Network Programming Lab BE CSE III/IV Sem - I

- 1. Write a program to implement Connection Oriented Iterative Server Communication.
- 2. Write a program to implement Connectionless Iterative Server Communication.
- 3. Write a program to implement Connection Oriented Concurrent Server Communication.
- 4. Write a program to implement Connectionless Concurrent Server Communication.
- 5. Write a program to implement sockname() and peername() of Server and Client.
- 6. Write a program to implement Time Server (user defined).
- 7. Write a program to implement Time Client using Predefined Server Port (13).
- 8. Write a program to implement Advance Socket Options.
- 9. Write a program to illustrate Advance System Calls readv() and write().
- 10. Write a program to implement Asynchronous I/O.
- 11. Write a program to implement Remote Procedure Call.
- 12. Write a program to implement Select System Call.