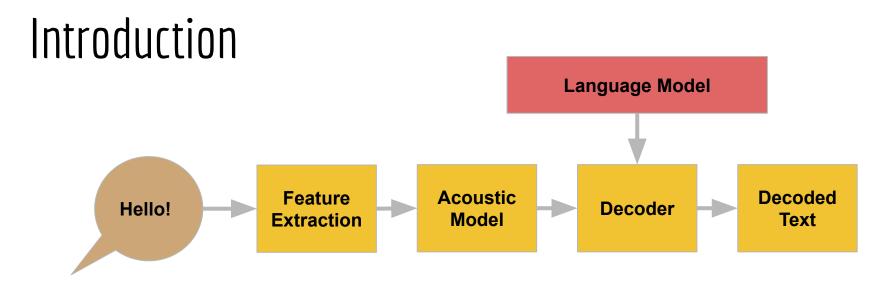
## Subword Language model

#### Speech Recognition

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### Outline

- Introduction
- Language modeling (LM)
- Subword Tokenizations
- Subword Algorithms
- Experiments & Results
- Improvements
- Conclusion
- References



- Feature extraction: MFCCs,
- Acoustic model **P(Y|ω)**: phoneme mapping
- Language model **P**(ω): probability of input sequences
- Decoder:  $\hat{\omega} = \operatorname{argmax} \{ P(Y|\omega)P(\omega) \}$

## Language modeling

Subword-based language models:

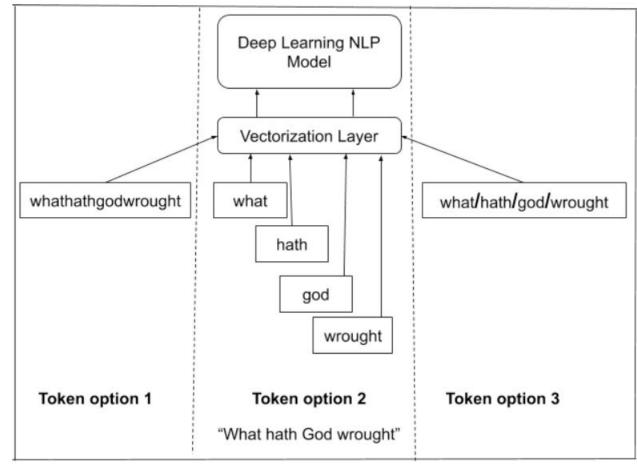
- + Neural network language models (BERT, GPT-2)
- + N-gram language models: P(W)=P(ω1)P(ω2)P(ω3)...P(ωN)
  "Tonight I am making \_\_\_\_" ("dinner" or "breakfast")
  P(dinner|Tonight I am making) > P(breakfast|Tonight I am making)
- + Examples

How to Wreck a Nice **? 1-gram: P(ω6)?** 

How to Wreck a **Nice ? 2-gram: P(ω6|ω5)?** 

How to Wreck a Nice ? 3-gram: P(ω6|ω5,ω4)?

## Training Model



## Training Model

The models have no knowledge of the language or input sequences

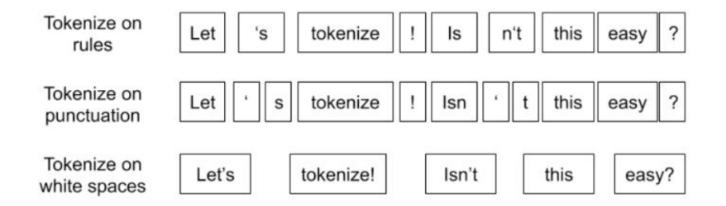
To train the models by following steps:

- + Split the input text into smaller chunks
- + Represent these inputs as vectors

Drawbacks of word-based tokenization:

- + Rare or unseen words
- + Special characters
- + Big vocabulary
- + Morphological language

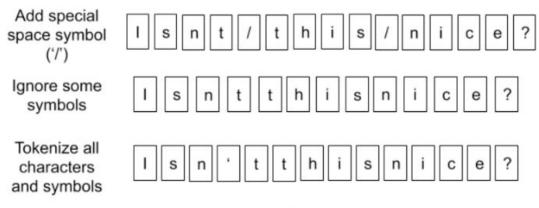
#### Word-level Tokenization



#### Let's tokenize! Isn't this easy?

#### Character-level Tokenization

#### **OK**, Let's Tokenize Characters Instead of Words?



Isn't this nice?

#### Character-level Tokenization

What if the characters is tokenized instead of words?

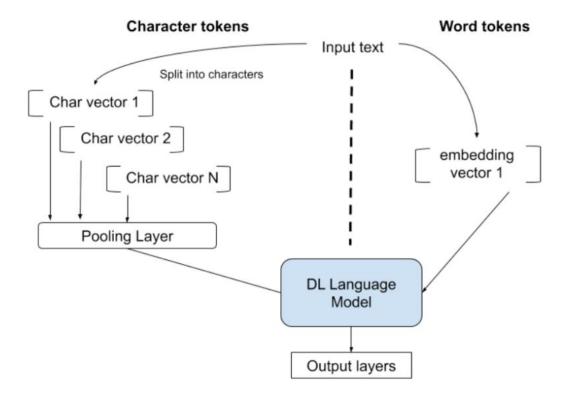
- Pros: Handle unknown or rare words
- Cons:

