

Understanding “BUFFS”

For all the information you need, join us in [Klondike Addicts 101!](#)

Note: ACTIVATE the BUFF BEFORE you start items in your factories for the time to be cut in half! The Buff does not cut the time on items already being built or grown.

BUFFS are a feature that speed up the action of some feature of the game or increases what you will receive in some other way. We were first introduced to them with the “ponies” that followed us around our station for 24 hours, speeding up our factories. (Pony Land -September, 2016 and again in May 2017 - Riding School)



The ponies speed up the factories (including Bakery) and all vegetable complexes for all newly started products and crops following the pony's placement. They will not speed up the sawmill, quarry, fruit trees, animals, hennery, farm, beehives, swan ponds or fishing. Only 1 can be active at a time. If you place/activate a second pony (feed 5 blueberries to activate) it will cause the pony currently active to turn into a Golden Pony before its 24 hours are up. The Pony on your home station will also speed up veggie complexes you have on other lands as well! Once the Pony turns into a Golden Statue, you will receive nice prizes from him.



We actually learned the term “BUFF” when we got the Yukon Bank temporary land and received beavers for completing land tasks. We placed these Beaver on our home station and they brought us gifts, including “BUFFS” at the end of 24 hours. These buffs included the following buffs. Each is self explanatory. **WE NOW CAN HAVE 3 BUFFS WORKING AT THE SAME TIME! A TIME SHOWS AT THE TOP OF THE SCREEN. SEE NOTE BELOW.**





The Birdy buff does not double the production from the chicken and geese. It makes production happen in half the time and shortens the time needed to turn the chicken or geese into Golden Statuettes.





With the buffs brought along by the beaver, we became able to have more than one buff of different types working simultaneously. When you activate a BUFF you will have a notice at the top of your screen showing how long the BUFF has left, as well as, how many are currently activated. You can have a maximum of 3 different types of BUFFS active at once.



With the most recent Road to Dawson land added, Beaver Lake (September, 2017), we now have a chance to receive BUFFS from something other than a temporary land! Great news for lower level players that are unable to complete the temporary lands. When you click on the icon on the right of your game screen showing you the percentage of land cleared (also a new feature!), Beaver Lake shows you the BUFFS you will receive when you clear the land 100%.



Beaver Lake brought us a NEW BUFF specifically to speed up the bakery!



You will find your BUFFS in your home storage>other tab. They will not expire, but wait there patiently for you until you are ready to use them. :)

As our game continues, watch for more new BUFFS to come our way. Vizor is an awesome game developer and I'm excited to see what they will give to us next!

November, 2017

With the Road to Dawson land - Sunnydale, a lot of buffs were received from the Multibox awarded for clearing 100%. A new buff is found in inventory after opening it x 5!



Unknown Date when this became available.



This Buff will work on cows and sheep located in your Farms.

September 26, 2019

Binoculars



These have become available in the market during temp land competition events.
DO NOT activate them for temp lands that DO NOT have a competition!

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