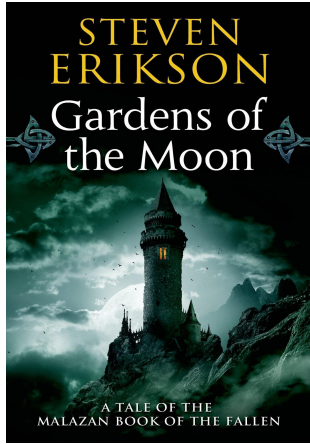


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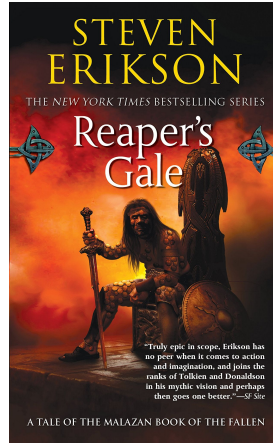
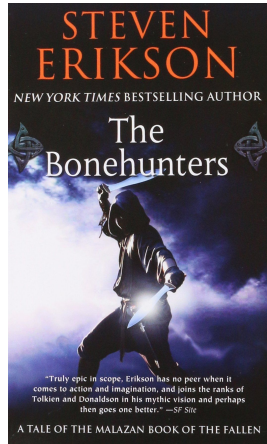
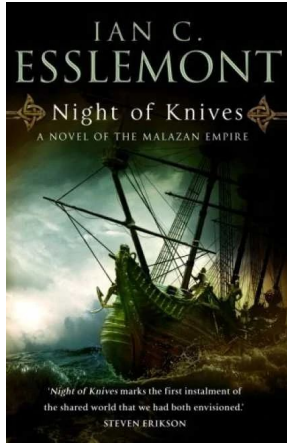
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Different text highlight scheme

Red - For character names and generally important things

Orange - Locations

Blue - Any time sorcery is used, items, etc.

Light Blue - Trivia, entire sections highlighted really aren't important

Purple - Recaps, notes

Burn's Sleep Timeline

- 1154 - Mouse Quarter riots, Surly usurps Kellanved and Dancer
 - Events of *Night of Knives* which takes place after the indictment of sorcery on Malaz Isle

- 1159 - Shorning of Trull Sengar in the Nascent (!)
- 1160 - Siege of Pale begins
- 1161 - Itko Kan massacre, Cotillion possesses Sorry
- 1162 - The Seventh Closure and events of *Midnight Tides*
- 1163 - Events of *Gardens of the Moon*, Felisin Paran sent to otataral mines
- 1164 - Events of *Deadhouse Gates*, *Memories of Ice*, *House of Chains*

(!) Indeed, there are timeline inconsistencies. Erikson had marked Trull's Shorning in 1159 years before the event of *Midnight Tides*

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Prologue Scene 1 (Strait of Storms, Captain Murl)

- 1154 Burn's Sleep, 96th year of the Malazan Empire and last year of Kellanved's reign
- **Captain Murl** on the ship *Rheni's Dream* sailed northeast chased by a storm wall
 - Murl was from **Jakata**, a city on **Malaz Island**
- Murl feared the azure flashes of ice within the storm waves, signs of the **Stormriders**
 - Jakatans knew how to bribe the Stormriders for safe passage through the seas south of Malaz Island
 - [Note: **Jatakan** and **Jakatakan** are interchangeable, meaning from **Jakata**]
 - Murl's cousin and his helmsman **Lack-Eye** said they gave all the offerings except 'the last'
- Murl crouches next next to **Rheni** who's dead and frozen to the main mast, Murl caresses her cheek
 - [Note: **Rheni** is a sea witch, a **Ruse mage that aided travel by sea**]
 - Heavy winds and ice forms all over the ship
 - **First Mate Hoggan** suggests bringing out the weapons
 - **Young Mole**, on the lookout, was entombed in a layer of ice, dead
- Several Stormriders appeared next to the ship, on waves foaming with ice and twice the height of the mast
 - Helmed, dazzling sapphire figures wielding jagged ice lances, riding beasts made of water
 - Some claimed the Stormriders were related to the **Jaghut**
- Larl, a crewman, shot a crossbow at the Stormriders that wildly missed
 - Murl runs to the scorpion ballista next to the helm, Lack-Eye was frozen dead
- Murl looks ahead and realizes the Stormriders didn't care about them kr the ship, they were riding to Malaz Island seen in the distance
 - *Rheni's Dream* is destroyed and shattered by a wave
- The storm continues dragging along a flotilla of snow-tipped emerald icebergs

MALAZ ISLE

circa 1150





Prologue: A Path Within Shadow (Shadow Warren, Edgewalker)

- Dust devils and whirlwinds danced across a featureless plain
- **Edgewalker** walks across the plains
 - Wore tattered cloth over leather and scale armor, a bronze verdigrised helm, a rusty sword
 - Edgewalker's body was dessicated, dried skin covering bones
- Edgewalker walks up to a menhir with glyphs that spiraled around the stone and kneels down to find Jhedel
 - **Jhedel**: Chitinous scales on his head, almond eyes of burning gold, angular plates on broad chest and legs, clawed feet
 - His hands are sunk into the menhir itself, bound to it by a people long dead
- Edgewalker and Jhedel greet each other
 - Edgewalker senses a 'Conjunction' coming
 - Something with a heart of ice and something like a blurry reflection are after the Throne
- Jhedel gets pissed and slammed his foot down
 - A burst of white light at the top of the menhir spun down through the glyphs into it shocks Jhedel
 - The land shakes, Edgewalker is knocked down, smoke drifts from Jhedel's eyes and jaw
 - Jhedel remembers a rumor about Edgewalker that implies he has the ability to release Jhedel
 - Jhedel curses at Edgewalker as he walks away
- Edgewalker thinks about the times when Jhedel's mind was more functional
 - Jhedel's full name is **Jhe'Delekaaran**, King of the realm of Shadow, liege to the **Que'tezani** (inhabitants in the most distant regions of Shadow)
 - Edgewalker worries about who might end up sitting the empty Throne





Chapter 1

Portents and Arrivals

Chapter 1 Scene 1 (Mock's Hold, Temper)

- Recently, **the Malaz 3rd Army** came to **Malaz Island** to enforce the Imperial edict against unsanctioned magic which caused riots
 - [Note: GotM prologue]
- Late afternoon, **Temper** stands on the battlement of **Mock's Hold** watching a 'message cutter' ship arrive
 - Temper stretches, an old back injury from **Seven Cities** was flaring up
- Temper has been nervous since an Imperial Fist came to Mock's Hold three days ago
- [Flashback - Three days ago] Temper went to the Coop's Hanged Man Inn and saw the serving girl, Anji
 - Temper told her a man-of-war ship arrived, Anji thinks it's on its way to the war in Korel
 - Temper watches the man-of-war dock and unload its cargo
 - Remembers when he traveled to other campaigns in similar ships, sails with **the imperial sigil**
 - The three clawed sceptre gripping the Imperial orb, the sigil itself would glow like a pale sun and blast enemies
- [Flashback - Three days ago] Dark and richly cloaked figures from the man-of-war disembarked on skiffs and landed on the docks
 - The figures remind Temper of similar ships and figures in **Unta**, and think they might be after him



At the centre of the arch, high over their heads,
was carved a taloned hand holding a crystal globe:
the Malazan Imperial sigil.





MALAZAN EMPIRE
CIRCA 1160 BURN'S SLEEP

Quon Tali

Major City	Minor City	Fort
Village	Camp	Ruins



Scale of Distance
0 100 200 300

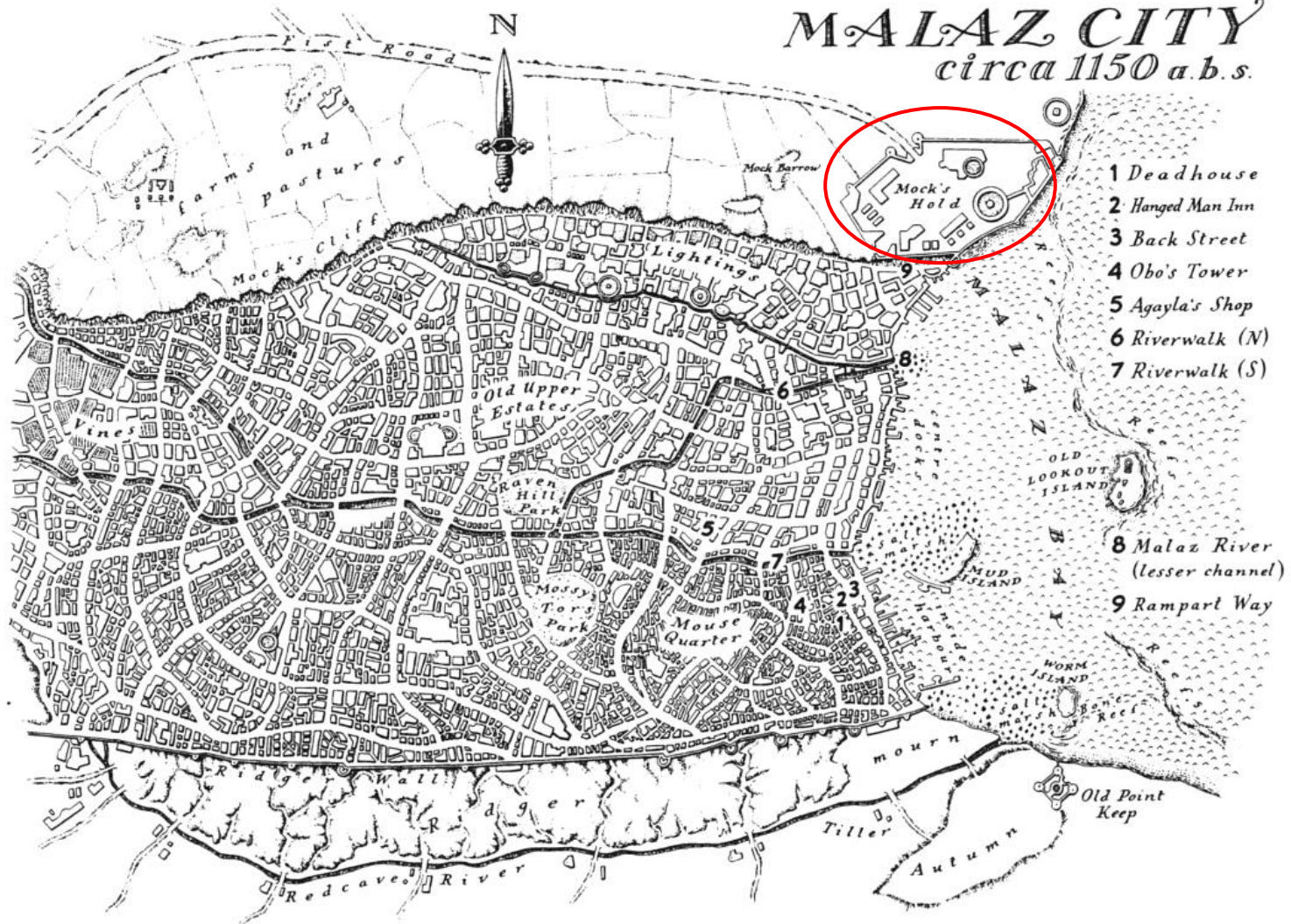
Seeker's Deep
(Meningalic Ocean)



Based on the Malazan Book of the Fallen by Steven Erikson
Original land names map by Neil Garmann
Designed by Joshua Butler
www.joshua.butler.com/maps

MALAZ CITY

circa 1150 a.b.s.