Lack of meaning

Increased input computation

Limits network choices

#### Word vs Character Segmentations



## Subword Segmentations (Tokenization)

Objective: handle OOV problems with finite vocabulary

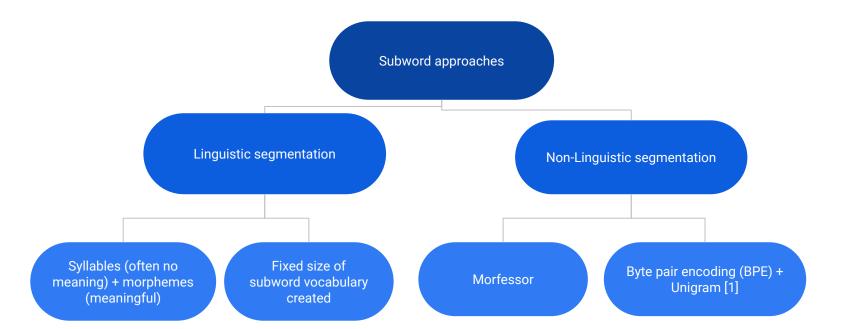
Example:

- + "any" + "place" = "anyplace"
- + "any" + "how" = "anyhow"
- + "any" + "body" = "anybody"

Efficient subword chunks:

```
"Unfortunately" = "un" + "for" + "tun" + "ate" + "ly"
```

#### Subword Segmentation approaches



#### Morfessor tool

- Probabilistic generative models and tool -> create segmentation models
- words=compounds -> segmented into construction (morphs) + atoms (letter)
- Plan to use
- Example:
  - morfessor-train -s train.bin train.txt
  - morfessor-segment -l train.bin train.txt
  - These command first build the morfessor model "train" and use that model to segment the text file train.txt
  - Compounds: kaksi brittiläistä -> kaksi\_ brittiläis tä\_

### SentencePiece Tool

- Treat whitespace" " as "\_" symbol
- Lossless Tokenization
- Skip Word Segmentation
- Integer Mapping
- Example:
  - spm\_train --input=stt.train.txt.utf8 --model\_prefix=bpe --vocab\_size=8000
    --model\_type=bpe
  - spm\_encode --model=bpe.model --nbest\_size=-1 --alpha=0.5
    stt.eval.txt.utf8 --output=bpe\_eval.txt
  - Bpe algorithm: kaksi brittiläistä -> \_kaksi \_brittiläistä
  - Greedy unigram algorithm: kaksi brittiläistä -> \_kaksi \_brittiläi stä

#### **Evaluation** metrics

- Extrinsic evaluation
  - Measures the performance of actual tasks
  - How well the model did on some task (e.g. WER)
  - e.g. speech recognition, spelling corrector, machine translation...
- Intrinsic Evaluation
  - Measures some type of "internal" features of the model
  - e.g. perplexity, cross entropy...

# Perplexity (1/2)

- Perplexity is an intrinsic metric of a language model
- Can be thought of as a one kind of a game
  - How well can the language model predict the next word?
- A good language model should be confident (and correct)



## Perplexity (2/2)

- Perplexity is the probability (of a test set) normalized by the number of words
  - If  $P(...) \approx 1$ , then perplexity is low. Otherwise, perplexity is high.
  - Normalized by the word count because a lot of words makes the probability lower by definition

$$PP(W) = P(w_1, w_2, ..., w_n)^{-\frac{1}{N}} = \sqrt[N]{\frac{1}{P(w_1, w_2, ..., w_n)}}$$

### Cross Entropy

- Another intrinsic metric for evaluating a language model
- Measures a difference between two probability distributions

True distribution	0%	0%	100%	0%	0%	
	cat	dog	puppy	snake	rabbit	
Model distribution	11%	16%	60%	2%	11%	

$$H(p,q) = -\sum_{i} p_i \log_2(q_i) = -\frac{1}{N} \log_2 P(w_1, w_2, ..., w_N)$$

## Experiments (Finnish) (1/2)

- Preliminary experiments with subword algorithms
- Setup
  - 1.5M sentences for training, ~800k unique words
  - 10K sentences for evaluation, ~32k unique words
- Experiment steps
  - Use Morfessor or SentencePiece (BPE, greedy unigram) for subwords
  - Train {1, 2, 3}-gram language models
  - Evaluate OOV and perplexity

## Experiments (Finnish) (2/2)

- Findings
  - Vocabulary size significantly lower as expected in comparison with word-based data
  - Perplexity gets quite low as well for 2-gram and 3-gram models
  - OOV is zero for every *n*

Algorithm	Vocab size	1-gram		2-gram		3-gram	
		OOV	PPL	OOV	PPL	OOV	PPL
Morfessor	10707	0	2389	0	368	0	237
BPE	10707	0	2979	0	454	0	271
Greedy unigram	10707	0	1699	0	382	0	226

#### Next steps

- Try different subword algorithms and vocabulary sizes
  - Effect of the vocabulary size is important to evaluate
- Train a couple of language models using the subword tokens
  - For evaluation, we should train the same model with word-based tokens
  - We aim for having one DL based model as well
- Evaluate the language models on a downstream task
  - We'll use an speech recognition as the downstream evaluation task

#### Conclusion

- Subwords can be used in place of regular word-based tokenization
  - Their primary goal is to help with vocabulary issues (e.g. OOV)
- Tools for subwords: BPE, Morfessor and SentencePiece
- Two ways to evaluate
  - Extrinsic: actual performance on a task
  - Intrinsic: e.g. perplexity
- Just a fancy way to split text into tokens

## References

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### Q&A Time

#### Thank you for your participation!