Apps for Technology Use in Primary School 2025



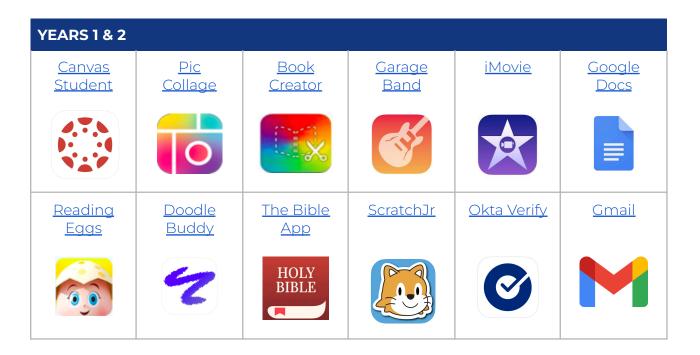


Computer Devices and Required Learning Apps

It is expected that students have access to their own personal learning device. The College recommends the Apple suite of products, in particular the iPad and MacBook devices. For assistance and further information, head to <u>Student Technology Requirements</u> and the <u>BYOD Portal</u>.

The following Apps are required to be installed on each Primary student's iPad. **Please** ensure the following apps are installed and organised within a folder titled 'school'.

KINDERGARTEN								
<u>Canvas</u> <u>Student</u>	<u>ScratchJr</u>	<u>Book</u> <u>Creator</u>	<u>Puppet</u> <u>Pals</u>	<u>Red</u> <u>Writing</u>	The Bible App			
			Pocket		HOLY BIBLE			
Reading Eggs	Show <u>Me</u>	<u>Doodle</u> <u>Buddy</u>	<u>Gmail</u>	<u>Okta</u> <u>Verify</u>				
	Show	7						



YEARS 3 & 4 Canvas <u>Pic</u> Book Garage <u>iMovie</u> Google Collage Student Creator Band Docs Kahoot The Bible Okta Verify Epic! <u>Gmail</u> Google App Classroom HOLY BIBLE Google Google Tinkercad * Minecraft Slides Education Drive

YEARS 5 & 6

Due to the integration of both iPads and MacBooks, adjustments may be provided by your child's classroom teacher throughout the year.

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<u>Canvas</u> <u>Student</u>	<u>Okta</u> <u>Verify</u>	<u>iMovie</u>	<u>The Bible</u> <u>App</u>	<u>Google</u> <u>Classroom</u>	<u>Gmail</u>			
4.7.A 1	©	A	HOLY BIBLE					
Google <u>Drive</u>	Google Docs	<u>Google</u> <u>Slides</u>	* Minecraft Education					

^{*} Minecraft Education is a special version of Minecraft created specifically for use in schools, with extra tools and features that allow teachers to harness the fun and creativity of Minecraft to teach everything from reading to chemistry to coding. Minecraft Education will only be used during Science & Technology lessons.