FINDING THE HERO'S JOURNEY

Name of story (can be a book or movie):		
The Hero:		
The Ordinary World:		
This is the hero's normal life, before the adventure begins. The hero usually appears as an ordinary person.		
At the beginning of the story, what is the hero's location? What is their life like? How does the hero generally feel about her/his life?		
The Call to Adventure:		
The hero is presented with a problem, challenge or adventure.		
What news or event breaks the hero away from the world she/he is used to?		
Refusal of the Call:		
The hero is reluctant at first.		
Does the character accept the call immediately?		

Meeting with a Mentor:	
The hero meets a wise, usually older character. The mentor gives advice to the hero and sometimes magical items (talisman).	
Is there a specific character who helps to guide the hero/heroine? What assistance does the mentor offer? Is there a particular item of significance that the hero/heroine receives?	
Crossing the Threshold:	
The hero enters the special world for the first time and the adventure begins.	
At what point in the story does the hero/heroine leave their ordinary world to pursue what they have been called to?	
Tests, Allies and & Enemies:	
The hero encounters danger but also makes friends, or allies to help him/her on the journey.	
Who is with the hero on her/his journey? How do these companions help the hero/heroine? Who are the enemies?	
Approach:	
The hero arrives at a dangerous place and must faces his/her fears.	
Is there a point where the characters realize they are in a dangerous place? Is there a point where the hero/heroine must face their deepest, darkest fears? Where is the Inmost Cave?	

Supreme Ordeal:	
The hero faces the possibility of death.	
Is there a point where the hero/heroine nearly dies? Does the hero/heroine have to face a dangerous ordeal in order to survive?	
Reward:	
After surviving the hero/heroine earns a reward or accomplishes a goal.	
How has the hero/heroine transformed? What have they learned? What new knowledge or power does the hero have?	
The Road Back:	
The last stage of the journey back to the ordinary world. It's not over yet!	
Does the hero/heroine, in some way, return home or back to their origins? Is there a point where the hero/heroine must choose between his/her own personal needs and those of a greater cause or purpose?	
Resurrection:	
The hero/heroine must once again face death and survive. This is usually the climax and most dangerous moment. If he/she fails others will suffer.	
What are the consequences if the hero/heroine fails? What does he/she fear or need to overcome? Does she/he have help from allies?	

Return with the Elixir:	
The final stage - the hero/heroine returns changed. He/She will never be the same.	
How has the hero/heroine changed? How were they successful? How were the enemies defeated? How were the allies rewarded? Does the hero/heroine return to the ordinary world?	