- 1 Deadhouse
- 2 Hanged Man Inn
- 3 Back Street
- 4 Obo's Tower
- 5 Agayla's Shop
- 6 Riverwalk (N)
- 7 Riverwalk (S)

- 8 Malaz River (lesser channel)
- 9 Rampart Way

Chapter 1 Scene 2 (Mock's Hold, Temper)

- [Back to the present] Lt. Chase comes up to **Temper** at the battlements of **Mock's Hold**
 - Chase, who pokes his back with his sword to get Temper's attention, Temper ignores him
 - Temper looks at the colorful feathers on Chase's iron helm, his filigreed breastplate, and expensive leather boots worth more than Temper's salary
 - Compared to Temper's sandals, cloth leg wrappings, and black-gold garrison surcoat uniform
 - Lt. Chase warns that if he were one of the Imperial Fist's Claw instead, Temper would've been killed for the lack of respect
- [Flashback] Temper thinks back to when he was a soldier in **Seven Cities**, when taking the Ubaryd Palace and saw three **Claw** (**Surly**'s assassins) were torturing a Holy Falah'd they tied to a chair
 - Ankles and wrists slashes, eyes gouged out, tongue cut out
 - **Dassem Ultor** surged forward and pushed the Claw back to stand in front of her
 - The Holy Falah'd whispered '*free me*' to Dassem, and Dassem beheaded her before the Claw could stop him
- [Back to present] Temper rubs the sickle moon scar on his left face and tells Chase that the Claws disgust him
 - Lt. Chase thinks he's criticizing the Imperial throne and relieves Temper



Chapter 1 Scene 3 (Barracks, Temper)

- **Temper** goes to hang his uniform in the barracks and is angry seeing **Larkin** sit on his felt material Falari cloak, the one nice piece of clothing he has
- Larkin was telling stories of his time in **Genabackis**, while playing a game of tiles with other soldiers, and mentions **the Crimson Guard**
 - The Crimson Guard were the first ones to ever defeat the Malazan Empire, repulsing their invasion in **Stratem** (**Stratem and Korel** formed the 'Lands of the Fist' continent), and warred with the Empire on four continents
 - The Malazans were trying to push the Crimson Guard, Barghast, and other local warriors out of the forest and open a path to the Rhivi Plains
 - Larkin didn't understand the obvious ambush of leading the soldiers for five days and was attacked by the Crimson Guards named **Halfdan** and **Lazar**, along with barghast
 - Temper doesn't believe Larkin's story as the Crimson Guard was a challenge to **Dassem Ultor** for decades
- Temper confronts Larkin about the cloak and picks up a tile
 - Temper wanted to remain anonymous, but he was too pissed
 - As Larkin reaches for it, Temper grabs his arm
 - Larkin tries to stab with his dirk, but Temper grasps the knife hilt and cuts Larkin's wrist with Larkin's own dirk
- The other guards in the room pull the two apart, amazed at Temper's skill. One guard brings him the cloak
 - Temper is worried about a possible omen, blood splattered on the **Soldier, Maiden, King, and Obelisk tiles on the table**



Chapter 1 Scene 4 (Malaz City docks, Kiska)

- **Kiska**, a dock worker, watches cloak figures land from the message cutter ship
 - Kiska figures that the ship is strange because the workers are silent and not typical sailors
- Kiska remembers when she tried to join the **Claw** before but was rejected
 - Kiska used to climb up on the roofs of military buildings to look over the wharfs as a kid
- x6 of the figures uncloak and look like bodyguards, the center figure keeps theirs on [**the Imperial officer**]
 - Kiska thinks it's an opportunity for her to join the Malazan military and get off the island
- Kiska moves closer along the walled road to try and get a better look at the cloaked figure but is grapped by a **Napan Claw**
 - Kiska recognizes the 'silver bird claw gripping a seed pearl' as their sigil
 - The Claw let's her go realizing she's harmless
 - Kiska asks if he can introduce her to his boss to join them
 - The Claw says she can talk to **Sub-Fist Pell** about it, then walks off the edge of the road and disappears
- Kiska looks down over the wall, about a three-man height fall but no sign of him and gets excited



Chapter 1 Scene 5 (Mock's Hold, Temper)

- The Imperial officer took over **Mock's Hold**'s inner keep for herself, as everyone was working double-shifts to accommodate the visitors
 - **Sub-Fist Pell** got kicked out and sleeps in the barracks
 - Rumors that the Empire plans on closing down the Mock's Hold garrison
- Temper's shift ended and was leaving Mock's Hold when Gatekeeper **Lubben** kept the gate closed on him, so a Claw could examine Temper
 - Temper was nervous because the Claw was trying to kill him a year ago
 - Temper passed himself off as a soldier near retirement that spent his pension to build a boat
 - The Claw is satisfied and lets Temper leave
- Temper walks down the rampart, overlooking **Malaz Bay**, reflecting how it was a port for pirates and the founding base of the Malaz Empire
 - Malaz Island, however, lost all strategic and tactical value
 - The island had a brief hope of being revitalized as a hub for the invasion into **Korel**, but the campaign was a disaster
- Temper keeps on walking to the bar for a drink



Chapter 1 Scene 6 (Mock's Hold, Kiska)

- **Kiska** tried getting into **Mock's Hold** but a Claw at the entrance rejected her application, treated her like a child
- Kiska lays on a ship, reflecting on the rejection. Kiska didn't have any education or access to warrens, but she was a competent thief that knew every part of the city
 - Her aunt **Agayla** said she had a natural talent and hid her from the Imperials enforcing the anti-magic edict for her own safety
- Kiska looks over the message cutter ship and wonders why a messenger hasn't been seen yet
 - Kiska sees x4 crew hiding Claw-issued crossbows (screw-tension and has no bow) under their sealskin ponchos
 - One of them with a long **Seti** tribe moustache signaled down a fifth crew member: mahogany **darkskin bald man**
 - The five men walks up the pier and past the siege walls
 - Kiska waited and was about to follow when a **Grey Garbed Man** appears out of nowhere also walking into the city
 - Kiska thinks he had to have used a warren or else she would've seen him and follows the dark skin man



Chapter 1 Scene 7 (Malaz Isle streets, Temper)

- On the way to Coop's Hanged Man bar, **Temper** speaks to old **Rengel** messing with window shutters and tells Temper too beware the Shadow Moon
 - Temper answers he's from **Itko Kan**
 - During the Shadow Moon, shadows, souls, and devils run amok after people's souls
 - People who are '*touched*' are likely to be taken
 - People can be taught how to access warrens, but more common to be born with a '*talent*' or natural affinity
- Rengel asks what he knows of the '*Return*', tells Temper to stay inside and shuts the door
- Temper keeps walking



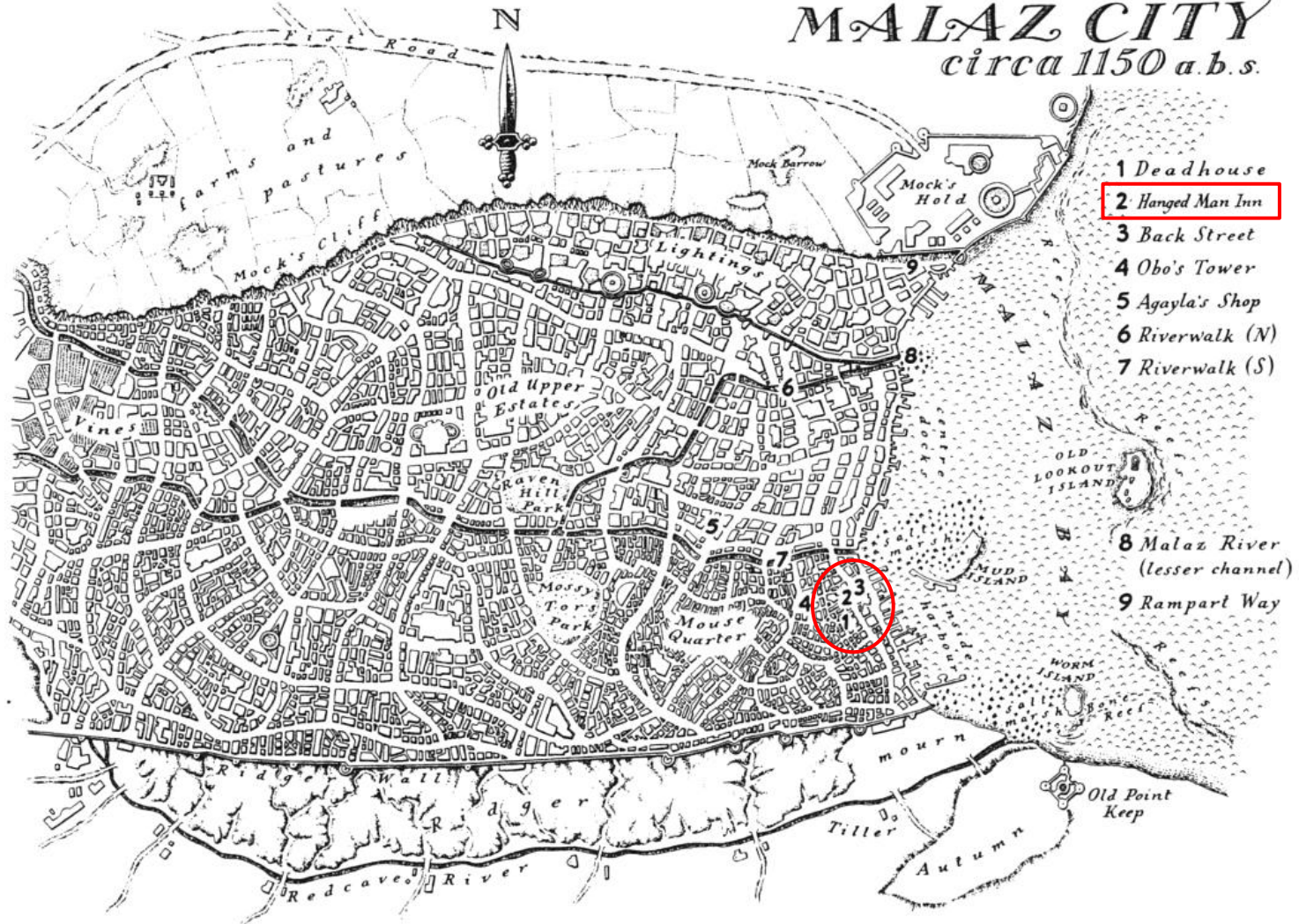
Chapter 1 Scene 8 (Hanged Man Inn, Temper)

- Temper reaches **Coop's Hanged Man**
 - Temper wishes he could ask **Corinn** about the Shadow Moon and prophecies
 - Thinks the **'Return'** is a cult that worships **Kellanved** and **Dancer** whom have been missing for years
- Temper thinks about **the Deadhouse** across the street from the bar
 - Kellanved, Dancer, Surly, and Dasseem lived and plotting everything about the Malazan Empire in that **[Azath House]**
- Temper enters the bar, passing two men keeping a lookout at the door
 - The bar was actually basement level, entrance stairs leading down
 - Temper lived on the upper floor which was ground level
- The crowd inside was larger than usual. There was a younger group, a group of dusty poor people, and a group of military veterans
 - **Anji** was busy serving drinks
- Temper finds **someone sitting in his regular seat**, who has burn and slash scars
- **Coop** appears and seats Temper down at a table and pours him a drink
 - Temper asks for Corinn, isn't here either
 - Temper only knew Corinn for less than a month, but liked the way she told stories and treated him like a nobody
- As Anji served drinks, someone grabs her ass and she pours an ale on him and causes a scene
 - The scarred man looks up and quiets the crowd with his glare
 - Temper notices he has a Bridgeburners tattoo on his arm and made Temper anxious about his past
- Temper walks upstairs, remembers seeing Jatakan pirates in the bar and thinks the ex-Bridgeburner is with them



MALAZ CITY

circa 1150 a.b.s.



