

Arrays - No Loops (Set #1)

BJP4 Self-Check 7.1: arrayDeclarationSyntax
BJP4 Self-Check 7.2: numbersElements
BJP4 Self-Check 7.3: dataArray
BJP4 Self-Check 7.5: numbersArray
BJP4 Self-Check 7.6: fillDataArray
BJP4 Self-Check 7.8: arrayDeclarationSyntax2
BJP4 Self-Check 7.9: declareArray

- [sameFirstLast](#)
- [makePi](#)
- [rotateLeft3](#)
- [has23](#)
- [makeLast](#)
- [double23](#)
- [fix23](#)
- [biggerTwo](#)
- [swapEnds](#)
- [maxTriple](#)
- [makeTwo](#)

Arrays - 1 Loop (Set #2)

BJP4 Self-Check 7.4: oddsArray
BJP4 Self-Check 7.10: max
BJP4 Self-Check 7.11: average
BJP4 Self-Check 7.12: traversal
BJP4 Self-Check 7.13: printElements
BJP4 Self-Check 7.14: arrayCodeTracing2
BJP4 Self-Check 7.15: printBackwards
BJP4 Self-Check 7.16a: countStrings
BJP4 Self-Check 7.16b: equalsStrings
BJP4 Self-Check 7.17: allLess
BJP4 Self-Check 7.21: swapPairs
BJP4 Self-Check 7.22: arrayCodeTracing3
BJP4 Self-Check 7.23: arrayCodeTracing4
BJP4 Self-Check 7.24: arrayMystery1
BJP4 Self-Check 7.25: arrayMystery2
BJP4 Self-Check 7.26: arrayMystery3
BJP4 Self-Check 7.27: arrayMystery4
BJP4 Self-Check 7.28: arrayMystery5
BJP4 Self-Check 7.29: averageLength

BJP4 Self-Check 7.30: isPalindrome

mystery1

mystery2

findRange

getPercentEven

sorted

hasMirrorTwice

longestSortedSequence

evenBeforeOdd

- [bigDiff](#)
- [has22](#)
- [more14](#)
- [fizzArray](#)
- [fizzArray2](#)
- [no14](#)
- [matchUp](#)
- [modThree](#)
- [fizzArray3](#)
- [shiftLeft](#)
- [fizzBuzz](#)

Arrays - 2 Loops (Set #3)

contains

[canBalance](#)

[maxSpan](#)

[seriesUp](#)

[linearIn](#)

2D Arrays (Set #4)

BJP4 Self-Check 7.31: arrayCodeTracing2d

BJP4 Self-Check 7.32: rectangularArray

BJP4 Self-Check 7.33: fiveByTenArray

BJP4 Self-Check 7.34: copyColumn

BJP4 Self-Check 7.35: arrayMystery2d

array2dMystery2

array2dMystery3

array2dMystery4

isUnique

matrixSum

References

BJP4 Self-Check 7.7: arrayBugs

BJP4 Self-Check 7.18: arraySwap

BJP4 Self-Check 7.19: ReferenceMystery1

BJP4 Self-Check 7.20: ReferenceMystery2