	Autum	n Term	Sprin	g Term	Summe	r Term
	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Science	Everyday Materials – Materials Matter I can identify and compare the suitability of different materials. I can identify a variety of materials by looking at objects closely. I can compare and group materials together depending on their properties. I can identify and name a variety of everyday materials including wood, plastic, glass, metal, water and rock. I can record my results in a table. I can identify and classify different materials. I can find out how the shape of solid objects made from materials	Animals, including humans – Keeping Healthy I notice that animals including humans have offspring which grow into adults. I can identify a variety of animals and match to its offspring. I can look for patterns, similarities and differences in families. I notice that animals including humans have offspring which grow into adults I can communicate findings using correct scientific language and illustrations. I can observe lifecycles over time. I can research the lifecycles of different animals.	Living things and their habitats -Habitats I can explore the differences between things that are living, dead and things that have never been alive. I can ask questions about where the object came from. I can identify and classify objects that are alive, dead and never been alive. Identify most living things live in habitats to which they are suited and describe how different habitats provide for basic needs of different kinds of animals and plants and	Rocks and Fossils _To compare and group together different kinds of rocks on the basis of their appearance and simple physical properties. To describe in simple terms how fossils are formed when things that have lived are trapped within rock. To recognise that soils are made from rock and organic matter. Ask relevant questions and use different scientific enquiries. Make systematic and careful observations, take accurate measurements using standard units, use a range of equipment.	Plants- Ready, Steady, Grow To observe and describe how seeds and bulbs grow into mature plants. Find and describe how plants need water, light and a suitable temperature to grow and stay healthy. Asking simple questions and recognising that they can be answered in different ways Observing closely, using simple equipment Performing simple tests Identifying and classifying Using their observations and ideas to suggest answers to questions Gathering and recording data to help in answering questions.	Light and Shadows To recognise we need light in order to see things and that dark is the absence of light Light is reflected from surfaces Recognise that light from the sun can be dangerous and that there are ways to protect your eyes. Recognise that shadows are formed when light from a source is blocked by an opaque object. Find patterns in the way that the shadows change. Asking relevant questions and using different types of scientific enquiry to answer them.

can be changed by squashing, bending, twisting and stretching.

I can draw a basic conclusion using scientific language and consider if materials are suitable for purpose.

I can group and classify materials based on how they feel.

To identify and compare the suitability of a variety of everyday materials including wood, metal, plastic, glass, brick, rock, paper, cardboard for particular uses.

I can carry out a simple comparative test using my own ideas.

I can compare the suitability of materials using a comparative test.

I can compare and group together a variety of everyday materials on the basis of their simple properties I can find out about and describe the basic needs of animals including humans for survival.

I can ask simple questions relevant to the topic.

I can research facts about different animals to answer questions.

I can find out about and describe the basic needs of animals including humans for survival.

I can ask simple questions relevant to the topic.

I can research facts about different animals to answer questions.

I can find out about and describe the basic needs of animals including humans for survival.

I can communicate how you can look after different animals based on what they eat and where they live.

I can identify foods that animals eat by looking

how the depend on each other.

Can draw basic conclusions using own scientific knowledge, observations and comparisons.

I can identify which habitat each animal lives in.

I can identify most living things live in habitats to which they are suited and describe how different habitats provide for basic needs of different kinds of animals and plants and how the depend on each other.

I can record my observations using labelled drawings.

I can research facts about my animal using observations and secondary resources.

Identify and name a variety of plants and

Gather, record, classify and present data in a variety of ways to help in answering questions.

Record findings using simple scientific language, drawings, labelled diagrams, bar charts and tables.

Report on findings from enquiries including oral and written explanations.

Use results to draw simple conclusions, suggest improvements and raise further questions.

Identify similarities and differences.

Use straightforward scientific evidence to answer questions or to support their findings.

Setting up simple practical enquiries, comparative, and fair tests.

Making systematic and careful observations and, where appropriate, taking accurate measurements using standard units, using a range of equipment, including thermometers and data loggers.

Gathering, recording, classifying, and presenting data in a variety of ways to help in answering questions.

Record findings using simple scientific language, drawings, labelled diagrams, keys, bar charts and tables.

Report on findings from enquiries, including oral and written explanations, displays or presentations of results and conclusions.

Using results to draw simple conclusions, make predictions for new values, suggest improvements, and raise further questions.

