



# CGSSSA Football Championship 2022

Monday 2 May  
Blackman Park, Lane Cove West



# CGSSSA FOOTBALL

## TERM 2, Monday 2 May 2022

<b>VENUE</b>	Blackman Park – Lane Cove West
<b>STARTING TIME</b>	Coaches/managers meeting - 9:00am Kick off - 9:15am
<b>REFEREES</b>	Canterbury Football Association

### Timetable

- 9:00am Managers Meeting
- 9:15am Open Games Commence
- 10:05am Junior Games Commence
- 2:00pm Matches Completed
- 2:10pm Rep Selection Game (2 \* 15 mins)
- 2:40pm Presentations

### General Information

- One Pool – first past the post (No Finals)
- 2 Fields
- 4 Schools / teams
- Points - 3 = Win, 2 = Draw, 1 = Scoreless Draw, 0 Points = Loss
- Games will be played in alternate time slots
- 2 x 20 min Halves (2 min 1/2 time) 42 min + 8 min gap = 50 min slot
- Round 1
  - Open Grade will start at 9.15am
  - Junior Grade will start 10.05am
- Draw, map & by-laws attached
- Medals for 1<sup>st</sup> & 2<sup>nd</sup> placed teams

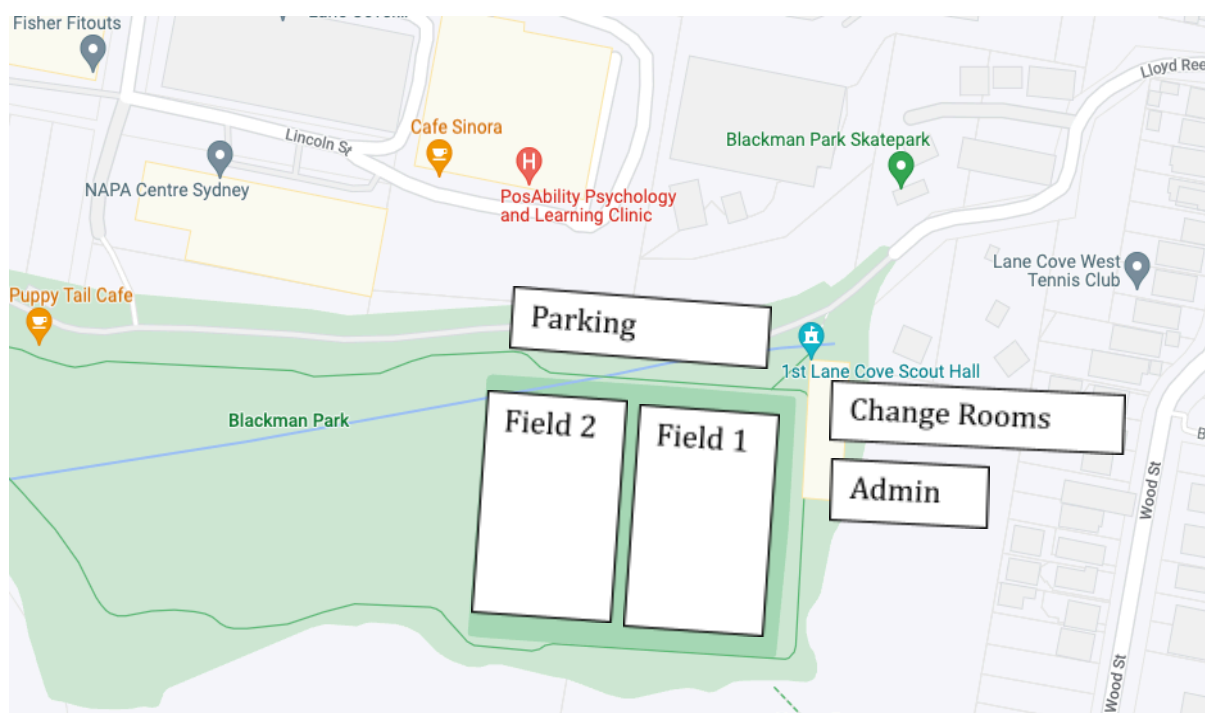
# CGSSSA Football Draw 2022

OPEN(Y7-12)	JUNIOR (Y7-9)
1. Schols 2. Santa Sabina 3. Monte 4. Loreto Kirribilli	5. Monte 6. Loreto Kirribilli 7. Schols 8. Santa Sabina

