### **GREETINGS**

Hi! I'm Krmailence. Your run-of-the-mill protogen that really has a lot of quirks.

Like, a lot is kind of an understatement, actually.

Regardless, hi! Pleased to meetcha.

Let's get to the bulk of this now, shall we?

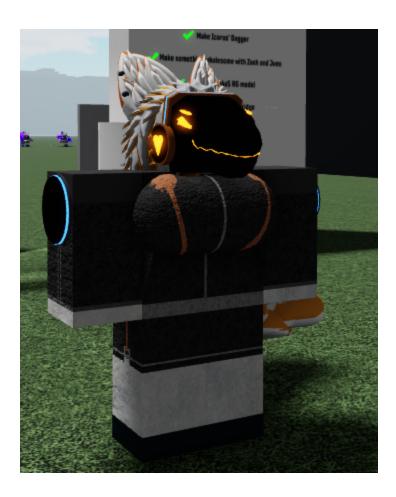
I like to make F3X builds on Roblox. If you don't know what F3X is, go and ask google idfk.

Here's some of my builds:

# My Builds

### My Furry Protogen:

Juno (NV-0903)













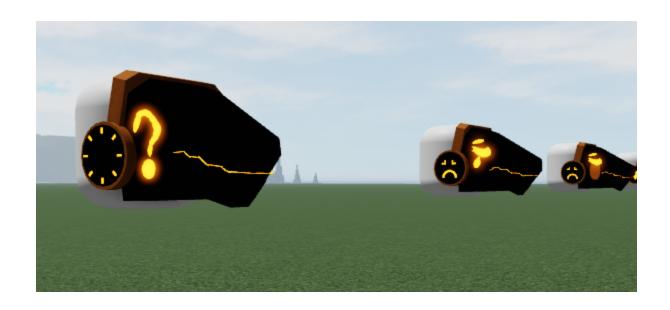
















Part Count: 192 (rig), 124 (visor)

Laggy: No\*

Time to build: ~2.5 hours (visor), ??? hours (rig)

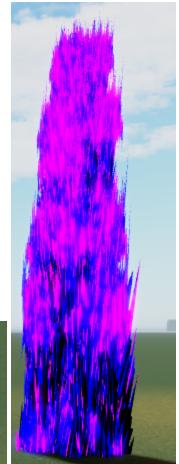
Finished: Yes Published: Yes!

### Arcaiconsumed Juno













Part Count: 242, 285, 255, 449, 144, 72, 64 (Idle poses, Kill "anim", Survivor Chase, Trail,

Digital Footprint & Corrupt Energy Spike respectively)

Laggy: No\* Finished: Yes

More details can be found <u>here</u> and the lore can be found <u>here</u>.