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Chapter 2

Assignations

Chapter 2 Scene 1 (Southern Malaz Shore, Toben)

- Against his wife's protests, the fisherman **Toben** feels he must go out despite the Shadow moon, feeling things are out of balance
- Southern shore of **Malaz Island**, moon shining bright
 - Blue-green lights flashed in the sea that lure men to their doom
 - A hound's "bay" noise could be heard on the wind
- The fisherman (Toben?) finds his skiff that's covered in a thin layer of ice, placed his brazier in the middle, and pushed it into the water
- He rows into the ocean, his back to the storm clouds with the blue-green lights

MALAZ ISLE

circa 1150



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Chapter 2 Scene 2 (E'Karial Manor, Kiska)

- Kiska stalks the **darkskin man** and his Claw guards through the poor district and the wealthy district
- Wielding a crossbow disguised in her cloak, Kiska hides behind a marble pillar carved into a Nacht (animals that used to live on the island)
 - (Note: Nachts were the three weird monkey bat things on the Crippled God's island)
- Kiska thinks about **the Shadow Moon** along with stories about hounds, vengeful shades, and **the Deadhouse** involving **Kellanved**, **Dancer**, and **Surly**
- Kiska thinks her mom is currently barricaded in her room praying to **Chem**, a local sea cult for safety
 - (Note: Chem is extremely minor and very rarely mentioned)
- The darkskin man and his guards turned the corner and disappeared towards the abandoned **E'Karial family manor**
- Kiska snuck through the overgrown ivy vines to reach the hidden postern gate behind the manor
- Kiska climbs the wall and looks into the overgrown, neglected garden and sees **the darkskin man** and an **old pale man** sitting on a marble bench, looking south at the storm clouds. Neither spoke
 - As the moonlight broke through the clouds, the old pale man gave a loud sharp laugh
- The two said a few things, then **the darkskin man** walks away



Chapter 2 Scene 2 (E'Karial Manor, Kiska)

- **Kiska** hears dogs howling and is about to leave when she turns and sees **the grey garbed man** (the sixth man from the boat) standing by the marble bench and **disappeared via shadow warren**
 - **The old pale man** lay face down on the patio
- Kiska calms herself from her panic, climbs down into the garden, and inspects the old pale man. He was stabbed twice in the back
 - Kiska reaches into his clothes and the old pale man grabs her wrist
 - Kiska reacts by stabbing him in the chest (**Note: as one does**)
 - The old man smiles, blood pouring out of his mouth, and says he is dead, **the Shadow Moon** is risen
 - Kiska screams



Chapter 2 Scene 3 (Hanged Man Inn, Temper)

- As **Temper** struggles to enter his own room, the half-Napan **Corinn** calls him over from a room used for prostitution
 - Corinn is upset that he came home rather than stay at the barracks, and now is in danger
 - Corinn holds up an enamel Bridgeburner badge, a bridge over flames. Belonged to the **3rd Army** man downstairs, the army that **Dassem Ultor** and Temper had marched with into **Falar** and **Seven Cities**
- Corinn reveals she knew who Temper was, saw him at **Y'Ghatan** (Note: location in **Seven Cities**) and the 'Sword broken'
 - If he stands aside, she will keep it a secret
- Corinn brings him into a room, where two men hold crossbows up at Temper
 - Their leader, the scarred man that sat in his seat named **Sgt. Ash**, declares Temper his prisoner



Chapter 2 Scene 4 (Hanged Man's Inn, Temper)

- The Bridgeburners sat **Temper** into a dining booth next to **Coop** with **Treneh** and **Faro Balkat** sitting across
- At the larger tables were about 30 **Bridgeburners**
 - x3 Wickan moustached with boiled leather hauberks
 - x2 dark skinned Dal Honese, one with a scarred face and the other with a milky blind eye
 - x1 Napan, short and blue-green skin
 - x2 Seven Cities men with mail shirts under long surcoats
 - ~ x22 Quon Talian men in standard Malazan hauberks
- All men wore heavy boiled leather armor, crossbows, and shortswords. Some had unique weapons
 - Jakatan curved shortswords sheathed with the pommel forward
 - Talian long knives
 - Dal Honese curved daggers
 - Untan long double-edged dueling swords
- Temper knew **Corinn** was a mage and wondered if she was apart of the Bridgeburners
- Temper remembers **Dassem** being injured by a thrust in Seven Cities
- Hears dog howls loud as bomb explosions, makes everyone in the room nervous
- **Treneh** smiles, **Faro Balkat** opens his white eyes and says “*The Shadow Moon has risen*”



Chapter 2 Scene 4 (Shadow warren, Kiska)

- **Kiska** wakes up at the bottom of a canyon with clouds above her and winds blowing hot dust in her face
 - The old pale man slides down to chase her. Kiska punches his face and keeps running
 - Kiska follows the canyon and fails trying to scale the stone folded walls
- The pale man, named **Oleg**, declares they are at a convergence of their world and **the Path of Shadow**, and he is the ruler
 - A dog roars, echoing in the canyon and blowing rocks in the air
 - Oleg says **Kellanved** approached him for his research, stole it from him, and left him for dead
 - Kellanved is returning that night to enter **the Deadhouse** and claim the Path of Shadow
 - Oleg demands Kiska to tell **the darkskin man** about Kellanved and stop his plans, then returns Kiska to the material plane where Oleg's dead body lies at her feet
- Kiska decides the only person to trust is her **Aunt Agayla**
- **The grey garbed man** appears and approaches Kiska with garrote wire, Kiska fires her crossbow but it passes through him like a ghost
 - The grey garbed man chokes Kiska, Oleg's corpse stands up and screams with a force knocking everyone to the ground, stunning Kiska
- Kiska wakes up from the stun, guesses thunder had struck as a bench was on its side and her clothes felt heated.
 - The grey garbed man is missing, Oleg's corpse remains on the ground
- A hound's howl is heard



Chapter 2 Scene 6 (Hanged Man's Inn, Temper)

- **Sgt. Ash** and **the Bridgeburners** study a map, one member with long thin moustaches and a sheared off nose watched over Temper's booth
- **Faro Balkat** whispers something inaudible to **Treneh**
- Sgt. Ash discovers something and leads most of the Bridgeburners out of **the Hanged Man's Inn** leaving x4 soldiers behind inside and x2 to guard outside
- The young Bridgeburner, **Eli**, taunts Temper's group. Coop tells him there's good alcohol in the back room where the Moranth distilled spirits are (which are almost pure alcohol and can blind a man)
 - Treneh was sleeping
- **Temper** decided to taunt the Bridgeburners and piss them off while they're drunk and prepare to fight them
- Fog from the inn's dark stairwell fills the floor of the room, a dog's howl is heard outside along with Bridgeburner **Bell** or **Theo**'s scream and crying
- Faro Balkat says to Treneh in Old Talian language *'Schtol eg'nab lemal'*
- Bridgeburner Eli threatens Temper's group to get out of the sitting booth
- Eli lunges at Faro Balkat, Treneh wakes up, grabs Eli's arm and breaks the bone through his flesh and crushes his throat with a chop of his hand
 - Treneh instantly deals with the remaining x3 guards (Note: no details it just happens quickly)
 - Faro Balkat smiles and says *'Leave now. Shadow - and Others - come. The Heralds announce. We must be ready.'*
- Temper drags **Coop** through the back door where Coop faints



Chapter 3

The Hounds of Shadow

Chapter 3 Scene 1 (Southern Malaz Shore, Toben)

- Fisherman **Toben** rows his skiff in the icy sea against waves, a brazier glows on the skiff, the sky is overcast with rain and thunder
 - Toben chants about a woman that's probably a metaphor
- **Stormriders** wearing opalescent silver and sapphire armor appeared with barbed spears. A second wave appeared with amethyst wands
- An ice mountain glacier erupts from the waves
- They all disappear, Toben continues to row and chant

Chapter 3 Scene 2 (Malaz River/Shadow warren, Kiska)

- **Kiska** walks along **the Malaz River** to the Stone Bridge in light rain under the night sky and moon
- A wave of shadow blankets the hillsides, shacks, and eventually her taking her to **the Warren of Shadow**
 - Silver sand dunes under an angry pewter cloud sky
 - In the horizon is a silver green glacier the size of a mountain
- **Edgewalker** spooks Kiska and speaks in old Talian language, says they are on the border of **Kurald Emurlahn**
 - Kiska was transported here by a **Changing, shadow storm**, and doesn't belong here. Same as the glacier
 - Kiska asks about **Oleg**. Edgewalker doesn't recognize the name, many people including himself tried to claim the throne but none have been successful
- **The Hounds** howls are heard, Kiska asks about **entombment** and Edgewalker explains it means enslavement to Shadow
 - Edgewalker points with his gold rings on his fingers for her to go to the mythical **Obo's tower** for safety and appreciates her concern about him Edgewalker
 - Edgewalker waves goodbye and shadows surround Kiska and returns her to the Malaz River
- Kiska hears **the Hounds** howling close by and runs to Obo's tower, jagged and ruined passing by people screaming at the Hound howls
 - While hiding, Obo appears and yells at her
 - Suddenly, Kiska finds herself next to **Obo's pristine tower**, with no moon in the sky, and surrounded by hillsides instead of being in the middle of the city
 - Obo raises his staff, Kiska grabs and tosses it to the side thinking he was about to strike or cast a spell on her. Instead he just walks inside and closes the door



Chapter 3 Scene 2 (Obo's Tower, Kiska)

- **Obo** assures Kiska there's no **Hound** and tells her to piss off
 - Kiska can't believe it's the same fabled sorcerer Obo from her mother's stories
- **Kiska** walks away from the tower, sees the blue-green flashing clouds to the south, remembering it's a mythical sign of **the Stormriders**
 - Kiska finds a tomb stone building where **the Deadhouse** would be located in **Malaz City**
- Kiska jumps over the wall towards the tomb, clouds obscure her vision, and she returns to the ruined tower in Malaz City
- Kiska heads directly towards her Aunt Agayla's store on Reach Lane thinking she would know what to do and is let inside
 - Kiska's scared, **Agayla's** basically responds 'No shit, you were supposed to be inside. Serves you right'



MALAZ CITY

circa 1150 a.b.s.



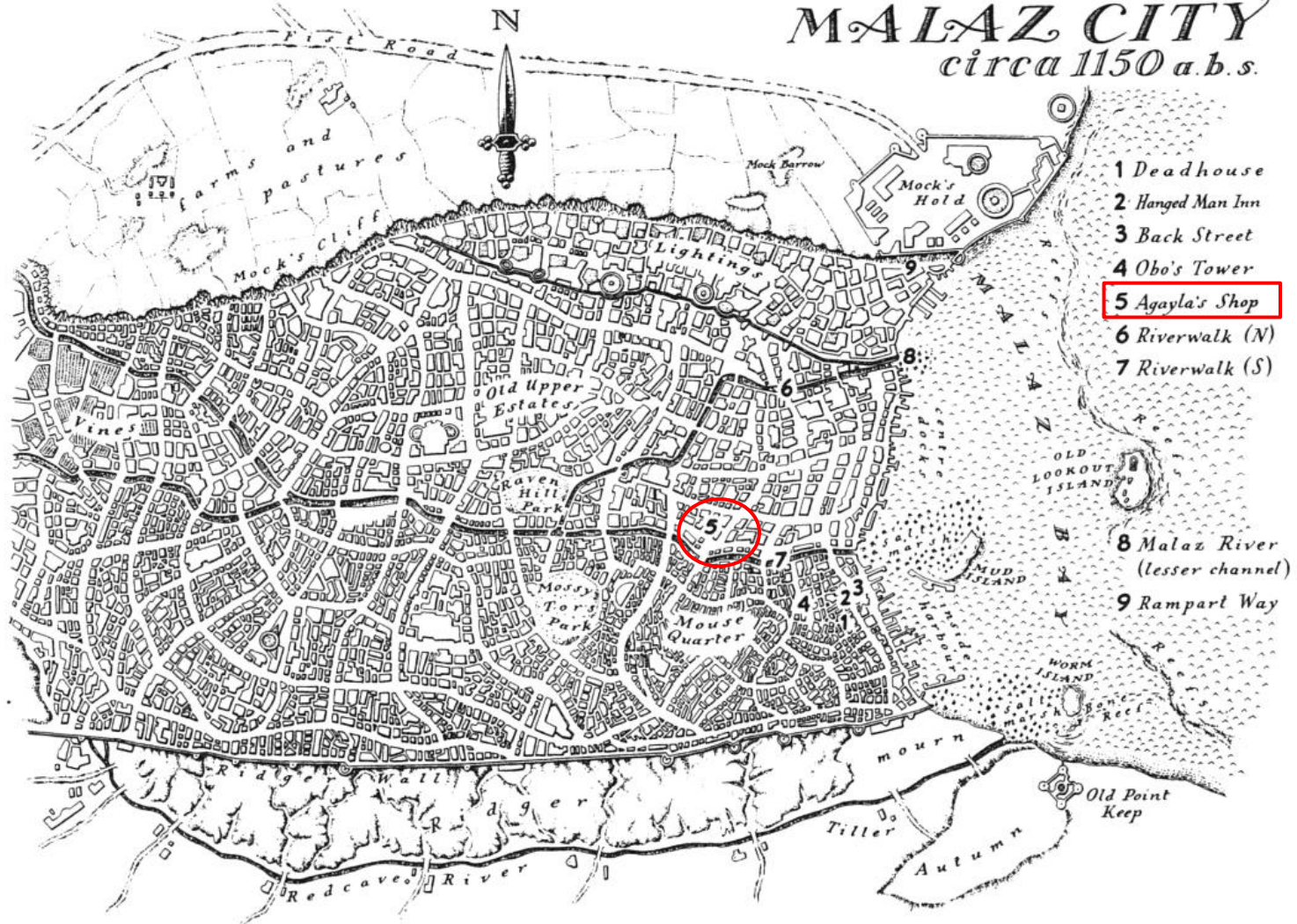
Chapter 3 Scene 3 (Agayla's Shop, Kiska)

- **Kiska** warms up with tea and blanks while telling Agayla about everything, omitting Edgewalker and Obo
- **Agayla** pales at the noise of **the Hounds** scraping the stone floor outside
- Agayla says over the past year, **Surly** planned the deaths of **Dassem Ultor**, two other Swords in **Seven Cities**, and the Talons
 - The Empire subjects have complained to Surly that **Kellanved** and **Dancer** have been absent/missing/killed from their experiments on warrens
 - Rumors that Kellanved and Dancer will return during the Shadow Moon
- **Oleg Vikat** was an acolyte of Hood that discovered foundational knowledge about the warrens and has been hiding from the Claw for the past decade
 - **The grey garbed man** is an assassin cultist of Shadow
- The Shadow Moon is the one time in history where every portal/gateway/fault between the world and the warrens crack allowing ghosts, revenants, and gods to touch the world
 - But dawn is inevitable and life simply goes on afterwards
- Malazan marines come to accuse Agayla as a witch, as an excuse to rob her but **Sgt. Aragan** let's her off with a warning instead to stay inside
- Agayla gives Kiska a scroll parchment, sealed in wax, so she can deliver it to her “target”, but warns not to follow him into Mock's Hold



MALAZ CITY

circa 1150 a.b.s.