**2 x 20 min Halves (2 min's 1/2 time), 8 min gap = 50 min slot**

GRADE	TIME	Field 1	Field 2
Open (Round 1)	9.15am	1v3	2v4
Junior (Round 1)	10.05am	5v7	6v8
Open (Round 2)	10.55am	2v3	1v4
Junior (Round 2)	11.45pm	6v7	5v8
Open (Round 3)	12.25pm	1v2	3v4
Junior (Round 3)	1.15pm	5v6	7v8

Map – Blackman Park



**SPORT:****FOOTBALL**

DATE: Monday 2 May 2022

WET WEATHER DATE: TBA

**CONVENING SCHOOL (OPEN)** Monte

VENUE: Blackman Park  
Lloyd Rees Drive, Lane Cove West

CONTACT PERSON: Michael Vandervelde

CONTACT DETAILS: Phone: 0421 708 483  
Email: mvandervelde@monte.nsw.edu.au

START AND FINISH TIMES: 9:15am – 2:45pm (approx)

VENUE FACILITIES: Toilets, Change Rooms, (No Canteen),  
Free parking

OFFICIALS REQUIRED: Convening school will provide referees

ENTRY FEE: Approx. \$250 per team

TEAM ENTRY DUE: Term 1 General Meeting

INDIVIDUAL ENTRY DUE: Friday 29 April (5pm)

FIRST AID: Paramedical staff available

**REPRESENTATIVE CALENDAR:**

**TBC.** **CGSSSA Team Practice Match -  
Abbotsleigh Oval**

**25-26 May 2022** **NSW CCC Football Championships -  
Valentine Park, Sydney**

**20-21 June 2022**

**NSW All Schools Football  
Championships - Valentine Park,  
Sydney**

**11-18 September 2022**

**School Sport Australia Football  
Championships - Valentine Park,  
Sydney**

## **BY-LAWS**

# **CGSSSA Football CHAMPIONSHIPS**

### **DIVISIONS**

- a. These championships will be played in 2 divisions.
- b. Schools may enter ONE team per division.
- c. The division is
  - 1. Junior – Years 7, 8 and 9
  - 2. Open – any age
- d. Students trialing for the CGSSSA Open team MUST be nominated on team sheet, wear the identifying wrist band and be nominated on the CSNSW site for Football.
- e. Students may only play in ONE team ie Junior OR Open

### **PROGRAM**

- a. Registration: 9:00 am
- b. Games commence 9:15 am
- c. Games conclude at approximately 2.30 pm
- d. Presentations at approximately 2:40 pm

### **FORMAT**

- a. Round Robin Format will be played.
- b. Game time will be decided based on team entries. (2 x 20 min half)
- c. Pools will be determined with consideration to the number of entries and seeded based on the results of the previous year.
- d. The draw will be available one week before the event.
- e. In 2022 there will be no Semi Finals and Finals

## **CHANGES TO REGISTRATION**

- a. Team sheets are handed in on day,

## **RULES**

- a. As provided by NSW Football Association.
- b. Team may register a maximum of 16 players per team.

## **EQUIPMENT**

- a. Each team must have an official match ball (size 5).
- b. All players must wear shin guards which must be entirely covered by their socks. Shin guards made of suitable material (rubber/plastic) are compulsory.
- c. Each team should have a set of bibs which are to be worn in the case of a clash of colours.

## **UNIFORM**

- a. All players are to wear their school sports uniform when playing. No representative uniform items are to be worn.
- b. Player shirts must be matching and clearly numbered.
- c. All players are to wear matching long socks.
- d. Goal Keepers are to wear a shirt of a different colour from their team and provide own gloves.

## **SUBSTITUTIONS**

- a. Unlimited interchange rule applies.
- b. Interchange may take place during a stoppage in play from the half way line.
- c. The player coming onto the field must not enter the field until the player being replaced is off the field.

## **STUDENT / PARENT & SCHOOL SUPERVISION**

- a. All schools must provide adequate supervision for their students.