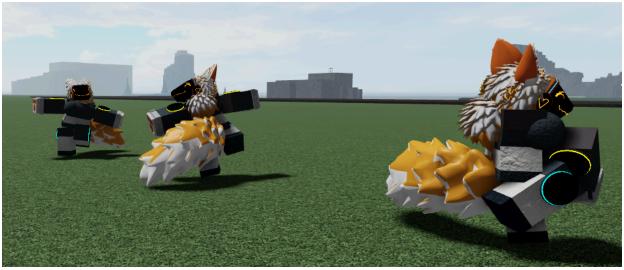
### Static Juno

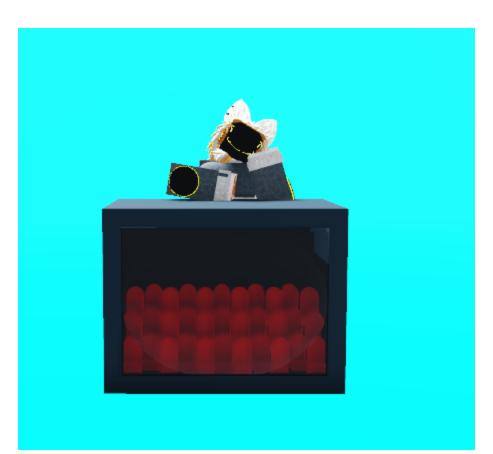






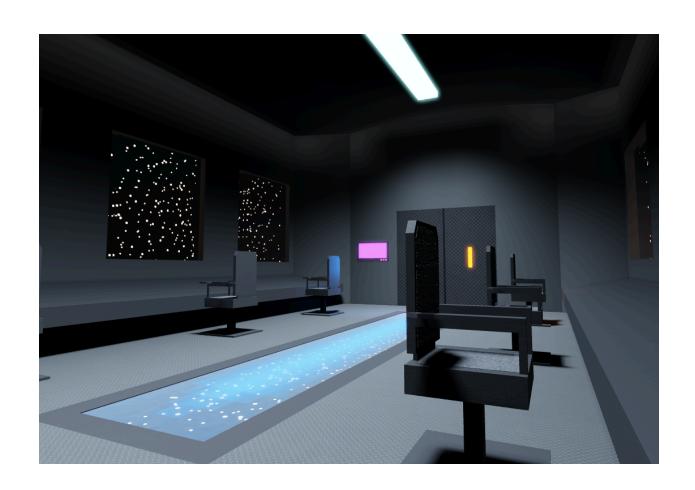


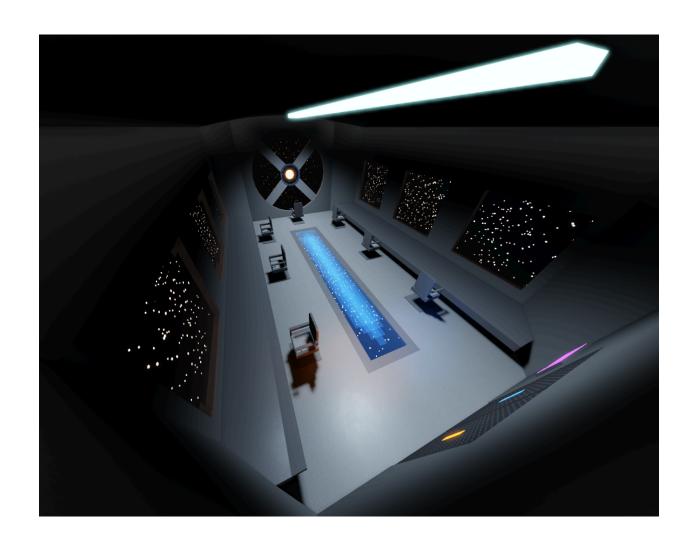


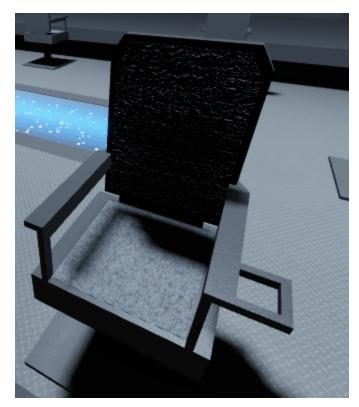




## Juno's Ship - Bridge







Part Count: 4887 Laggy: Not for me

Time To Build: ~2 hours

Finished: Yes!2

### MC/Zachary K. (Headcanon+JPOV Default Name)







#### Lore to Post-Finale MFP3 Zachary

As a result of his injuries, he needed a respirator and an arm brace to help him heal. After it was healed, his brace was given an add-on to allow him to defend himself with melee combat if he needed to.

After his injury healed, he kept the arm brace to prevent it from refracturing, and the brace was modified to allow him to defend himself at his side job at Protogen Inc. that he decided to take up as a way to keep himself and Juno able to afford the occasional repair and pit stop, considering the two were getting rather tight on credits.

### **Special Details**



Zachary also has a wedding ring past MFP3!





Part Count: 7, 7, 8, 74, 77, 80, 12, 13, 15 (MFP1-MFP4 and MFPxForsaken, in that order)

Laggy: Of course not Time to Build: ~1.5 hours

Finished: For Now

### Icarus (headcanon name)



Stats:

Part Count: 152 (rig), 75 (visor)

Laggy: No\*

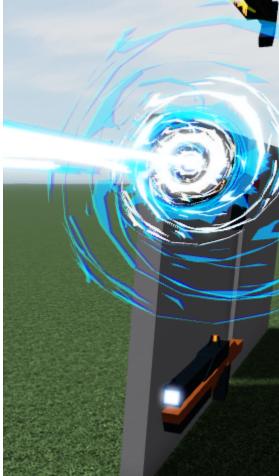
Time to build: ~1 hour (visor), ??? hours (rig)

Finished: Yes\*

\* I do not plan on edding an emotion roster for Icarus.

