Quentin's Gaming Server

Server Rules

This overviews all the rules for our SCP:SL Server.

- Teamkilling (TK) is NOT allowed unless it is under RP reasons or crossfire.
 - a. Class-D v. Class-D is allowed.
 - b. KOS IS allowed.
 - c. The killing of detained Class-D and Scientists is not permitted.
 - d. Mass Teamkill results in auto punishment.
 - e. See team-kill guidelines on the 4th page.
 - f. Team-griefing (eg. shooting teammates but not killing them) is not permitted.
- 2. Targeted Disrespect is not allowed in any form.
 - a. This includes the following:
 - i. Any form of Staff Disrespect.

- ii. Any disrespect towards the LGBTQIA+ community will not be tolerated.
- Any Racist, Sexist, or Homophobic slurs will NOT be tolerated.
- iv. Any form of 'cyberbulling' will not be allowed.
- 3. Use of soundboards over any Global Chats is NOT accepted.
 - a. This includes Spectator, Radio, Intercom, and SCP chat.
 - b. Local/Proximity is acceptable.
- 4. Earrape is not allowed unless the people around you want it.
- 5. Do not stall the round. Self explanatory.
- 6. Camping in inaccessible places is NOT allowed.
 - a. E.g. Outside of the map
- 7. Threats to DDOS the server and actual attempts will not be tolerated.
- 8. False reporting is NOT allowed.
 - a. This includes spam reports just to try and get stuff in. We saw it and will try to get into the server quickly.
- Cheating/Hacking WILL result in an immediate ban and NW Moderation report.
- 10. SCP Suicide is not allowed.
 - a. This includes 049-2.
- 11. Cross-teaming is not allowed unless it is under guidelines.

- Teams can cooperate for survival until the reason for working together is gone. (Ex., Being locked in a room together, being chased by an SCP.)
- b. SCPs may show 'mercy' to Scientists or D-Class personnel.
- c. Scientists and D-Class may freely cross-team with each other, but only against SCPs.
- d. SCP and Chaos may not team.
- e. You may kill freely at round end.
- f. Teaming with other classes outside of these guidelines will result in a warning or ban.
- g. MTF are encouraged to detain others first and shoot later, but may fire at will if they want.

Discord Rules

This section covers the discord rules.

- 1. Harassment of any kind will not be tolerated.
- 2. Nothing Racist or Sexist.
- 3. No Advertising, including posting links to external discords.
- 4. Don't ping staff without proper reasoning.
- 5. No Ghost Pings.
- No NSFW content in ANY form. This includes any text, images, or videos depicting NSFW content. This applies in voice channels as well.
- 7. NO posting about rape, pedophilia, or anything similar in any form.
- 8. Do NOT unwillingly DM members NSFW content.
- 9. No mass-mentions.
- 10. No jokes about people being 'sped' or 'retarded'.
- 11. No threats of raids.
- 12. Don't use offensive or earrape music.

Teamkill Guidelines

This section covers exceptions to rule #1

- 1. Teamkill (TK) is allowed if it happens under crossfire.
- 2. Killing On Sight (KOS) is allowed.
- 3. Class-D v. Class-D is allowed.
- 4. You can teamkill if a 'bit' or 'roleplay' is going on. *Keep in mind that five teamkills result in auto-punishment.*
 - a. A 'bit' or 'roleplay' is defined as something that everyone around you agrees to the scenario going on and that the person the TK happens against also agrees to the scenario.
- 5. If the person is actively requesting to be teamkilled, it is allowed.

 Please try to clip this interaction if you are brought in.

SCP:SL Server Information

This section covers the general information for the server, including everything of note in the config_gameplay file and plugins.

We currently have 5 servers active. These include:

- 1. US West #1 Balanced Mods
- 2. US West #2 Heavily Modded
- 3. US West #3 Roleplay Server
- 4. US West #4 Lightly Modded
- 5. US West #5 Whitelisted
- 6.

For servers one and two, the following are important to note:

- 1) Max Players: 35
- 2) Minimum Spawn Time Between Waves or Round Start: 4 Minutes
- 3) Maximum Spawn Time Between Waves or Round Start: 6 Minutes
- 4) Max MTF Spawn Amount: 30
- 5) Max Chaos Spawn Amount: 25
- 6) If you join the server late, you have 30 seconds to join and the game will automatically set you as a class.
- Stamina will not be affected for three seconds after spawning/escaping.
- 8) Once the intercom is used, it can be used again after 1 minute (60 seconds).
- 9) You can talk for 35 seconds on the intercom.
- 10) Friendly Fire IS enabled.

- a) Multiplier is 85%
- 11) 914 Mode: Hand and Ground
- 12) There are two possible exits to the pocket dimension.
- 13) The Auto Alpha Warhead enables after 30 minutes.

