2022-23 WCHS Box 2 Employability Skills

WCHS/ WACC list of learning experiences that count for each category (to be completed July 1st prior to 9th grade year - Sept. 30th after 12th grade year & submission of Graduate Report)

Project-Based Learning Experience	Service-Based Learning Experience		Work-Based Learning Experience
~~3D Computer Animation and Visualization- Video Game Design~~	4-H		Automotive Service Technology I &II
Advanced Placement (AP) Courses	Band		Aviation Flight
~~Computer Science I~~	Business Professionals of America (BPA)		Construction Trades I & II
~~Newspaper~~	Choir		Cosmetology
Personal Financial Responsibility	Dance		Culinary Arts & Hospitality
	Dream Council		Employment-(**Must complete 75 hours**)
PLTW Biomedical Innovations	Eagle Scouts/ Boy Scouts		Fire and Rescue
PLTW Civil Engineering & Architecture	Family, Career, Community Leaders of America (FCCLA)		Information Technology Support
PLTW Computer Integrated Manufacturing	Future Farmers of America (FFA)		Interactive Media (2 semesters)
PLTW Digital Electronics	Graduation Coaching Program (GCP)		Jobs for America's Graduates (JAG)
PLTW Engineering Design and Development	Jobs for America's Graduates (JAG)		JROTC
PLTW Medical Interventions	JROTC		Networking II: Servers
Preparing for College and Careers	Key Club		Radio & Television I & II
Robotics and Innovation	National Honor Society		Supervised Agriculture Experience
Student Media	Orchestra		Welding Technology I & II

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Yearbook	Peer Tutoring		Work Based Learning
ADD - Digital Design Gone Boarding?			
	Step One		
	Student Council		
	WCHS Theater/Tech Theater		
	WCHS Speech Club		
	WCHS Sport		