### MFP Arsenal







Stats:

Part Count: 62 & 92 (rifle, normal & w/ blaster vfx), 36 & 137 (sword, deactivated & activated),

3 & 27 (katana, deactivated & activated)

Laggy: No

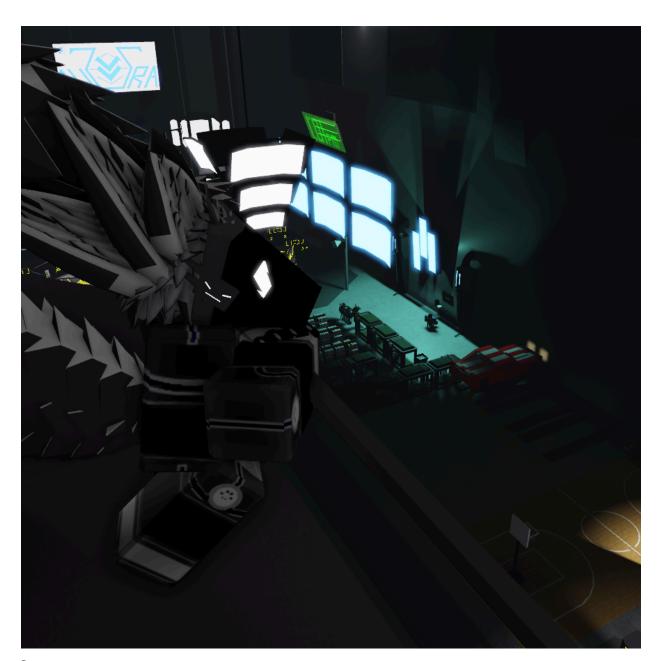
Time to build: ~30 minutes to 3 hours

Finished: No

### ZK-**Example** "Zenith" (Fan Character)







Part Count: 101 (rig), 748 (swords)

Laggy: No

Time To Build: ~30 minutes

Finished: Yes

#### ZK-[REDACTED] "Zenith'

**Occupation:** Investigator, Peace Officer

Clearance Level: [REDACTED]

**Most Active in:** E1, Esmire Blacksite #21, #37, #64, #75, #82, #114

Classification: MKXIV

```
Profile:
ZK-[REDACTED] is Esmire's best investigator in service, known to
psychologically wear down his subjects and effectively defuse
situations with nothing but his presence. Those who know of him fear
him.
Known Details:
Tri-auditory array for full-range omnidirectional profiling
Rarely verbal. Instances where ZK-[REDACTED] ended up being verbal
>During the infamous Five-Week Riot
>During an interrogation session with [REDACTED].
Only one transcript of these instances have been documented.
[Zenith enters the room; [REDACTED] sitting, covering her face with
her arms.]
[Zenith pulls out the empty chair from under the table, quietly taking
his seat.]
ZK: [REDACTED], you shan't worry. Your friend is safe.
[[REDACTED] didn't respond.]
ZK: So, tell us what happened on CR-4829.
[No response.]
ZK: [REDACTED], you're fine.
ZK: Could I offer you a beverage?
[[REDACTED] shifts slightly, nodding her head.]
ZK: Noted.
[Zenith pulls up a hologram, displaying numerous beverages.]
ZK: We have a bit of a variety nowadays, especially since you last
visited.
[[REDACTED] finally lifts her head, expression completely neutral.]
ZK: Look, apologies for our... ...system.
K: And apologies for what happened when you left the hospital.
ZK: All you need to know is that we're alone here, and you're safe.
[[REDACTED] points at the soda beverage.]
ZK: Alright.
[Zenith puts his hand to the side of his visor for a brief moment.]
ZK: They're bringing it down.
ZK: Now, [REDACTED]...
[[REDACTED] sighs.]
[]: I don't know what you want from me, Zenith.
[]: And you say he's okay, but considering how you people here at
Esmire treat people that aren't native to you, how can I trust that
he IS okay?
[[REDACTED]'s expression shifts to skepticism.]
```

```
ZK: He is currently being held at one of our high-quality hospitals.
ZK: You know me, NV. I do not lie.
ZK: Besides, a claim from one of the guards at what I presume to be a
space station belonging to your sisters said you went through a lot
with [REDACTED].
[]: H- How do you know his name?
ZK: I have my sources.
ZK: Anyways, would you mind telling us about what happened?
[[REDACTED] takes a breath.]
[]: Fine...
[]: Now, I presume you saw the body, right?
ZK: One of our own kind, yes.
[]: He was destroying planets that the council didn't bother to
protect. Planets like II-9916.
[]: That's actually where I met [REDACTED].
[]: But, we were chasing him around the cosmos for...
[]: Four years..?
ZK: Hm. Okay...
ZK: We also noticed some rubble near one of the walls of the ruins
close to the scene. Is that related to him or not?
[]: It...
[[REDACTED] falls silent.]
ZK: [REDACTED]?
ZK: Is everything okay?
[[REDACTED] buries her face into her arms.]
ZK: I'll give you a minute.
[Zenith gets up, putting his hand to his visor once more.]
ZK: Your beverage will be here in a few minutes.
ZK: Also, [REDACTED] is in stable condition. We'll see if we can get
him to visit you.
ZK: And, apologies for touching on such a sensitive topic.
[]: [inaudible]
[Zenith departs from the room.]
```

