Hosts: ChanManV and FIshStix **Guest**: Jacob Wolf and Joe Elouassi

Time: 4:00 pm EDT 09/07/18

Intro

OWL News

- Expansion Teams
 - Jacob's latest on new teams (8 new teams total)
 - Atlanta, DC, Toronto, Vancouver, Paris, Guangzhou, Hangzhou, Chengdu
 - Activision Confirms
 - OWL site
 - 4 Chinese teams now (half of viewership come from CHN)
 - Rumor of \$35-60 million buy-in
 - Looks like another KR team was close but didn't quite get done.
 - Discussion:
 - Biggest surprises?
 - What teams do we wish made it in for S2/do we hope make it for S3?
 - Is there enough talent to fill 8 new rosters?
 - Elephant in the room: lack of new EU teams; no second Korea team
 - General thoughts/discussion
- Player and Coach Adds/Releases
 - Shanghai release 8 players Geguri, Fearless, & Diya remain
 - Mayhem drop majority of their team
 - Seoul Dynasty drop Miro, Gido, and Wekeed
 - Shock release dhaK, Nomy, and iddqd
 - o Gladiators let go of iRemiix, Asher, Silkthread
 - NYXL drop Janus
 - Fusion drop SDB, Joemeister, DayFly
 - Outlaws drop FCTFCTN, Mendo & Clockwork take new roles
 - Fuel drops Chips, Cocco to coach
 - Boston drops Mistakes (??????)
 - Seagull no1 fanboy FA list
- According to Benchmob Playoffs to include 8 teams
 - o 6 from standings, 2 from play in tourney at the end of the season

World Cup & Contenders NA Finals

- World Cup
 - US Group
 - US / CA / Austria / Brazil / Canada / Norway / Switzerland
 - Predictions
 - Is there any chance US and CAN don't make it out of this group?

- Uniforms talk
 - Canada
 - <u>USA</u>
- Contenders NA Finals:
 - o Fusion University vs. XL2
 - o Predictions?

Misc news

• Uber wins On Camera Talent of the Year @ Stockholm Int'l Esports Awards

Interview w/ Joe

- Address Zappis and talk about trials
- Roster size they are targeting
- Talk about Mineral and coaching staff
- Behind the scenes of season 1 clear any misconceptions w/ roster size, living, etc
- Improvements internally what have they done to be better this year?

Tunes/Soundcloud Reminder/Shoutouts

Q & A

Shoutouts