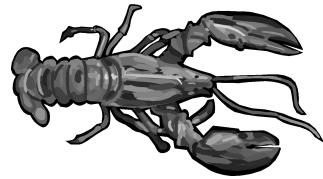


# Lobster Mobsters!



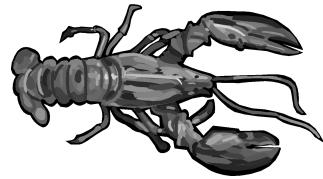
Name: \_\_\_\_\_

## Recording Ledger

Starting Balance: \$100      Number of Pots: 6

Day	# Pots Inside of Harbor	# Pots Offshore	Weather	Money Earned	Money Spent	Balance
Sunday						
Monday						
Tuesday						
Wednesday						
Thursday						
Friday						
Saturday						

# Lobster Mobsters!



## How to play?

Each day, you decide where to place your pots - inside the Harbor or offshore (they do not all have to be in the same place) and record the number of pots you want to place in each location on the “Recording Ledger.”

Two dice are rolled.

- If the **sum is greater than 7, the weather is good.**
- If the **sum is 7 or fewer, the weather is bad.** The money you earn and lose depends on whether there is good weather or not.

## How to earn (or lose) money?

In good weather:

- None of the pots are destroyed. You can sell the lobsters.
- Harbor pots bring in **\$2 per pot** and Off-shore pots earn **\$8 per pot.**

In bad weather:

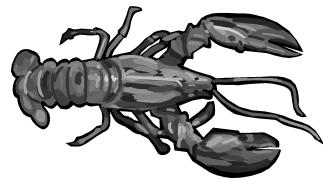
- Off-shore pots are destroyed.
- Harbor pots are still safe and bring in **\$4 per pot.**

You may buy more pots for **\$10 per pot** before any turn.

## What is the goal?

You want to earn as much money as you can by the end of the week.

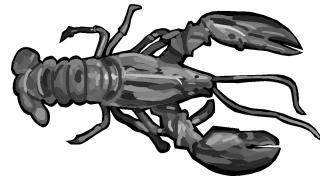
# Lobster Mobsters!



Keep track of your lobster pots on this game board.



# Lobster Mobsters!



Name: \_\_\_\_\_

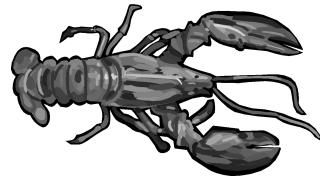
## Recording Ledger

Starting Balance: \$ \_\_\_\_\_

Number of Pots: \_\_\_\_\_

Day	# Pots Inside of Harbor	# Pots Offshore	Weather	Money Earned	Money Lost	Balance
Sunday						
Monday						
Tuesday						
Wednesday						
Thursday						
Friday						
Saturday						

# Lobster Mobsters!



## How to play?

Each day, you decide where to place your pots - inside the Harbor or offshore (they do not all have to be in the same place) and record the number of pots you want to place in each location on the “Recording Ledger.”

Two dice are rolled.

- If the **sum is greater than 7, the weather is good.**
- If the **sum is 7 or fewer, the weather is bad.** The money you earn and lose depends on whether there is good weather or not.

## How to earn (or lose) money?

In good weather:

- None of the pots are destroyed. You can sell the lobsters.
- Harbor pots bring in \$\_\_\_\_\_ per pot and Off-shore pots earn \$\_\_\_\_\_ per pot.

In bad weather:

- Off-shore pots are destroyed.
- Harbor pots are still safe and bring in \$\_\_\_\_\_ per pot.

You may buy more pots for \$\_\_\_\_\_ per pot before any turn.

## What is the goal?

You want to earn as much money as you can by the end of the week.