### ULTRAKILL

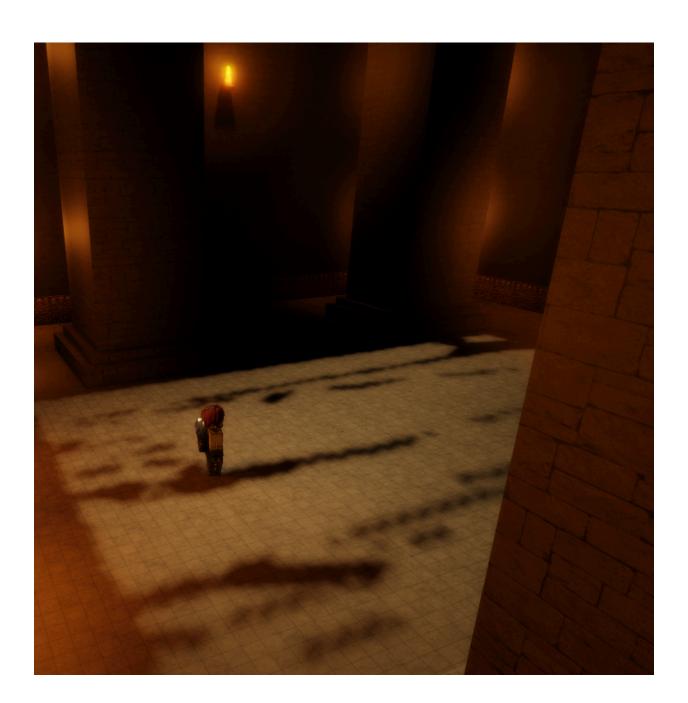
P-4: Symphony For Destruction

















Stats:

Part Count: >9,000

Laggy: Yes\*

Time to build: ~12 hours

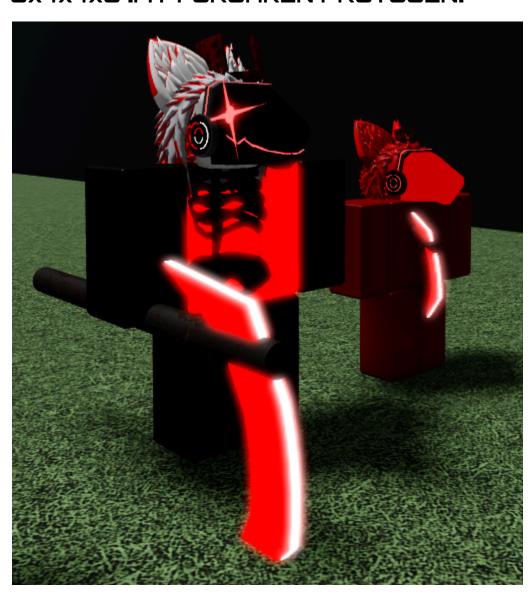
Finished: No

Note: Lighting settings were modified.

\*Lower-end devices have been reported to lag. This build heavily uses shadow-creating lights. If any lights don't have shadows, they do. I'm just too far away from them.

# Miscellaneous

#### **Ø**x4x4x5 IMY FORSAKEN PROTOGENI



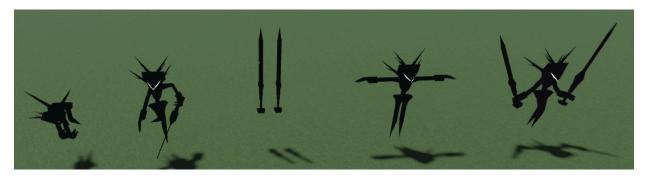
Stats:

Part Count: 242, & 223 (0x4x4x5 & minion respectively)

Laggy: No

Time to build: <1 hour

# IDELTARUNE SPOILERS) The Roaring Knight



Stats:

Part Count: 467

Laggy: No

Time to build: ~2 hours

Finished: Yes

### **Architect Isle**

This is a custom map for a roleplay. Features some of my friends as acquaintances.