- 1 Deadhouse
- 2 Hanged Man Inn
- 3 Back Street
- 4 Obo's Tower
- 5 Agayla's Shop
- 6 Riverwalk (N)
- 7 Riverwalk (S)

- 8 Malaz River (lesser channel)
- 9 Rampart Way

Chapter 3 Scene 4 (Seal's Residence, Temper)

- **Temper** goes to **Seal**'s home while carrying **Coop** and wielding a kitchen knife
- Temper kicks down Seal's door, Seal aims an unloaded siege arbalest at him and demands Temper to cut his hand to make sure he's not a ghost
- Temper goes to the storeroom to retrieve his old gear from when he was a Malazan soldier and Seal's great-uncle's gear from the Grist-Khemst war
 - Two swords, two daggers, a black metal helmet with a lobster tail and T-shaped slit, gauntlets, muslim shirt, and leather vest
- Seal helps Temper don the armor, as he used to be a Malazan medicer that doffed armor from the injured/dead
 - Seal jokes that Temper is fit for the Iron Legion, **Unta**'s elite infantry that was annihilated by Kellanved when his empire conquered Unta
- Temper and Seal give each other the imperial salute, fist to the chest as Temper departs
- Temper heads to **the Hanged Man** and finds steaming entrails possibly belonging to Bell, continues to run



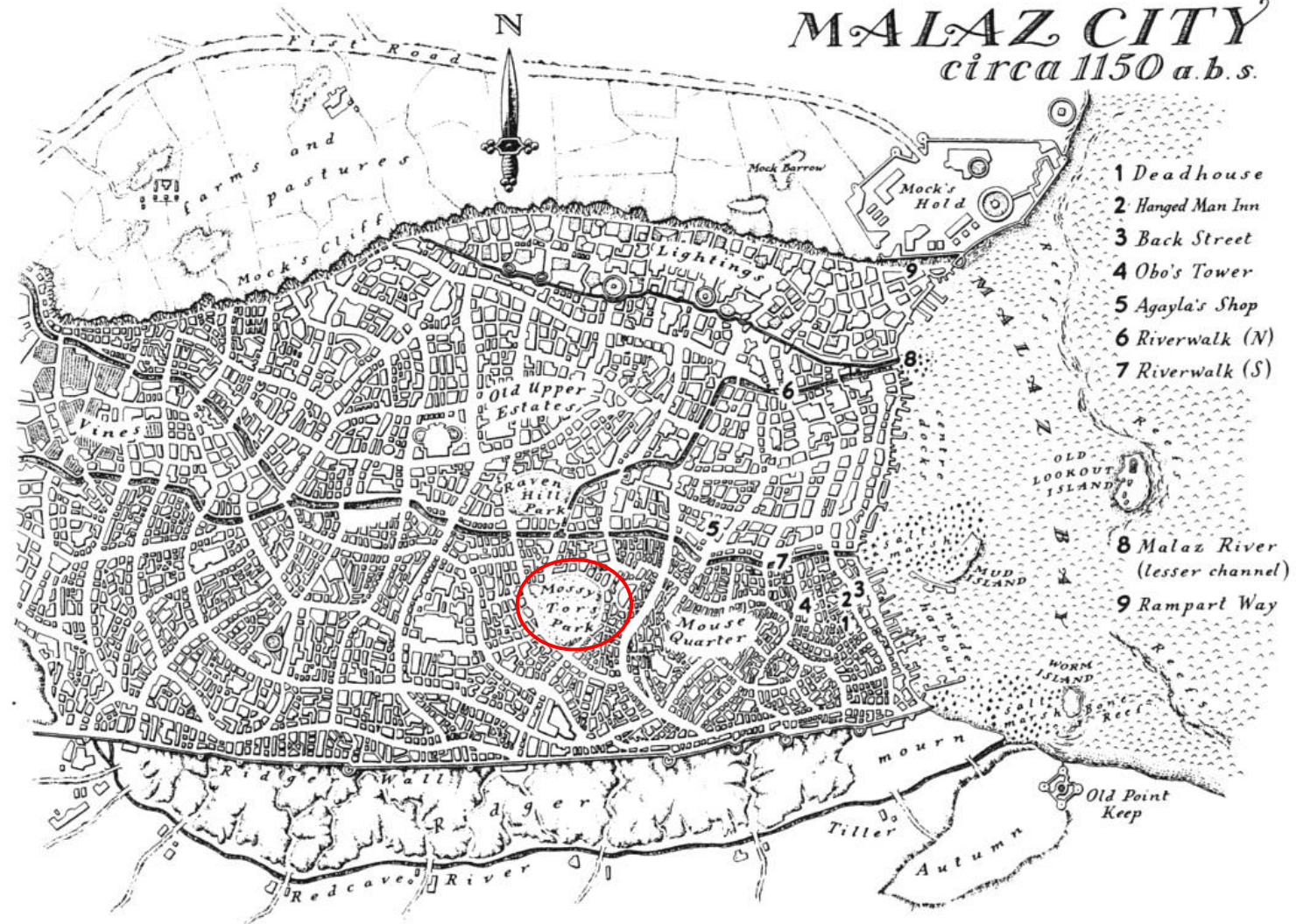
Chapter 3 Scene 5 (Mossy Tors Park, Kiska)

- **Agayla** gives **Kiska** a long hug before she leaves
- Kiska sits crouched on a chimney, clutching her crossbow, looking over the city which feels strange foreign to her now
- Kiska sees three people beating an old fisherman, takes a roof tile, and throws it at one, knocking them over
 - The old fisherman escapes, Kiska climbs down and approaches the injured soldier who feigns unconscious and grabs her ready to rape Kiska
 - Kiska headbutts the soldier and KO's him with her dagger pommel
 - Kiska kicks the second soldier in the groin and KO's him with the dagger pommel
 - Kiska beckons the third soldier, instead he flees
 - Kiska vomits and vows never to help anyone again
- Clouds and mist roll over the buildings around her, a **Hound** forms from the mist and lunges towards Kiska
- Kiska parkours from roof to roof and eventually reaches a temple dedicated to Fener
 - A priest of **Fener** sees Kiska and calls to her out of concern, Kiska panics and lunges a wide gap hitting her knee against a wall
 - The priest wishes her well, Kiska waves her thanks and scurries off
- Kiska reaches **Mossy Tors Park**, taking a rest and catches figures wearing gray possibly chasing her target
- Kiska climbs down and follows them, finding a corpse of a female cultist around her age, killed by a sword thrust through her chest
- Searching her body, Kiska finds a tattoo of a severed bird's claw on her chest and guesses she's a Talon
 - The tattoo is smeared when Kiska touches it



MALAZ CITY

circa 1150 a.b.s.



- 1 Deadhouse
- 2 Hanged Man Inn
- 3 Back Street
- 4 Obo's Tower
- 5 Agayla's Shop
- 6 Riverwalk (N)
- 7 Riverwalk (S)
- 8 Malaz River (lesser channel)
- 9 Rampart Way

Chapter 3 Scene 5 (Mossy Tors Park, Kiska)

- Deeper into **Mossy Tors Park** at the main ruins, she sees her target with his hood pulled black showing long black hair, his four bodyguards around him, and another 50 cultists surrounding them
- 15 cultists approached as another 3 commander priests appeared like they ‘stepped out of the night’
- The target and bodyguards defended themselves against the cultist attack, two bodyguards died
- Suddenly Kiska is hit on the head, stunned, and grabbed by an unknown person.
- He takes her deeper into Mossy Tors Park and joins with two other men, gags and puts a sack on her head, and continues running



Chapter 3 Scene 6 (Southern Crescent Inn, Kiska)

- Kiska is taken to the **Southern Crescent inn**, where they remove her weapons and searched for any **Talon** tattoos
 - 40 men were in the inn
- The scarred man was tasked to kidnap a Talon, but killed the one Kiska found dead and grabbed Kiska instead
- A woman with thread fine face tattoos stepped up and recognized Kiska as a 'local talent' that works for **Pell** and knew Kiska had a scroll in her tunic
- The young door guard freaks out, the entire room faces the front door and readies themselves
- Another soldier opens the door to nothing, peaks out, and immediately jumps back
- Lights flash above the door, the tattooed woman says it's an invitation/summons that they need to get away from
- A sudden howl loud vibrates the entire building
- A mule sized Hound with dappled gray and tan fur, one brown eye and one pale grey eye enters and looks around the room
 - [Note: doesn't match any description of any Hounds of Shadow, the only other mule sized Hound is **Gear**]
 - Crossbow bolts skid off the Hound's fur or hits the door jambs
 - The room erupts in a panic, most try to climb out of the windows, some futilely slash at the Hound, the "sergeant" even tosses another person at the Hound before escaping himself



Chapter 3 Scene 6 (Southern Crescent Inn, Kiska)

- **Kiska** grabs a knife and attempts to free herself as the **Hound** rips through the crowd until it stands in front of her
 - **A spicy desert odor** fills the air
 - The Hound turns to attack other soldiers cocking their crossbows
 - Kiska frees her ankles and starts cutting the ropes on her wrists
 - A veteran reveals a dark green and shining round object and calmly challenges the Hound
 - Kiska runs downstairs and kicks open a door, falling onto her shoulder and knee in the alleyway
 - The inn explodes in a **ball of fire**, the Hound flees, and Kiska drags herself away from the burning building



Chapter 3 Scene 7 (To Hanged Man's Inn, Temper)

- A girl screaming for help runs into Temper's arms, wrapping herself around him and transforms into a snake crushing him
 - Her smile reveals sharp teeth with blood from biting his neck and she claims the night belongs to hunters of Shadow
- **Edgewalker** grabs the snake person's hair and saw her neck off with his rusty sword, blood splashing on Temper making him vomit
 - Edgewalker pleads not to consider them part of Shadow, but as trespassers instead
 - Edgewalker says Temper should hide inside where it will be mostly respected, and wishes him luck when Temper refuses
- Temper runs off to find a fountain to wash himself



Chapter 3 Scene 8 (Malaz City streets, Temper)

- **Temper** washes himself in a fountain dedicated to **Poliel**, goddess of pestilence, and wanders lost in the Malaz City streets
 - The mist and noises of branches, despite the island was deforested, made Temper feel like he was somewhere foreign if not for **Mock's Hold** visible above
- Temper rubs his neck and finds sand grains on his fingers
- A **Hound** appears on the street
- Temper pounds on a door demanding to open up, the person inside responds with '*Hrin*', a word meaning revenant
- Temper turns around and runs until he reached the foggy waterfront of the city, a distant howl frightens him
- A man limps towards Temper holding his stomach, when he lifts his arm to Temper his intestines and entrails slop to the floor, and he collapses
- The man was a mercenary that held up Coop's **Hanged Man's Bar** earlier, says a Hound killed him and still is following him, laughs. A blood trail is revealed in his wake
- The mercenary gripped Temper's hand as he stood, Temper hacked it off and ran down one of the seven streets
- Temper paused, controlled his hyperventilation, and decided he needed a plan



Chapter 3 Scene 9 (Malaz market square, Temper)