Plugins (note: this may not be up-to-date)

Server #1:

Northwood Plugin API

- A. Cedmod
- B. NWAPIPermissionSystem
- C. RespownTimer
- D. SCPSwap
- E. AddChaosAmmoInArmoury
- F. EscapeRewards
- G. FacilityManager
- H. PinkCandyReturns
- I. SCPDIscord
- J. AutoEvent
- K. RemoteKeycard
- L. SimpleUtilities
- M. AdminTools

Exiled Plugins

- A. Better079
- B. MapEditorReborn
- C. SCP1162

Server #2:

NWAPI Plugins

- 1. CedMod
- 2. NWAPIPermmissionSystem
- 3. RespawnTimer-NW
- 4. SCPSwap
- 5. AddChaosAmmoInArmoury
- 6. EscapeRewards
- 7. FacilityManager
- 8. PinkCandy
- 9. BetterCoinFlips
- 10. SCPDoorBreak
- 11. SCPDiscord
- 12. AutoEvent
- 13. RemoteKeycard
- 14. SimpleUtilities
- 15. AdminTools

Exiled Plugins

- 1. Better079
- 2. Custom Items
- 3. MapEditorReborn
- 4. Scρ035
- 5. Scp1162
- 6. SCPSLAudioApi

Server #3:

NWAPI Plugins

- 1. CedMod
- 2. (more to be added upon request)

Server #4:

NWAPI Plugins

- 1. CedMod
- 2. NWAPIPermmissionSystem
- 3. KeepEffectsAfterEscape
- 4. SCPDiscord
- 5. SimpleUtilities
- 6. AdminTools

Staff List

This section covers all staff on our discord and in-game.

Top-Priority Staff:

Quentin

Zombie

Maarwan

Charcharbinks

Mr. Stevie

Medium-Priority Staff:

HalfBlind

C.A.S.S.I.E

Low-Priority Staff (message for moderation issues):

Ukraine Will Win!

Lorenson

Kage_Knight

julpenguin

Patreon Information

Click the above link to gain access to our Patreon page.

One-time donations can be sent <u>here</u>.

Tier #1:

You gain access to the following:

- In-Game Custom Role
- Access to Whitelisted Net

Tier #2:

You gain access to the following:

- Everything above
- Remote Admin Access to see who's alive

Tier #3:

You gain access to the following:

- Reserved Slot to join the server when its full
- Everything Above
- Custom Office at Gate A for Server #2

Tier #4:

You gain access to the following:

- Everything Above
- Hand-written letter in the mail

Tier #5:

You gain access to the following:

- Everything seen above
- Custom role in the Discord, Minecraft, and SCP:SL Server

Tier #6:

You gain access to the following:

Everything seen above

Support Tier. Nothing added.
Punishment Guide

This section covers how we punish people for breaking the rules on the SCP server.

1. Teamkill:

a. 1st-Offense: Warn

b. 2nd-Offense: 1-day Ban

(MASS TK STARTS HERE)

c. 3rd-Offense: 5-day Ban

d. 4th-Offense: 14-day Ban

e. 5th-Offense: Permanent Ban

2. Targeted Disrespect:

a. Dependent on type and mod discretion. Generally follows these guidelines for less severe types:

i. 1st-Offense: Warn

ii. 2nd-Offense: Worn/5 Minute Mute

iii. 3rd-Offense: 30 Minute Mute

iv. 4th-Offense: 3 hour Mute

v. 5th-Offense: 1-day Mute

vi. 6th-Offense: 15 Minute Ban

vii. 7th-Offense: [repeats] 1-Day Ban

3. Soundboards:

a. 1st-Offense: Warn

b. 2nd-Offense: 15-minute Icom mute (if over icom) / 15-minute
 Global mute

c. 3rd-Offense: 1-hour Global Mute

d. 4th-Offense: [repeats] 6-hour Global Mute

4. Earrape:

- a. 1st-Offense: Warn
- b. 2nd-Offense: 15-minute Icom mute (if over icom) / 15-minute
 Global mute
- c. 3rd-Offense: 1-hour Global Mute
- d. 4th-Offense: 6-hour Global Mute
- e. 5th-Offense: [repeats] 1-day Ban

5. Stalling:

- a. 1st-Offense: Verbal Warn
- b. 2nd-Offense: Despawn + Warn
- c. 3rd-Offense: [repeats] Despawn + (mod discretion) 15 minute
- 6. Camping in inaccessible places
 - a. Permanent Ban
- 7. DDOS Threats:
 - a. 1st Offense: Perma Ban
- 8. False Reports:
 - a. 1st-Offense: Warn
 - b. 2nd-Offense: 1-Hour Ban
 - c. 3rd-Offense: 12-hour Ban
 - d. 4th-Offense: 3-day Ban
 - e. 5th-Offense: 7-day Ban
 - f. 6th-Offense: Permanent Ban
- 9. Cheating/Hacking:
 - a. Permanent Ban

10. SCP Suicide:

a. 1st-Offense: Warn

b. 2nd-Offense: 30-minute Ban

c. 3rd-Offense: 6-hour ban

d. 4th-Offense and above: Follow TK Guidelines.

If you have been punished, visit $\underline{\text{this}}$ page to submit a appeal.