



CSXX0253: Tensor: Techniques, Algorithms and Applications

L-T-P-Cr: 3-0-0-3

Pre-requisites: Design and analysis of Algorithm, Data Structure, Basics of Discrete mathematics.

Objective:

Upon completion of this course, students will be able to do the following:

- To provide a solid foundation in algorithm design and analysis.
- Write rigorous correctness proofs for algorithms.
- Demonstrate a familiarity with major algorithms and data structures.
- Apply important algorithmic design paradigms and methods of analysis.
- Synthesize efficient algorithms in common engineering design situations.

Course Outcomes:

At the end of the course, a student should able to:

Sl. No.	Outcome
CO1	Enhance the students' expertise in algorithm design techniques and analysis the performance of an algorithm.
CO2	Students' can argue the correctness of an algorithm using proof
CO3	Ability to apply the concepts learned in various domains like Networks, GIS, Robotics, VLSI etc.
CO4	Explain the major network flow algorithms and their analyses. Employ flow graphs to model engineering problems, when appropriate.
CO5	Explain the different ways to analyse randomized algorithms (expected running time, probability of error).

Course Outcomes–Cognitive Levels–Program Outcomes Matrix – [H: High relation (3); M: Moderate relation (2); L: Low relation (1)]

Course Outcomes	Program Outcomes													
	PO-1 (Engineering knowledge)	PO-2 (Problem analysis)	PO-3 (Design/development of solutions)	PO-4 (Conduct investigations of complex problems)	PO-5 (Modern tool usage)	PO-6 (The engineer and society)	PO-7 (Environment and sustainability)	PO-8 (Ethics)	PO-9 (Individual and teamwork)	PO-10 (Communication)	PO-11 (Project management and finance)	PO-12 (Life-long learning)	PS O1	PS O2
CO-1	1	3	2	2	-	-	-	-	2	-	-	3	3	3
CO-2	1	3	3	2	-	-	-	-	2	-	-	3		3
CO-3	1	3	3	3	-	-	-	-	2	-	-	3	3	2

CO -4	1	3	3	3	-	-	-	-	2	-	-	3	3	
CO -5	1	3	3	3	-	-	-	-	2	-	-	3	3	3

UNIT I Network flow algorithms: 10 Lectures

Ford-Fulkerson method, Maximum capacity augmentation (Edmonds and Karp), Minimum path length augmentation (Edmonds and Karp), Dinic algorithm, Preflow-Push Maximum flow algorithm.

UNIT II Maximal matching: 8 Lectures

Matching for Bipartite graph, using network flow algorithm, Hungarian's algorithm, Maximum matching for general graph.

UNIT III Online algorithm: 6 Lectures

Example: Paging algorithm, bin packing, load balancing, and convex hull.

UNIT IV Randomized algorithm: 10 Lectures

Monte carlo algorithm, Las Vegas algorithm; Example: Skip List, Approximate median finding algorithm, Quick Sort, Selection, Global Min-Cut, Max 3-CNF, Finding Closest pair of points.

UNIT IV Incremental Algorithm: 4 Lectures

Convex hull, minimum enclosing circle

Unit V Approximation Algorithm: 4 Lectures

Vertex cover problem, set cover problem, Travelling Salesman problem.

Text Books:

[1] Introduction to Algorithms by T .H . Cormen, C . E . Leiserson, R .L . Rivest, PHI/Pearson.
 [2] J. Kleinberg, E. Tardos, "Algorithm Design", Addison Wesley, 2005.
 [3] M. H. Alsuwaiyel, "Algorithms: Design Techniques and Analysis", World Scientific Publishing Co-Pvt Ltd, 1999.
 [4] V. Vazirani, " Approximation Algorithm"