

Scythemouse Commission Terms of Service

(Updated as of 01/05/2023)

Commissioning Terms

- By accepting this commission and sending payment, you acknowledge that you have read, understood and agree to these terms.
- By agreeing to these terms, you acknowledge that you are receiving a **digital only** non-physical product.
- Flats available on request.
- Status information will be available via Trello
- Payment must be issued **in advance** through the method I designate. This method may be subject to change based on the whims of fate and corporate stupidity.
- Payment must be issued in USD.
- Pricing is subject to my determination, but can be adjusted as needed in the planning stage.
- All payment will be facilitated by invoice sent by me.
- Cancellation and refunding by customer is only possible during the sketching stage.
- I reserve the right to refuse or cancel a commission at any point. Refund will be issued in the latter case regardless of completion.
- All posted turnout times are estimates and are not meant to be absolutely accurate.
- Commission may not be altered beyond small post-release adjustments made by me. This includes edits, third-party completions and tracing.
- Commission may not be used in any form of NFT, cryptocurrency or AI generator.
- Commission can be made private on request, but will otherwise be posted at my discretion.

Contact

- The ideal means of contact is either through FurAffinity notes, or my posted contact e-mail: aza_rep@yahoo.ca
- Available any time for direct inquiries regarding progress, but don't go nuts.
- I may get into contact with you frequently. As a details-minded artist, I do sometimes require clarification or direct verification.

Process

- Basic progress information can be found in my Trello:
<https://trello.com/b/vWVSUrqA/scythemouse-commission-status>
- If you have any, please have your references easily available. I can work from a written description if you don't have any, but working with that will require a little more meticulousness

What I Will Draw

- Anthro characters
- Monster characters
- Human characters
- Characters of wide degrees of body types
- Characters of any gender involving any combinations thereof
- Action scenes, including a sensible amount of blood if necessary
- Sexual scenes
- Sci-fi scenes
- Fantasy scenes
- Slice of Life scenes
- Non-anthro characters in SFW situations only
- Child characters in SFW situations only
- Fan art including NSFW with aged-up characters (Any non/semi-anthro or cartoony characters will be adjusted to anthro form)
- Sexual situations involving my characters
- Incest
- Pregnancy and Impregnation
- Characters with weaponry, up to and including firearms
- Armored characters
- Synthetic or mechanical characters
- Machinery. In particular, mecha and spacecraft
- Dialogue

What I Won't Draw

- Vore
- Images featuring solely human characters
- Scenes of extreme violence including gore and death
- Sexual violence and rape
- Underage characters in suggestive or sexual situations
- Vomit and Scat
- Diapers and other forms of ageplay

- Overly exaggerated anuses
- Hateful content
- Comics (Sorry, not there yet.)(A little secondary sub-frame in the same image might be okay)

What I Can Do For You

- I can work with you to design a character, or visualize one with no visual reference
- I can work with you to design a vehicle
- I can sexify the hell out a character if you want me to
- The occasional YCH or Adopt when the whim strikes me

What I Can't Do

- As previously stated, comics. I gotta work on that
- Likeness. If it's modeled after a real person, I can try my hardest to get it, but I won't be terribly successful
- Emulation of other artistic styles. I've barely come close to mastering my own, TYVM
- Overly elaborate backgrounds. Another thing I'm working on. It might be possible for the background to include a complicated object as background. This may be added as a 'machine' charge
- Sketch style. I'm kind of an all-or-nothing artist. I can do sketchy, but I don't do it well enough to be worth charging for.
- Animations

Notes

- Mildly detailed synthetic characters can be categorized for a 'character' charge
- Armored characters can be categorized for a 'technological' charge
- Images featuring both will have both base prices compounded, adding the additional charges as needed
- Deductions to charge may apply if character is small enough.

It's best to remember that I'm not the best artist, I'm more of a means to your visual ends. I do take this stuff seriously and don't like to shirk something that could be done within a couple days. If this all agrees with you, please give me a call. Thank you.