- **Temper** reached a market square, kicking a clump of rats and hid in a stall
 - Wished he was strong as commander **Urko [Crust]**
- A shaggy brown **Hound** with scars on its hind legs lunged, missed biting Temper, hopped and disappeared in shadow, then lunges and bites into Temper's arm and shoulder
 - [Note: Rood is the only one previously described with brown fur]
- Temper tries hitting its head with his sword pommel but only shortly stunned it
- The Hound thrashes Temper like a ragdoll and runs, having Temper collide with the walls of the buildings
- The Hound drops Temper to the floor, giving Temper a chance to stab its mouth with his dagger
- The Hound retreats from the wound
- Temper loses consciousness and sees Hood and darkness smothers him



Chapter 3 Scene 10 (Malaz Isle, Kiska)

- **Kiska** rocked back and forth on an outhouse toilet, tending to her injured knee that hit the building while petting a frightened large dog
 - Kiska decided she to leave and make sure to deliver the message to the person that **Oleg** and **Agayla** tasked her to do, leaving the dog in the outhouse
- Kiska goes to the waterfront of Malaz Isle and climbs up a cliff using a rocky path used by goats before they went extinct on the island
 - Kiska looked out and saw green and link lights in the southern foggy sky, that reminded her of stories about Stormriders, and ghosts/revenants “that haunted the Hold above”
- Kiska reaches the fissure cavern in the cliff that was her favorite hiding spot as a kid
 - Kiska investigates noises in the cavern, **Hattar** (Seti tribesman with a cat whisker moustache) grabs her arm, kicks her injured knee, stomps on her arm as she reached for her collar knife, and struck her head
 - The man ties up Kiska’s wrists
 - Kiska announces the man in the garden is dead and she had a message for their master
 - The guard Hattar holds her down and the master **Artan** (fake name) speaks with Kiska



Chapter 3 Scene 11 (Fissure, Kiska)

- The master and her target, mahogany brown skin, bald with a braid at the shoulder, dark ringed eyes. Artan met Agayla several times
 - Kiska reveals her full name, **Kiskatia Silamon Tenesh**
 - Kiska delivers Agayla's scroll, which was a picture of a **Storm Rider**
 - Kiska states she spoke to **Oleg** after he died in a state that existed because of **the Shadow Moon**
 - Oleg believes **Kellaved** is trying to take **the Throne of Shadow**, not to retake the Imperial Throne
 - **Edgewalker** corroborates Oleg's claim
 - Oleg states a thaumaturgic theory that transubstantiation presents the greatest opportunity for entombment
 - Oleg plans to lose all the gain everything, that defeat would seal his victory
- Artan orders Hattar to tie Kiska and they leave
- Kiska used the jagged rocks around her to cut her ropes and she escapes, heading towards **Mock's Hold** against all warnings



Chapter 4

Old Enemies, Old Friends

Chapter 4 Scene 1 (Malaz South Shore, Tobin)

- **Tobin** continues rowing as he chants a song that boils the water around him, as the Storm Riders attacked him with ice lances that melted
 - One **Rider** tried to come close but the boiling waters melted his armor into him
- A few Riders held amethyst wands to their chest and don't really do anything
- Tobin rows into an iceberg, that melted and revealed *Rheni's Dream*, the ship from the Prologue

Chapter 4 Scene 2 (Malaz South Shore)

- A woman with long black hair walks into a cottage on the south shore, finding **Agayla** sitting still knitting, her white eyes glowing

Chapter 4 Scene 3 (Malaz South Shore, Agayla)

- **Agayla** walks along the shore and meets with **Obo**, an old man in brown robes that was bald with a few white hair strands
- Agayla and Obo can sense [**Tobin**] fending for himself against **the Storm Riders** in the distance
- Obo curses at **Surly** for her indictment against ‘*wind-whistlers, sea-soothers, wax-witches, Warlocks, Dragon deck readers*’ and more.
 - Their talents protected Malaz Isle from the Storm Riders, and now they're free to attack
 - [**Note: Surly is a dumb ass**]
- Agayla says she's asked someone for help
 - Not another certain ‘raving lunatic’ that chose another path

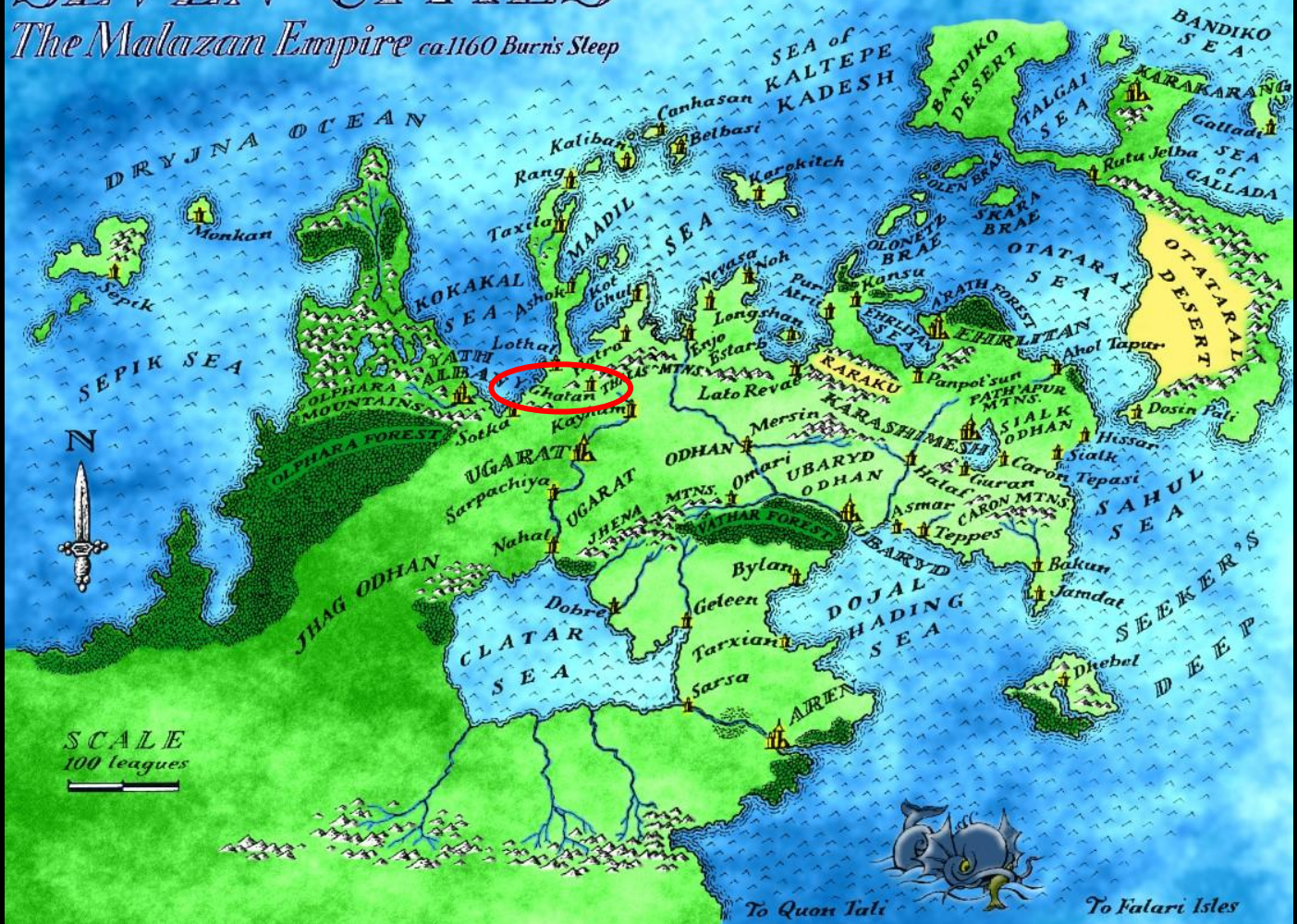
Chapter 4 Scene 4 (Flashback, Y'Ghatan, Temper)

- **Temper** has a flashback dream of being back at **the Siege of Y'Ghatan**
 - Mentions Point, Lanesh (a Bloorgian priest), and Ferrule
- **Dassem Ultor** leaves a tent along with **A'Karonys**, **Bellurdan Skullcrusher**, **Nightchill**, and **Hairlock**
 - **Surly** remains inside the tent
- Dassem carried out the Siege, A'Karonys unleashing flames against the city's walls, saboteurs breaching the defenses, and the regular infantry advancing little by little
- **Y'Ghatan** was a backwater city, and proclaimed the secret eighth Holy City left by **Surgen Ress**, where the last of the Holy Falah'd converged to make a last stand
- Dassem gave the battle to his sub-commanders of the 3rd Army: **Amaron**, **Choss**, and **Whiskeyjack**
 - Dassem was leaving to fulfill an unexplained pact to **Hood**
- Dassem advanced with his 'Sword Point' into Y'Ghatan against Surgen Ress and his 20 bodyguards
 - **Dassem** at the front
 - **Hilt** and **Edge** at both his flanks
 - **Temper**, **Ferrule**, **Quillion**, **Point** at his rear
- Dassem fought against Surgen Ress who dual wielded swords, as the Sword Point fought against the bodyguards
 - After the bodyguards were defeated, Dassem is suddenly wounded by a mysterious source and Surgen pressed his advantage
 - Quillion ☠ dies protecting Dassem from Surgen, the Sword Point attempt to retreat with Dassem
 - Hilt ☠ and Edge ☠ also die in the retreat
 - Point ☠ attempts to fight Surgen Ress himself and dies
 - Temper fought against Surgen Ress as Dassem stumbled in retreat
 - Temper sustains grievous wounds as he grabs and holds onto Surgen Ress' wrists
 - Malazan reinforcements arrive



SEVEN CITIES

The Malazan Empire ca 1160 Burn's Sleep



Chapter 4 Scene 5 (Flashback, Y'Ghatan, Temper)

- Usually **Temper**'s flashback nightmare ends at this point, but it keeps going as **Surgen Ress** (now wearing a hood) hacks and slashes at Temper

(Back to the present)

- Temper closes his eyes to the onslaught and opens them to a hooded figure holding Temper's helmet and saying his people were impressed with Temper's duel against **Rood**, a Hound of Shadow
 - Hood had his people heal Temper after seeing his helmet (Kellanved-era Malazan helm)
- Temper was in **Mossy Tors**, where other hooded figures were standing guard nearby
- The hooded figure says they control Malaz Island 2-3 nights out of the century, and that **the Claw** is their enemy
- A second hooded figure comes, and the two speak in a language Temper doesn't know
- Two more hooded figures approached, a tall slim one whose robes were singed and a short stocky one with hairy arms
- The first hooded figure has Temper look over the city. Fog obscures **the Hanged Man's Inn** and **the Deadhouse**, and eerie blue-green lights and nimbus formations that accompanied warrens
 - The hooded figure says it may be an entrance to the realm of Shadow, and the person who would pass through it would be the Warren's King with the Hounds as its guardians
 - The hooded figure suggests Temper could help, but Temper simply declines and is allowed to walk away with two escorts



Chapter 4 Scene 6 (Riverwalk, Temper)

- **Temper** walks towards the Riverwalk via Rampart's Way, with the slim and stocky hooded figures as his not so secret escort
 - Temper thinks the hooded figures are Kellanved's followers waiting for Kellanved to come reclaim the Malazan throne
 - Temper ponders on **Togg** and **Fanderay** being enough gods for him to follow, and ponders on several of the [Malazan book series] themes: old versus new, the rise and fall of Houses of influence, the eternal hunt for Ascension
- Temper remembers **Corinn** telling him she'd seen "*the breaking of the sword*" (in Y'Ghatan) and now really needs answers from her
- Temper remembers **Dassem** telling stories of how sometimes Kellanved would just disappear while receiving reports, in tents or on ships
- Temper described Kellanved as a withered up gnome, a small black man with gnarled limbs and short grey hair



Chapter 4 Scene 7 (Y'Ghatan Flashback, Temper)

