

Culture Shock II Ruleset

Set Length

All sets will be a best-of-3 games. This excludes the Losers Finals, Winners Semifinals, and Grand Finals sets which will be best-of-5 games. The rules stated below do not change between rounds.

Set Procedure

1. Players will select their fighters.
2. Players will use Starter Stage Striking to select their first stage.
3. Both players set their "Preferred Stage" to the final selection. If either players fail to do so, they must SD and restart the match.
4. Winning player of the preceding game bans 2 stages. The losing player of the preceding game picks a stage for the next game.
5. Both players set their "preferred stage" to the losing player's selection. If either players fail to do so, they must SD and restart the match.
6. Repeat steps 4 and 5 for all subsequent games until the set is complete.

Starter Stage Striking

The bottom seed player gets to strike the first stage from the "Starter Stages" list. The top seed player will then strike 2 stages. The bottom seed player will then strike the final stage and the players will set both of their preferred stages to the single remaining stage from the list.

Tournament Procedure

1. Seeding will be shuffled five minutes before the tournament starts. Only 2 matches of Winners rounds 1 and 2 will be streamed on the MaxCulture Twitch channel. These will be announced as soon as the tournament begins.
2. Once the streamed matches are announced, players with sets that will not be streamed must communicate through the MaxCulture Discord to set up a battle arena and play their initial sets.
3. After the first two rounds are complete, the Losers Bracket will begin. None of these sets will be streamed (excluding MaxCulture himself's matches, Losers Semifinals, and Losers Finals). Players are expected to communicate through Discord to play these sets on their own, and report the results in Challenged as they go along.
4. Winners Finals will be streamed until the Winners Semifinals are reached. MaxCulture will then stream his own matches in Losers Bracket (if applicable) all the way up to Losers Finals. All best-of-5 rounds will be streamed subsequently, starting with Winners Semifinals.
5. In the Grand Finals, the bottom seed must win 2 best-of-5 sets to claim the title. The top seed must win once to claim the title. The winning prizes will be sent via e-mail the following day.

Stage List

Starter Stages

- Battlefield*
- Final Destination*
- Lylat Cruise
- Smashville
- Pokemon Stadium 2

Counterpick Stages

- Castle Siege
- Kalos Pokemon League
- Yoshi's Story
- Unova Pokemon League
- Town & City
- Yoshi's Island (Brawl)

*Battlefield and Omega stage variants are not allowed. Only the original stages will be used.

Game/Battle Arena Settings

- Stock and time are set to 3 stock and 8 minutes
- Final Smash Meter: Off
- Spirits: Off
- Damage Handicap: Off
- Stage Selection: Choice
- Items: Off and None
- First to: 1 Win
- Stage Morph: Off
- Stage Hazards: Off
- Launch Rate: 1.0x
- Underdog Boost: Off
- Pausing: Off
- Score Display: Off
- % Show Damage: Yes
- Custom Balance: Off
- Echo Fighters: Separate
- Radar: Big

Registration/Check-In

Registration is open until 3:55 PM PST.

The check-in period is from 2:00 PM PST-3:59 PM PST. **If you do not check-in you will not be able to play.**

Communications

All communications will be held in the MaxCulture discord server: <https://discord.gg/tRGwaCh>

If you have any questions please contact @maxculture#2234 on discord!