

MI 841 Understanding Users

Semester:	Fall of every year
Credits:	Total Credits: 3 <i>Lecture/Recitation/Discussion Hours: 3</i>
Recommended Background:	Direct experience with the creative process in interactive media.
Restrictions:	Open to students in the College of Communication Arts and Sciences or in the Media and Information Major or in the Serious Game Design and Research Certificate or in the Educational Technology Major or in the Educational Technology Graduate Certificate or approval of department.
Description:	Methods of user-centered research to support game, media and interaction design. Iterative cycles of user and product conceptualization.
Semester Alias:	TC 841
Effective Dates:	FALL 2017 - Open

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