- **Temper** has another flashback to ‘the night when he and **Dassem** died’
- Temper wakes up in an infirmary tent with **Ferrule** nearby and two **Claws** guarding the tent flaps
 - The unofficial Claw uniform: dark dyed cloth, tall leather boots, trousers, loose jerkins, vests, and gloves
- Temper and Ferrule believe the Claw were the ones that attacked Dassem during his fight with Surgen Ress
- Ferrule carried Temper to the tent flaps where the two Claws stopped them from leaving on Surly’s orders
 - Ferrule warns them to step aside or be hurt, the Claw casts a spell
 - Temper bails and pulls one of the Claws’ ankle, interrupting his Warren cast, stabs his groin, and goes for the throat but only cuts his chin
 - Temper did not see how his right side was covered in blood, or a long stiletto impaled in his right arm
 - Temper tackled the Claw’s legs, the Claw was about to stab down but is tackled by Ferrule
- After the scuffle, Ferrule stands victorious with one ear hanging off
- Ferrule removes the stiletto from Temper, wraps him up, and scavenged through Claw equipment
- Temper feels useless and suggests leaving him behind, Ferrule says Temper has a reputation among the Malazans for surviving against **Surgen Ress**
 - Temper realizes the Claw they defeated were a bit afraid of him



Chapter 4 Scene 8 (Y'Ghatan Flashback, Temper)

- Ferrule boldly marched to **Dassem**'s tent to **Temper**'s dismay
- The Claw guarding the tent broke character and look deeply confused, but let them inside. Dassem is alive laying on the cot
- **Surly** enters, saying '*Hail the sword*' and that Dassem is '*fluttering at death's door*'
 - Typical shirt, sash, and pants. Bare feet. Plain, flat, and narrow face. Typical female Malazan military short hair
 - **Topper**, second in command with his green silk clothing
 - **Possum**, male with beady eyes and narrow face
 - **Jade**, female Dal Honese woman with dark skin
- Surly holds up a hand to prevent any fighting, announces **Choss** has been promoted to High Fist and interim Commander of the **3rd Army**, replacing Dassem
 - Choss is a respected, skilled strategist with no god. A regular soldier and no threat to Surly
 - Surly offers Temper and Ferrule wealth or power, but knowing the Claw never leaves witnesses they decide for Dassem's life and stay by his side



Chapter 4 Scene 8 (Y'Ghatan Flashback, Temper)

- **Surly** and **Topper** leave, the two tent guards enter. **Possum** waves his hand and all noise outside the tent is silenced, the tent is isolated
 - **Temper** gambled on **Dassem** being Hood's (former) patron and tries to stab Dassem
 - **Dassem** wakes up, grabs Temper and tosses him aside, almost KO'ing him
- Temper watches half-conscious, the fight happening in front of him
 - Ferrule fought with **Possum**
- Dassem fought **Jade** and the two tent guards
 - Dassem lunges and crushes on guards neck, tossing his body at Jade and the other guard
 - Dassem kicks Jade in the head and takes her weapon, throwing it at Possum before Possum could finish opening his warren
- Possum lunges at Dassem while dual wielding daggers, Dassem let his side be cut so he could grab Possum's wrist, break it, and stab Possum heart with Possum's own dagger
- Temper KO's



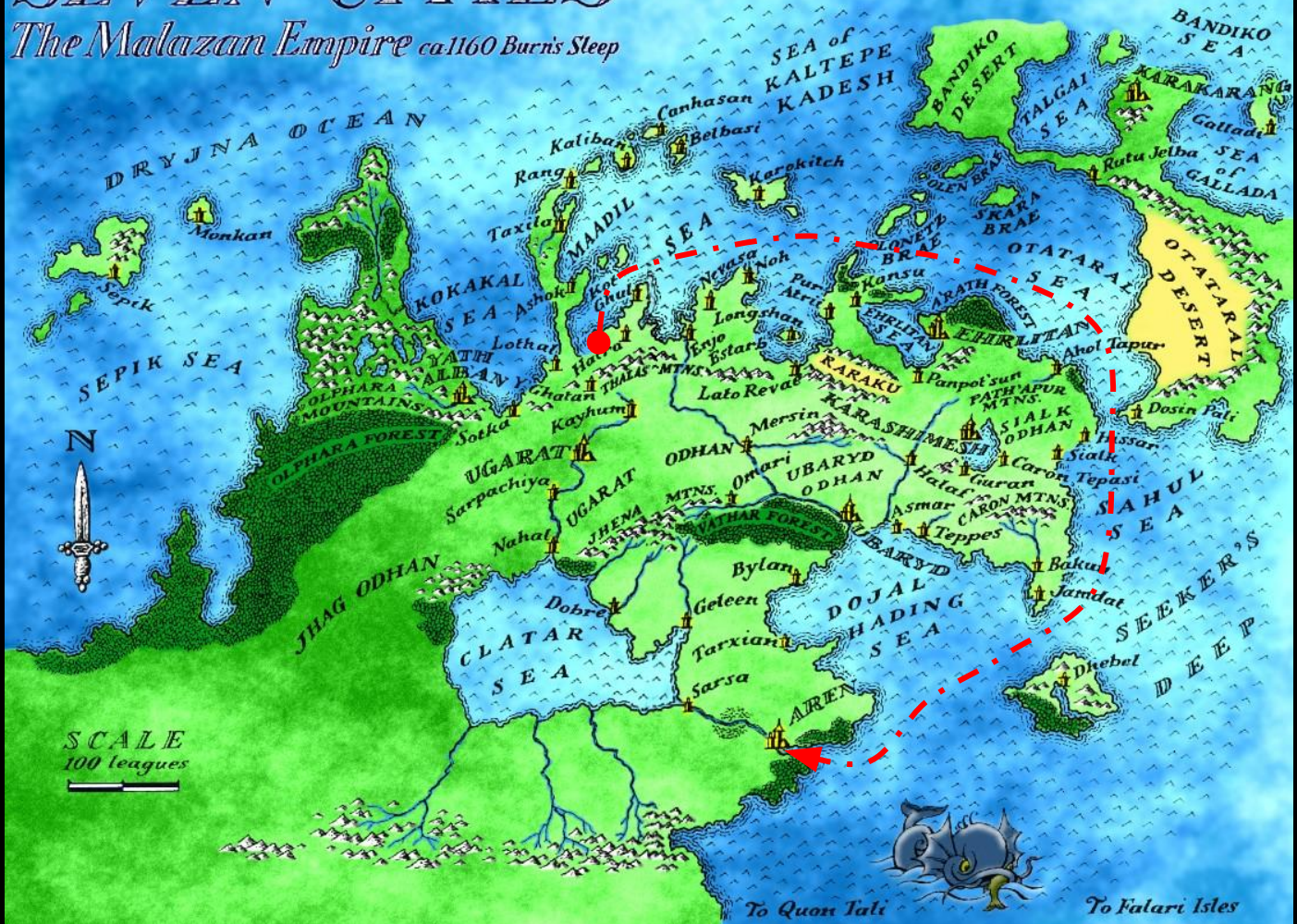
Chapter 4 Scene 9 (Y'Ghatan Flashback, Temper)

- **Temper** floats in and out of consciousness as **Ferrule** and **Dassem** escape with him through the **Thalas Range** and sailed through the **Sea of Dryjhna**
- After a month of traveling, becoming thin, sunburnt, and bearded, the trio reached the coast south of **Aren**
- Ferrule and Temper planned to sail south towards **the Falar Isles**, Dassem planned to travel west alone
 - **Temper, Point, and Edge** kept track of rumors of a purge among Hood's highest levels of cultists
 - Dassem hints that he knows Temper will live a long life
- They part ways, waving and saluting each other



SEVEN CITIES

The Malazan Empire ca 1160 Burn's Sleep



SCALE
100 leagues

To Quon Tali

To Falari Isles

Chapter 4 Scene 10 (Flashback, Temper)

- Weeks later on **Strike island** (of the Falari Isles) **Ferrule** and **Temper** heard the official reporting of **Y'Ghatan**
 - The three surviving members of the Sword died in a night raid by the Holy Falah'd, taking Dassem's body. Three days later the city fell
 - The position of First Sword remains vacant





MALAZAN EMPIRE
CIRCA 1160 BURN'S SLEEP
Quon Tali

Major City	Minor City	Fort
Village	Camp	Ruins



Scale of Distance
0 10 20 30

Seeker's Deep
(Meningalic Ocean)

Cragg Sea

FALARI ISLANDS

Walks Island

Walk Sea

Falari Sea



Strike Island

Strom Sea

Delanss Island

ICE FIELDS

Colonnus Sea

WICKAN PLAINS

SOM FURGE

POR SETI

Bloor Sea

Kartool Island

DAL HON PLAINS

Malaz Island

Napan Isles

Horn Ocean

Based on the Malazan Book of the Fallen by Steven Erikson
Original Art from Map by Neil Green
Designed by Joshua Butler
www.joshua-butler.com/maps

Chapter 4 Scene 11 (Mock's Hold, Kiska)

- By Rampart's Way, **Kiska** found the gates to **Mock's Hold** locked
- Kiska goes to the thieves' doors finds three dead bodies of mercenaries who kidnapped her before
- **Lubben**, the hunchback gatekeeper of Mock's Hold, grabs Kiska then releases her because they're friends
 - Kiska is embarrassed that she teased Lubben when she went along with other kids
- Lubben tries to convince her to stay in the safety of his quarters, but Kiska instead asks for a knife and leaves
 - Lubben gives her a knife shaped like a scythe



Chapter 4 Scene 12 (Mock's Hold, Kiska)

- **Kiska** enters **Mock's Hold**, into the reception hall connected to several rooms and a spiral staircase on the right side
- Upstairs Kiska found several bodies of the mercenaries and **Claws**, burned by what seems like **Moranth munitions**
- On the second staircase to the third floor, a mercenary with a half-burned face grabs Kiska's ankle and tells her that they have been waiting for someone to arrive to reclaim Malazan Isle [**Note: Kellanved?**], and that Surly was present
- Kiska realizes the conflict is between the current Malazan Empire and the Old Guard belonging to Kellanved, a feud that would lead witnesses like her dead and she regrets getting involved
- Running back down to the second floor, Kiska sees an apparition wearing archaic armor, lobster tailed helmet, and two curved longswords
 - A Claw appear in front and the Claw **Possum** came behind the apparition
 - The apparition lunges towards the front Claw, barrages him with its sword, headbutt to stun the Claw then slashed its gut
 - The Claw Possum throws a knife at the archaic warrior, who challenges Possum, as Possum taunts and disappears into the shadows
 - The apparition rubs his back against the wall to dislodge the knife



Chapter 4 Scene 12 (Mock's Hold, Kiska)

- **Kiska** runs back up to the 3rd floor clean hallway leading to several of the Malazan offices of senior officers
 - Kiska sneaks into the furthest room, where Sub-Fist **Pell** entertained guests, and is surrounded by **Hattar** and **Artan**
 - Kiska tells them about the archaic warrior, she thinks Hattar can use a warren to see
- Kiska, Artan, and Hattar hide as the archaic warrior approached and attacks a cloaked figure walking downstairs
 - The archaic warrior and cultist spoke familiarly to each other
 - The cultist waved his hand and the black shirt and vest mercenary mage appeared at their feet. The archaic warrior picked her up and walked away
- The cultist then looked straight at Artan, Hattar, and Kiska
 - Artan says a prayer to the Autumn Worm



Chapter 4 Scene 13 (Mock's Hold, Temper)

- **Temper** enters **Mock's Hold** wearing his old armor and two swords
- Temper goes around **Lubben**'s and examines all the bodies as not ex-Bridgeburners
- Inside the manor, Temper encounters an injured Claw attempting to open the **Imperial Warren** when he gets closer
 - Temper kills her before she could summon allies



Chapter 4 Scene 14 (Mock's Hold, Temper)

- **Temper** goes upstairs and sees the dead bodies of two Claw and 'Ash's remaining company', believing a **Moranth munition** killed them
- **Possum** and another Claw appear to attack Temper
 - Turns out archaic warrior is Temper
 - Temper kills one of the Claw, throws out Possum's name as a guess, and **Dancer** suddenly appears on the staircase
 - Dancer arranged the events tonight at Mock's Hold, **Corinn** and **Ash** he considers loyal
 - Dancer and Temper make a deal for Temper, the last Sword (implying Ferrule and Dassem Ultor are dead) to go to **Pralt**, leader of the Shadow cult, and take his orders for one more battle in exchange for Corinn which Dancer summons on the ground
 - Dancer says he and Kellanved aim for something much bigger than the Empire
- Dancer disappears, Temper picks up Corinn and walks away



Chapter 14 Scene 15 (Lubben's Quarters, Temper)

- **Temper** barges into Lubben's quarters to drop of **Corinn** off where it's safe while calling Lubben a drunk lecher
 - Temper reveals she's an ex-cadre mage of **the Bridgeburners**
 - Temper and Lubben were both soldiers that agreed to keep their heads down, no more fighting 'to piss on all their graves'
- Temper leaves



