

<p>Society Contract (Slotless Boon)</p> <p>Prerequisite: Completed Scenario #1–00: Claim to Salvation</p> <p>Benefit: Anytime you play a pregenerated character in an adventure, even if the scenario credit is not assigned to the character on this Chronicle sheet, you can reroll a single d20 roll. You must follow all the rules associated with rerolls (Starfinder Core Rulebook 243). You can only gain one reroll per adventure from this boon, and only when you play a pregenerated character. You cannot slot another boon that grants a reroll (such as a promotional boon). Alternatively, any time you play a pregenerated character in an adventure and that character dies, you can cross this boon off the Chronicle sheet to be returned to life, as per raise dead. Being healed in this way takes 10 minutes.</p>	<p>Claimant to Salvation (Slotless Boon)</p> <p>Prerequisite: Completed Scenario #1–00: Claim to Salvation</p> <p>Benefit: If you bring this Chronicle sheet to an adventure in which the Starfinder Society continues exploring the false moon of Salvation's End, you can qualify to receive a special boon at the end of the adventure to reflect the additional investment the Starfinder Society makes into exploring the satellite. You do not need to play the same character listed on this Chronicle sheet to gain this bonus.</p>	<p>Faction's Friend (Social Boon; Limited Use)</p> <p>Prerequisite: Completed Scenario #1-01: The Commencement</p> <p>Benefit: By assisting various factions of the Starfinder Society, you have proven yourself as a dependable asset. By slotting this boon, if you would fail to earn Fame at the end of an adventure by failing to fulfill a success condition, you can check one of the boxes on this boon. Doing so reminds your current championed faction of your past exploits, and you still earn 1 Reputation (but no Fame) with that faction as if you had successfully fulfilled the condition. You can use this boon only if you would also gain at least 1 XP for completing the adventure.</p> <div><input type="checkbox"/><input type="checkbox"/><input type="checkbox"/></div>												
<p>Marked Field Agent (Slotless Boon)</p> <p>Prerequisite: Completed Scenario #1-01: The Commencement</p> <p>Benefit: Having met the amalgam of intelligences known as Guidance, you have successfully completed your induction into the Starfinder Society. The Society offered you a subdermal implant as part of your commencement. You receive this augmentation for free. If you declined to receive the augmentation, cross this boon off your Chronicle sheet.</p>	<p>Marked Field Agent Cont. (Slotless Boon)</p> <table><tr><th colspan="3">SOCIETY SUBDERMAL GRAFT SYSTEM</th></tr><tr><th colspan="3">Slot: Hand</th></tr><tr><th>MODEL</th><th>LEVEL</th><th>PRICE</th></tr><tr><td>Single</td><td>1</td><td>150</td></tr></table> <p>This implant rests underneath the skin of the palm of one hand, or at the end of a tentacle or similar appendage in species that lack hands. The augmentation can be activated or deactivated mentally as a swift action. Activating the implant causes a rendition of the Starfinder Society's symbol to glow underneath the skin. This augmentation acts as a mark, letting others know you are a member of the Starfinder Society. It also increases the light level within 5 feet by one step while active.</p>	SOCIETY SUBDERMAL GRAFT SYSTEM			Slot: Hand			MODEL	LEVEL	PRICE	Single	1	150	<p>Star Sugar Heartlove!!! (Slotless Boon; Limited Use)</p> <p>Prerequisite: Completed Scenario #1-01: The Commencement</p> <p>Benefit: During your commencement missions, you had the chance to pick up your own copy of the latest album from sugar-pop sensation Strawberry Machine Cake. This album is already a Pact Worlds hit and has quadrupled in price. You can resell the album for 200 credits prior to the start of your next adventure. If you sell the album, cross this boon off your Chronicle sheet. Alternatively, you can decide to keep the album, which might somehow prove useful in the future.</p>
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<p>AbadarCorp Acquaintance (Social Boon)</p> <p>Prerequisite: Completed Scenario #1-02: Fugitive on the Red Planet</p> <p>Benefit: During your hunt for a renegade Starfinder on Akiton, you interacted with a representative of AbadarCorp. Depending on this interaction, you may have earned the ire or respect of the Pact World corporation. Both outcomes for this boon could have positive repercussions in future scenarios, which you will be told of prior to slotting your boons. Your GM will cross out the affiliation you failed to earn.</p> <div><input type="checkbox"/> AbadarCorp Annoyance</div> <div><input type="checkbox"/> AbadarCorp Respect</div>														