- b. Suitably qualified employees sanctioned by the principal are to accompany sporting teams.
- c. All staff/coaches attending must have been screened in accordance with current Child Protection Legislation.
- d. Parents must be under the instruction of the supervising staff from the school.
- e. No parents at any time should approach the convener of the event. If any problem arises a supervising staff member should make contact with the convener as soon as possible.

### **SAFETY**

- a. All players must wear shin guards, which must be entirely covered by their socks.
- b. No jewellery is to be worn by any player.
- c. Paramedics or First Aid services will be available at this event.
- d. A risk assessment will be completed by the convener prior to the event.
- e. Each team is to be adequately supervised.
- f. If any safety issue arises throughout the day schools must inform convener ASAP.
- g. Each school must provide safety precautions as per own schools rules e.g. sunscreen or sun shelters.
- h. Players should ensure they have adequate level of hydration before during and after the game or training session.
- i. All schools are to provide basic first aid for their students e.g. cut and grazes.
- j. Students must bring own tape or will be charged for taping.

### **UMPIRES/REFEREES & OFFICIALS**

- a. Referees will be provided for each game.



- b. Linesman will be allocated for all finals.
- c. If any school wishes to provide a referee (must be qualified), they will be included in the referee roster and will not referee their own school.

### **POINT SCORE**

- a. Point will be awarded as follows
  - 1. 3 points for a win
  - 2. 2 points for a draw
  - 3. 1 point for a scoreless draw
  - 4. 0 point for a loss

### **POOL PLACINGS**

- a. If it is a four-pool competition first placed team in each pool will advance to the semi finals.
- b. If it is a three-pool competition the first placed team in each pool will advance to the semis and the best of the second placed teams will also advance to the semis.
- c. If two pools the 1<sup>st</sup> and 2<sup>nd</sup> placed teams in each pool will advance to the semis.
- d. If only one pool there will be no semis and finals and the first placed team will be declared winners
- e. If two or more teams finish the pool round with the same final point score the following method will be used to determine final places;
  - a. If two teams are tied the Head to Head method will determine the higher ranked team. I.e. The team that won the game between the two teams.
  - b. If the match between the two tied team was a draw then;
    - i. Placing will be determined by the average goal difference.

**Calculation:** (Total Goals Score – Total Goals conceded) ÷ games played

- f. If three or more teams are tied the following method will be used to determine the higher ranked/placed team;
  - Highest average goal difference will be placed higher
  - **If** teams have an equal goal difference, then the team with the most goals for (average per game) will determine the winning team.

- If still equal they will be declared joint winners. If joint winners then there will be a separate play-off to determine the team to progress to the CCC Teams Knockout.

### **RESULT CARDS**

- a. All result cards are completed by referees.
- b. Team captains need to check cards are correct before signing a
- c. The result card signed by the referee at the end of the game is final.
- d. The winning team is responsible to return the completed match card to the administration area immediately after the game.

### **FINALS STRUCTURE (IF APPLICABLE)**

- a. The semi-finals and finals times will be based on the pool games.
- b. If teams are even at full time, 5 minutes each way of extra time will be played with the golden goal rule applying.
- c. If there was no score the game will be decided by a penalty shoot-out.

### **PRESENTATIONS**

Presentations will be held at the end of the carnival

### **AWARDS**

- a. Gold and silver medallions are given to 1<sup>st</sup> and 2<sup>nd</sup> place teams.

### **SCHOOL DUTIES**

- a. All teams who are playing in the first round need to arrive early to put up the nets on the football posts.
- b. Teams who are playing the last round need to pull the nets down, collect the corner posts and return them to the convening area.

### **DISCIPLINARY ACTIONS**

- a. Cautions and send offs: Disciplinary matters will be dealt with by the committee in consultation with the referees using the following criteria as a guide:
  - 1. Any player who receives three cautions will receive an automatic one match suspension.
  - 2. Any player who is sent off will receive a one match suspension unless the offence is deemed more serious and therefore the length may be increased.

### **PROTESTS**

- a. All protests must be in writing and are to be taken to the convener.
- b. The convener will consider and rule on any protests in consultation if required with those present they deem appropriate.