Chapter 5

Feints and Fates

Chapter 5 Scene 1 (Mock's Hold, Kiska)

- **Artan** and **Hattar** furiously hand signs at each other as Kiska senses a warren being used all around them
- **Dancer** appears and speaks to Artan, revealing he is **Imperial Mage Tayschrenn**
 - (Note: Artanthos the standard bearer was his guise in *Memories of Ice*)
 - Dancer's appearance: bristly short hair, narrow fine features. No scars. Eyes like jet black jewels
 - Tayschrenn says he's concerned for the Empire and that Kiska is with him
 - Dancer warns them to stay hidden, not to do anything, and disappears
- Hattar lights candles, revealing they're in a dining room with tapestries, shields, banners
 - Tayschrenn jokes it's 'the Malazan way' to handle things
 - *The murderer's touch. A brush of cloth. A sip of wine. The gleam of a blade as fine as a snake's tooth. Your name whispered just as you fall into sleep.*
- Tayschrenn asks about Kiska
 - Kiska's father died at sea, mother was a seamstress, started her mentoring when she tried to steal from Aunt Agayla whom Tayschrenn considers a colleague but never personally met
 - Tayschrenn wonders about how Surly and Kellanved set the trap at Mock's Hold for each other, and what Dancer is going to do with his Shadow cult
 - Oleg's message to Tayschrenn was warning that Kellanved and Dancer are heading towards their suicide
- Kiska, Tayschrenn, and Hattar listens to the confrontation between Kellanved and Surly upstairs
 - Kiska tried to remember what she heard Kellanved looked like: Extreme age, black skin, curled silver hair, grey and black clothing, walks with a walking stick and slow gait



Chapter 5 Scene 1 (Mock's Hold, Kiska)

- An impact from upstairs sends shockwaves downward, candles are snuffed out, **Kiska**'s ears pop and is knocked from her chair
 - A woman's scream is heard, but sounds more like anger and frustration, not a death cry
- **Tayschrenn** and **Hattar** argue via sign language, Hattar refuses to stay behind to watch over Kiska so Tayschrenn takes Kiska with him to see what happened upstairs



Chapter 5 Scene 2 (Mock's Hold, Kiska)

- **Kiska** follows **Tayschrenn** and **Hattar** down the hallway past trophies, heraldries, and banners to an empty, unfurnished room filled with corpses
 - At the balcony waited **Surly**, **Possum** wrapping her hand in dressings, and a dozen Claw corpses
 - Surly's appearance: Brown hair cut short, military style. Bluish skin. Green silk short, emerald green sash, loose pantaloons. Bare feet
 - Tayschrenn walked over towards her, noticing **the red dust (otataral)** on the bare stone floor
 - **Kellanved**'s walking stick lay on the floor beside Surly
 - A second Claw appears. Long white hair, dark face, hooked nose, goatee, and black glittering eyes
- Surly orders Possum to search for Kellanved and Dancer's corpses, feeling certain they're dead
 - **Surly claims herself Empress** and Topper hails her, Tayschrenn does as well
 - [Note: The previous scene is basically the "assassination" of Kellanved and Dancer]
- Tayschrenn orders Hattar to take Kiska to the dining hall and get some sleep



Chapter 5 Scene 3 (Mock's Hold, Kiska)

- **Hattar** barricades the dining hall doors and sits with his legs kicked up on the table
 - Hattar explains the red otataral dust stops magic, putting Kellanved and Dancer at a disadvantage
- Hattar and Kiska fall asleep



Chapter 5 Scene 4 (Near Mock's Hold, Temper)

- **Temper** runs into two of Dancer's cultists at the bottom of Rampart's Way
- The younger slimmer cultist taunts Temper, Temper responds by slapping him with his gauntleted fist
- The young cultist lunges but get his knife caught in a scale of Temper's armor
 - Temper wraps his arm around the cultist's neck, grabs his knife arm and makes the cultist stab himself in the ribs
- Temper walks off towards Cutter's Strait, the other stocky cultist follows



Chapter 5 Scene 5 (Deadhouse, Temper)

- **Temper** walked on through the war torn streets towards **the Deadhouse** surrounded by thick fog
 - A new cultist escort led him as the stocky cultist stayed outside the fog
 - Inside, more cultists surrounded the Deadhouse
 - Dead black branches twitched on the floor, the earth bulged like something stirred beneath, the ozone smell of a constantly channeled warren
- **Pralt**, the leader cultist, says they left the **Hounds** behind and they are in a bridge to **Shadow**
 - Dancer's cultists want to assault the Deadhouse
 - All those who failed to assault the Deadhouse before have become its guardians
 - Pralt planned to use Temper as bait for the strongest enemy, as Dassem's Sword Point crew was considered the Malazan Army's lightning rod
- Temper is placed as the front point flanked by Pralt and Jasmine as they approach the iron gate
 - A sober **Faro Balkat** and **Trenech** holding a pickaxe screams at them to stop, warning that entering would weaken the barrier. They are the guardians of the Deadhouse.
- Temper and the cultists walk through the gate, only for cultists to leave Temper by himself halfway on the path surrounded by graves
 - The earth steamed and crumbled all around Temper, blue-green flames danced above the flailing tree branches
 - The Deadhouse door opens, a giant figure walks out
 - Temper screams, overwhelmed with rage



Chapter 5 Scene 6 (Malaz Coast, Agayla)

- **Agayla** and **Obo** stand on the coast on a rock suspended in a channel of raw power' casting magic on Malaz Isle to mask it from the **Storm Riders**
- **Tayschrenn**, stinking of the [Autumn] Worm, approached with **Hattar** staying behind
- Agayla and Obo expect to fail by dawn unless Tayschrenn helps them
 - The Fisherman **Toben**, who had been holding the Storm Riders back with his chants, has been overwhelmed
 - Tayschrenn hints that only **Osserc**, Father Light, would be able to handle Storm Riders by himself
 - Surly's edict against magic had left **Malaz Isle** vulnerable, few magic users for Toben to draw power from
 - Tayschrenn knew this but did nothing, swears upon **the Nameless Ones** he didn't think it would be this bad
 - Tayschrenn didn't want Surly to be suspicious that he was working with [Kellanved]
- Tayschrenn puts kidskin [baby goat] gloves and opens the **Thyr** warren (light), sensing the aurora curtain of magic created by the Storm Rider Wandwielders
 - Tayschrenn feels the magic dive into the depths of the ocean where 'a glowing heart of otherworldly ice... throbbed and swelled' and the scale reminded him of D'rek's own power that gnaws at the world
- Agayla suggest that the Storm Riders are after the Deadhouse which convinces Tayschrenn to help





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Chapter 5 Scene 7 (Lubben's Quarters/Thyr warren, Kiska)

- **Kiska** wakes up in Lubben's quarters, breaking the healing spell **Corinn** was casting on her
 - Corinn was a Napan mage of **Thyr**, second in command to Bridgeburner Ash who died when facing Surly
 - Kiska explains how Surly won, that she doesn't believe Kellanved could survive a fall off the balcony down the cliffside
- Corinn senses the warrens being disturbed and believes everyone is heading to the Deadhouse
- Kiska tells her about the **Hounds**, their sensitivity to warrens, and that **the Deadhouse** may be a portal to **Shadow**. Enough to convince Corinn to let Kiska follow her
- Corinn opens her Thyr warrens, **streaks of quicksilver in the air that merges into a floating mirror of mercury**
 - Kiska remembers the Enchantress/Queen of Dreams uses the Thyr warren
- Kiska **enters the Thyr warren** and can only see images of herself in mirrors that surround her:
 - One Kiska was gaunt and wore rags for clothes
 - One Kiska was missing her right arm below the elbow
 - One Kiska wore a Claw outfit
- **Corinn believes Kiska is a natural user of Thyr** and explains the images are only phantasms
 - Corinn only sees a stone bridge over an empty blue sky
- Kiska thought about Agayla, how she trained Kiska in every art except the arcane warrens
 - An image of Agayla on the shore fending against the Storm Riders appear
- Corinn doesn't believe Kiska saw Agayla and continues walking on through an opaque fog portal
 - Kiska follows and enters the Shadow warren, a third time



Chapter 5 Scene 8 (Shadow Warren, Kiska)

- **The Shadow warren** was a flat plain of sand, dust, and dirt with a sky of lead
- The heart of Shadow, a giant pile of shifting crystal blades smoke-quartz that shifted, altered, rotated, disappeared, and adjusted its translucence
 - The crystals allured Kiska with the feeling like it can divine all of her questions, and she steps towards it
 - **Edgewalker** pushes and stops her
- Beyond the crystals, the sand leads to bare granite stone that descended into a lake. On the other side of the lake was a vast plain of ice with dancing rainbow lights above
 - It had previously been a thin line the last time Kiska came
- Edgewalker believes **Kellanved** is a minor threat, the ice is a much bigger threat. Similar yet alien compared to the Jaghut, who once brought **Omtose Phellack** into this realm
 - Edgewalker ejects Kiska, Kiska's vision is smoked out
- Kiska appears in fog, immediately fighting against a Shadow cultist
 - While listening closely, she lunges near the cultist.
 - The cultist cuts Kiska's shoulder
 - Kiska clinches the cultist's arm, elbows her neck, stabbed her chest, dropped her to the ground, then fell on her and covered the cultist's mouth with her hand
 - A **Hound** howls in the distance and the cultist smiles
- Kiska sees the Hound's green eyes and charges, but an explosion of noise knocks her off her feet and her head against a wall, knocking her out



Chapter 5 Scene 9 (Deadhouse, Temper)

- Exiting **the Deadhouse** was a **Jaghut** wearing ornamental bronze plated armor, iron spirals gilded its war helm, a gold sash around its shoulders, and wielded two swords
- **Faro Balkat** opened his warrens around his arms and prevented everyone from leaving the Deadhouse
 - [Note: Although for some reason he ignores the cultists that entered with Temper earlier that now stand behind him..]
- Zombies erupted from the ground trying to escape, the Jaghut swung at Temper but only to get him out of the way as it walked towards the gate
- Temper crawls over dirt and undead towards the wall to escape, the Jaghut fought Faro Balkat and Trench, Claw and cultists fought the undead together
- Temper leaps over the wall, **Possum** knocks him back down and unleashed warren-fire on the undead
- Temper failed to taunt Possum and throws his sword at him, Possum knocks it away and laughs as he disappears
- Roots wrapped around Temper, temper threw his second sword over the wall, stabbed his gauche knives into earth, and lunged at the tree itself



Chapter 5 Scene 10 (Deadhouse, Kiska)

- **Kiska** wakes up next to **Oleg Vikat** behind **the Deadhouse**
 - The backyard had a rear wall that was uneven and waist high, four steaming mounds, a cairn granite plinths stacked like cards, and a servant's entrance covered in weeds
 - Oleg cries that 'he' is getting away, pointing to trees dissipating into ash
- Oleg asks Kiska what **Edgewalker** told her, upset that he'll do nothing, unleashing his warren, and crawls on the ground destroying the vines that grab at him
 - **Kellanved** crawls next to Oleg, **gold and violet energy explodes** between them, knocking Kiska to the ground
 - A thin "oddly proportioned" figure escapes from a burial mound and grabs Kellanved, dragging him to the mound
 - **Dancer**, beaten and bleeding, appears and tosses Oleg to the writhing figures on the floor.
 - The skeletal figure releases Kellanved and grabs Oleg instead and pulls him all the way into the mound
 - Dancer picks up Kellanved and they walk towards the Deadhouse
- Dancer enters the Deadhouse first, Kellanved looks at Kiska and beckons her
 - Kiska steps onto the wall, but a shock knocks her back and away
 - Temper and the Jaghut are fighting next to her
 - A young cultist falls next to Kiska and says '*It's over*' before an armored hand grabs and pulls the cultist over the wall
 - An armored figure crawls over the wall and lays next to Kiska, Kiska recognizes the figure from Mock's Hold



Chapter 5 Scene 10 (Deadhouse, Kiska)