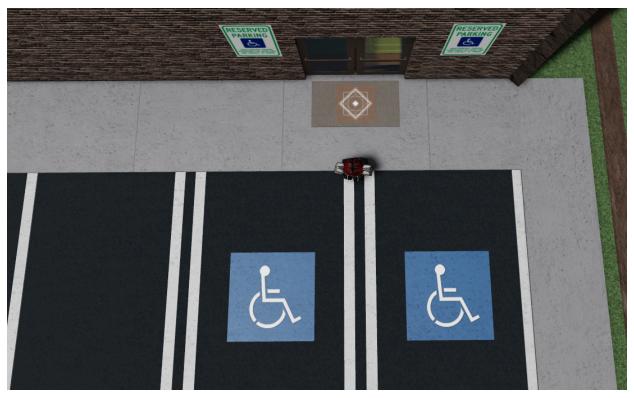








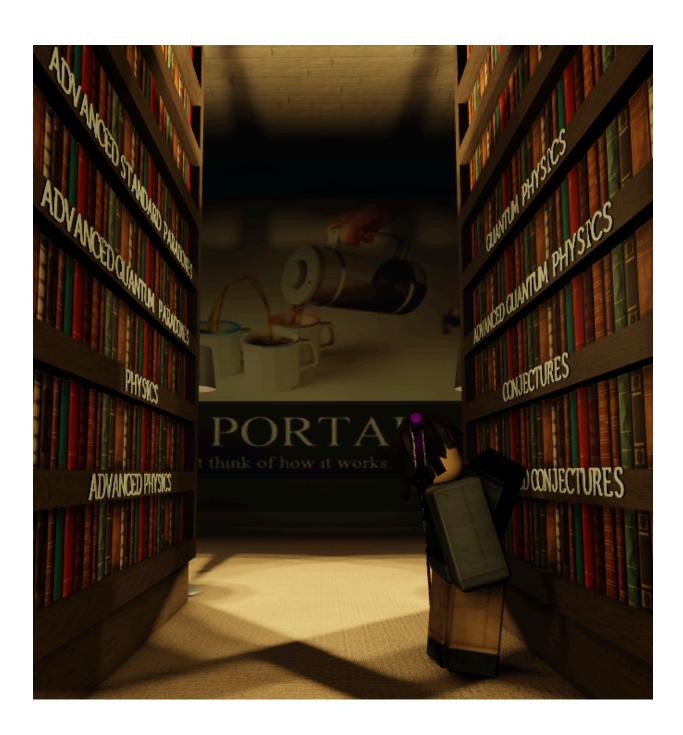


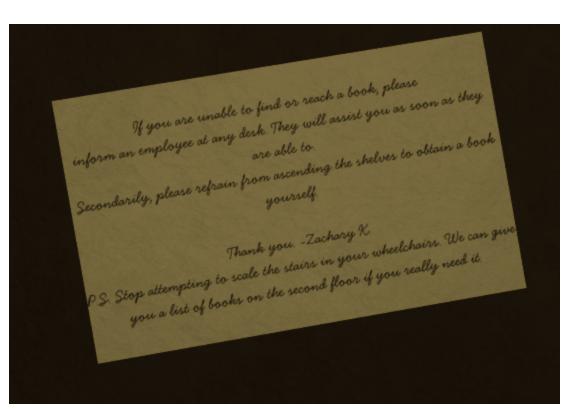














Stats:

Part Count: A fucking lot

Laggy: Yes\*

Time to build: Over a week Finished: Not even close

Note: This build is HUGE, and nearly crosses the massive gap between the main map and the baseplate, stretching over 4,000 studs. Secondly, GIT RYPPED was made by my friend, MooCrew5.

\*My old computer would not run this easily and it was about half as powerful as my current one.

Whew! That was a lot.
Alright, let's get onto just me.

### ABOUT ME

My name's Ayden.

I live in the EST time zone.

I am yet to get my driver's permit, but I can get it.

According to 16personalities, I am an INTP-T.

I am pansexual (although I prefer males more.)

My IP address is

I play:

Geometry Dash (occasionally)

Roblox (frequently)

ULTRAKILL (occasionally)

A Dance of Fire and Ice (occasionally)

My favorite genres are:

Breakbeat

Drum n' Bass

Breakcore

Artcore

Psytrance

#### Chiptune

I recommend:

My Furry Protogen (All three games)

My Protogen Engineer

DELTARUNE

**UNDERTALE** 

Portal 2

The Talos Principle (Original, Talos II and Reawakened)

Rhythm Doctor

Will You Snail

Simulacra (All three games)

Atomic Heart

Portal Stories: Mel

Extricate Celeste

What you should never ever play under any fucking circumstance due to how abhorrent it is: 98XX (i want my money back, steam.)

What I'm working on:

My Furry Protogen: Juno's P.O.V. (Main developer, programmer, musician & storywriter)

Thanks for reading!

Just know that the builds you saw are just the surface of what I've made.

If I kept going, this thing would be a hundred pages or more.