✨Average Neighbor's Tips & Tricks✨

This doc is just a compilation of all the small tips and tricks I use sometimes in my work! I'll separate them into different sections so it's a bit easier to navigate and i'll try to update it as I go along. These are meant to be tips and tricks, not full on in depth tutorials. **General knowledge of blender is required.** Enjoy!

🏃 Animation & Posing

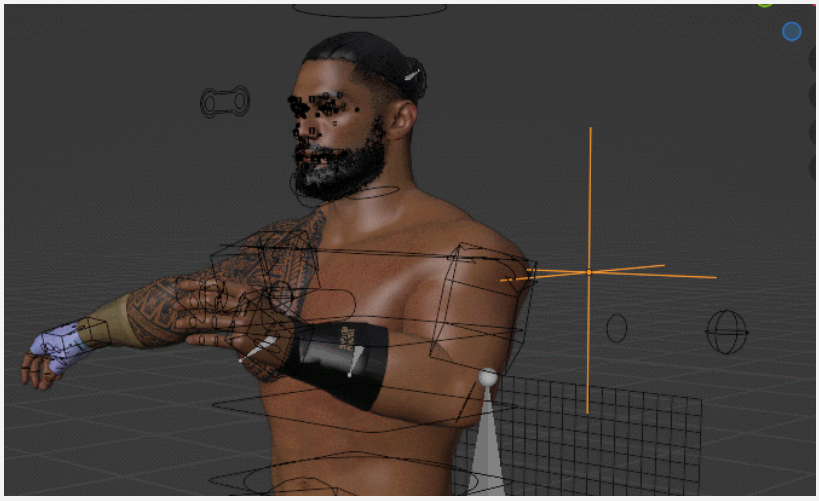
Create a simple standing pose



Creating a simple blink



Generate shoulder movements with IK arms



[Properly Posing Shoulders and Arms]



[Adding Noise Modifiers on pre-existing animation]

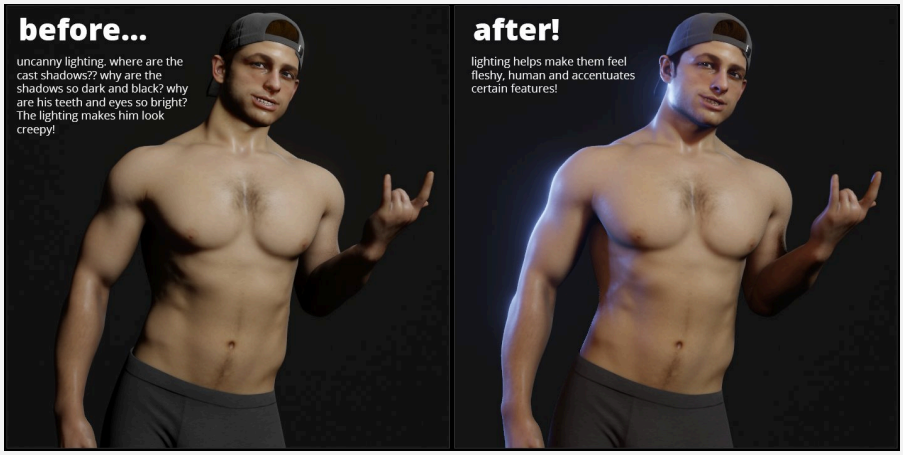


💡 Lighting (EEVEE)

Simple indoor environment lighting tips



Simple 3 point lighting for characters



📽️ Camera & Composition

[Using Noise modifier and damp track constraints on cameras]