- The air suddenly becomes silent
- An injured **Tayschrenn** leaning on **Hattar** appeared, walking through the fog
 - Tayschrenn says **Surly** is ‘cleaning up’ people formerly on her side that defected to the Shadow cult
 - Kiska says she saw **Kellanved** and **Dancer** enter **the Deadhouse**
 - Tayschrenn makes it clear that Kiska must never admit that Kellanved and Dancer are alive, so that Surly or anyone else hunts her down
- Tayschrenn walks to the gate and speaks with the Jaghut guardian (?)
- Suddenly Hattar shouts, a tall Shadow cultist crumples at his side
 - The giant (Jaghut?) goes to the gate and unleashes flames of carmine and silver, knocking Kiska to the ground, Tayschrenn tried to hold him back with arcs of lightning
- Hattar enters the inferno, burning his right arm and face, to rescue Tayschrenn who is bleeding from his nose and ears
 - Hattar tosses Tayschrenn at Kiska’s feet and demands Kiska save him
 - Kiska picks Tayschrenn on her back, and with Hattar they run down the slope
- Eventually they reach the old town of **Malaz city** and Kiska, knowing where they were, takes the lead



Chapter 5 Scene 11 (Deadhouse/Conjunction, Temper)

- **Temper** is proud that he bested a tree, thinks on being the last surviving member of Dassems's Sword
- **Corinn** and **Lubben** find and greet Temper
- They watch as the **Jaghut** at the gate is engulfed in warren energies
- As the three argued what to do next, **Faro Balkat** walked out of the warren energies, body burnt, hands completely burnt off revealing the nubs of white cracked bone
 - Faro demands Temper take up the guardianship, Temper accepts to take Faro's position
- Temper pressured Corinn into shielding him and Lubben as they enter the warren energies to fight and prevent the Jaghut from escaping the house
 - Temper feigned berserk fury which successively surprised the Jaghut and make them hesitate
 - Temper feels renewed energy and confidence and.. just continues to parry for awhile and ponder who did he just accept as his patron god to give him this energy
- The Jaghut abruptly stops. Both they and Temper are in a completely different place now, a cairn of megalithic blocks instead of the house, bare hills surround them, blue-green aurora lights in the distance
 - The Jaghut looks south and says '*They've failed*' in fluent [Quon] Talian language
 - The Jaghut reveals herself to be **Jhenna**, a mentor to humans that taught them fire and protected them from **K'Chain Che'Malle**
 - Jhenna offers power, riches, and immortality to Temper
 - Temper is suspicious and remembers Jaghut are deceived and betrayers, as well as the time Kellanved made a deal with the Quon Talian council only to execute them
 - Jhenna reveals they are in **Omtose Phellack**, and that she could keep him here for eternity with time passing in the material plane



Chapter 5 Scene 11 (Conjunction between Realms/Deadhouse, Temper)

- **Jhenna** sheathes her weapons and doffs her helmet, revealing slight Jaghut features of tusks and lambent eyes on a very human-like face. Hair braided with gold and leather strands
- **Edgewalker** appears, tossing a crystal staff, veined with purple/blue/green, onto the floor that dissipates into foam
 - Edgewalker announces Jhenna's failure. **The Storm Riders** have been repulsed, the Shadow Cultists retreated, Temper blocks her main exit, and Edgewalker only blocks her path to Shadow. The remaining paths in this Conjunction between Realms are all open, including Temper's way home
 - Jhenna taunts that she could destroy Edgewalker if Temper stepped aside
- Jhenna then recognizes Temper as '*Temper of the Sword*' and teases that **Dassem Ultor** is alive and she can bring Temper to him
 - Edgewalker doesn't confirm deny it, but warns Temper of the cold, ice, and silence
- Temper's legs become encased in jet black ice, '*an ancient terror within Temper*' powers him up to parry Jhenna's sudden attack and break the ice around his feet
 - Jhenna continues her attacks, when she lifts her sword thunder echoes and the night sky turns to bright pale slate, and they all suddenly return to **the Deadhouse**
 - Jhenna's sword knocks Temper's helmet off, her next swing knocked scales from his shoulder armor, then cuts deep into his right thigh
 - Suddenly Jhenna blocks an axe thrown at her, and white crackling energy strikes her chest
 - Jhenna unleashes a final flurry, shrieks out in frustration, prepares to throw her sword, but falls limply to the ground
 - For betraying her role as guardian of the Deadhouse, roots wrap around her and pull her underground





Chapter 5 Scene 11 (Deadhouse, Temper)

- **Temper** reappears to **the Deadhouse** in Malaz City, Corinn and Lubben stand behind him and tells him its dawn
 - The night is over



Chapter 6

Resolutions

Chapter 6 Scene 1 (Seal's Residence, Kiska)

- **Kiska** wakes up in **Seal's**, the medicer that gave Temper the lobster tail armor, residence to the smell of stew
 - **Coop** takes the apron she was sleeping on and leaves
 - Seal gave her old clothes because he had to burn Kiska's, and tended to her wounds with **Denul**
 - Seal, and his son Jonat, gives her food and water
 - Kiska asks where **Tayschrenn** and **Hattar** went, Seal only responds how she was a mess last night, and somehow [???] figures they went to the wharf
- Kiska limps out and goes after them



Chapter 6 Scene 2 (Malaz Pier, Kiska)

- Morning, **Kiska** runs through the streets, passed Malazan civilians looking wary at the destruction of their town from last night's events
- Kiska reaches the wharf and finds **Hattar** and **Tayschrenn** getting ready to sail off
 - Kiska interrupts Hattar twice about how she has potential but needs discipline and training, but regardless is not against taking her with them
- They give her two hours to prepare and say her goodbyes before leaving



Chapter 6 Scene 3 (Reach Lane, Kiska)

- **Kiska** goes to **Aunt Agayla**'s shop in the deserted market street
 - Another woman pushing her sweetbreads cart tells her how she prayed to Hood for the demons to eat her neighbor instead of her and it worked
- Kiska just enters the shop and finds Agayla pressing a hot towel to her face, the first time Kiska's ever seen her sick or ill
 - Agayla knows Kiska is leaving Malaz Isle
 - Kiska asks how she saw Agayla in her dreams, Agayla says it was mere shadows
 - Kiska and Agayla hug goodbye, and Agayla tells Kiska to go see her own mother and not keep Artan waiting



Chapter 6 Scene 4 (Near Mock's Hold, Temper)

- **Temper** runs through a crowd of rowdy citizens at the gates of **Mock's Hold**, finds Lubben sleeping at his post, wakes him up, and does a shift change
- Temper goes inside to change into his uniform and spear, hears that one guard, Larkin who was saying on his coat, is under arrest for abandoning his post
 - Temper reports to **Lt. Chase** and asks about what happened last night, pretends that he was too drunk to notice what was going on
 - Lt. Chase says there was an attempted assassination on a visiting official in the tower, but the night shift didn't say anything, guesses warrens were involved
 - Lt. Chase walks off
- Temper looks out to the calm seas, happy that the Claws kept to themselves, the Malazan message cutter setting sail, and takes a swig from his flask. Happy.



Epilogue Scene 1 (Deadhouse, Edgewalker)

- **Edgewalker** walks inside the dark angular halls of **the Deadhouse**, finding **Kellanved** and **Dancer** on the floor face down
 - Edgewalker bows, welcoming the Lord to Shadow House
 - Kellanved and Dancer (now Cotillion) help each other up, Edgewalker notices that Cotillion has a new ability to materialize shadow weapons (as it dissipates in Cotillion's hands)
- Kellanved, as a lithe old man, changes transforms the dark, dank hall into cozy room with a stone floor, timber supports, and a hearth fire
 - Edgewalker rejects being their guide to the Realm
 - Kellanved pokes at him with his walking stick (with a silver Hound for a handle) threatening to use the Hounds to tear him apart
 - Edgewalker says they would not because they're all slaves to Shadow
- Kellanved and Cotillion disappear
- Edgewalker exits the House and looks out to the plains, ponders on why none of the Shadow throne occupants ask why it should remain empty, but feels excitement that Kellanved may bring change and progression to Edgewalker's 'enduring eternity'



Epilogue Scene 2 (Malaz Shore)

- A young boy and girl find a scaled body while they were looking for crabs at low tide
 - The **Stormrider** had scaled lustrous skin, an angular face with slits for eyes in his molten irises
 - The Stormrider grabs at the boys ankles, says something inaudible, and lets go
 - The children run away screaming, the Stormrider collapses again
- At sunset, the children lead their grandfather to where they found the scaled man
 - Climbed down out of sight with a torch and sickle knife
 - The grandfather returns, saying the sea spirit returned home, but the girl thinks the sea spirit is possessing him
- The Stormrider, in Korel language, asked why the humans were killing them
 - The Rider asked three times before the grandfather, outraged believing the Stormriders were sending demons to kill humans at sea, reached down to slice the Rider's throat

Summary; Temper

- Temper was a former swordsman apart of Dassem Ultor's, the First Sword of the Malazan Empire, elite group of swordsman known as the Sword Point and lightning rod of the Malazan Army. Temper was there when Surly attempted to assassinate Dassem in Y'Ghatan, and was able to successfully escape and feign their deaths
- Temper currently works as a guard at Mock's Hold on Malaz Isle. After getting off work, he goes to relax at the Hanged Man's Inn and is held hostage by a group of Bridgeburners, including his friend Corinn who knows Temper's true identity as Dassem's swordsman.
- The Shadow Moon rises, Hounds attack Malaz City throwing everything into chaos
- After fighting the Bridgeburners, he leaves to Seal's home to retrieve his old Malazan armor to chase Corinn into Mock's Hold, where he fights Possum, meets with Dancer who hands over Corinn's unconscious body to Temper in exchange for assaulting the Deadhouse
- Temper goes to the Deadhouse and is coerced into fighting the Deadhouse Jaghut guardian, Jhenna, so the Shadow cultists can take over the Deadhouse
 - Faro Balkat and Trenech are also guardians of the Deadhouse, Temper take on their burdens when they die
 - Jhenna allied with the Stormriders so that she could escape the guardianship of the Deadhouse, but is unable to defeat Temper and is captured by the roots of the Deadhouse
- The night is over and Temper goes to his morning shift at Mock's Hold



Summary; Kiska

- Kiska is a young girl that had an unawakened talent towards the Thyr warren, and was taught by her Aunt Agayla how to use her talents in a very indirect way
- Kiska dreams of becoming a Claw, and took her chance to follow several figures, including Hattar and Tayschrenn, that arrived at Malaz City via an imperial message cutter ship. She follows Tayschrenn, where he meets with Oleg Vikat who claims Kellanved stole his research about the Shadow warren. After Tayschrenn leaves, Kiska watched a Shadow cultist assassinate Oleg.
- Kiska approaches Oleg, and under the Shadow Moon, Kiska is taken to the Shadow warren where Oleg tasks her with delivering a message to Kiska, that Kellanved plans to take the Shadow Throne
- Kiska follows Tayschrenn and Hattar to Mock's Hold, where he confronts Surly after she and the Claw had killed Sgt. Ash and her group of Bridgeburners who were loyal to Kellanved and failed to take out Surly
- When Hattar takes Kiska to leave so that Tayschrenn can continue discussions, Hattar takes Kiska asleep and drops her off at the gates in Lubben's quarters, where Temper also dropped off Corinn
- Corinn senses that Kiska has an affinity to her own Thyr warren, Corinn takes her along into the Thyr warren to enter the Shadow warren, where Kiska speaks to Edgewalker (who believes the Stormriders are a bigger threat than Kellanved is) and is sent to the Deadhouse
- Kiska watches Oleg struggle and gets defeated by Dancer, witnessing Kellanved and Dancer enter the Deadhouse. Tayschrenn and Hattar appear, she tells them what happened and is sworn to secrecy.
- Tayschrenn is injured by a Shadow cultist, Kiska helps Tayschrenn and Hattar escape to safety into the city
- In the morning, Tayschrenn and Hattar impressed by Kiska agrees to take her on



Summary; Everyone else

- Edgewalker is a guardian and ‘slave to Shadow’ and did nothing much besides protecting Shadow from the Storm Riders (where he didn’t do anything) and welcome Kellanved as the new Lord
- After two years of being missing, Kellanved and Dancer led their Bridgeburner faction (Ash and Corinn) to face Surly at Mock’s Hold, feigning their deaths to Surly so that they can enter the Deadhouse and claim the Throne of Shadow and ascend to High House Shadow
- Tobin, Agayla, and Obo were all mages that repelled the Stormriders who conspired with Jhenna to assault the Deadhouse and take it for themselves. Although at a disadvantage because Laseen’s indictment of unsanctioned magic eliminated magic users in the city, Tayschrenn was able to help them repel the Stormriders (because he remains loyal to Kellanved)