Identify differences, similarities or changes

		carefully at the animals'	animals in their habitat,		related to simple
l lo	can make predictions	features.	including microhabitats.		scientific ideas and
	based on the best		-		processes.
m	naterials to block out	I can describe the	I can record my		
l li	light and I can report	importance for humans	•		Use straightforward
	and interpret my	of exercise, eating the	findings using tables		scientific evidence to
	findings.	right amounts if	and pictograms.		answer questions or to
		different types of food			support their findings.
	I can carry out a	and hygiene.	I can look for patterns		
	comparative test.		in my data as to where		
		I can plan and carry out	different minibeasts		
	I can compare and	simple tests.	live.		
	group together a	Lasa astua			
,	variety of everyday	I can set up a	Identify most living		
	naterials on the basis	comparative test.			
	of their simple	I can describe the	things live in habitats to		
	properties	importance for humans	which they are suited		
		of exercise, eating the	and describe how		
1	can evaluate my test	right amounts if	different habitats		
	and suggest	different types of food	provide for basic needs		
	improvements.	and hygiene.	of different kinds of		
		and myglene.	animals and plants and		
	can notice patterns in	I can sort foods into	how the depend on		
	my results.	their food groups and	each other.		
		record my results.	each other.		
		,			
		I can identify and	I can interpret my		
		classify foods based on	results and create an		
		their food group.	environment suitable		
			for my animal.		
		I can describe the	_		
		importance for humans	I can look for patterns		
		of exercise, eating the	in my data as to where		
		right amounts if			
		different types of food	different minibeasts		
		and hygiene.	live.		
		I can use drawings and			
		art to represent my			
		knowledge of a	Describe how animals		
		balanced diet.	obtain their food from		

I can identify and	plants and other	\Box
classify foods in	animals, using the idea	
different food groups.	of a simple food chain	
Loop describe the	and identify and name	
I can describe the importance for humans	different sources of	
of exercise, eating the	9	
right amounts if		
different types of food	I can communicate my	
and hygiene.	findings using relevant	
L can make simple	scientific language and	
I can make simple predictions from what I	illustrations.	
have observed.	'	
inare described.	I can use secondary	
Look for patterns in	sources to find out	
how germs spread.	what animals eat to	
I can describe the	make a food chain.	
importance for humans		
of exercise, eating the		
right amounts if		
different types of food		
and hygiene.		
I can communicate my		
findings using models.		
I mamga asing measis:		
I can use research and		
observation skills to		
identify and design		
bacteria.		
I can apply my		
knowledge of the unit		
and complete a		
knowledge test		
I can answer questions		
using my scientific	´	
knowledge and		
vocabulary.		

		I can revise and research key learning from the unit. I can apply my learning about animals including humans.				
RHE	Families and	Health and Well being	Safety and the	Citizenship	Economic wellbeing	Year 3: Transition
	relationships		Changing Body			lessons
KAPOW	Learning: how to resolve relationship problems; effective listening skills and about non-verbal communication. Looking at the impact of bullying and what action can be taken; exploring trust and who to trust and that stereotyping can exist	Understanding that a healthy lifestyle includes physical activity, a balanced diet, and rest and relaxation; exploring identity through groups we belong to, and how our strengths can be used to help others; learning how to solve problems by breaking them down into achievable steps.	Learning about: cyberbullying and how to be good digital citizens; first aid, bites and stings and how to be safe near roads. Pupils also think about choices and influence	Learning about children's rights; exploring why we have rules and the roles of local community groups, charities and recycling and an introduction to local democracy	Introduction to creating a budget and learning about: the different ways of paying, the emotional impact of money, the ethics of spending and thinking about potential jobs and careers	Helping Year 3 pupils prepare for the transition to Year 4 and the changes that come with this

Literacy						
HAMILTON TRUST	Fiction:	Fiction:	Fiction:	Fiction:	Fiction:	Fiction:
PLANS/THE WRITE STUFF	Familiar Settings Imaginary Creatures	The Write Stuff - Traditional Tale with a Twist	Stories with an element of fantasy Just Imagine	Stories by the same author – Michael Foreman	The Write Stuff Traditional Tale - The Magic Paintbrush	The Write Stuff The Incredible Book Eating Boy
	Non Fiction:	Little Red Reading Hood Y2	Non Fiction:	Non Fiction:	Traditional Tales and	Wellbeing – Feeling
	Instructions and Explanations –	Non Fiction:		Instructions Cooking	Fables	and Growing
	Game Shows and Quizzes	Non Chronological Reports Sports	Recounts. Newspaper Recounts			Poetry:
	Poetry:		recounts			Poems of Edward Lear
	Autumn Poems on a Theme. Festival Poems from Around the World					
Maths WHITE ROSE	Y2 Number – Place Value/ Number – Addition and Subtraction	Y2 Number – Addition and Subtraction/Geometr y - Shape	Y2 Number – Multiplication and Division/ Statistics	Y2 Measurement – Money/Number -	Y2 Measurement – Length and Height/ Measurement – Mass,	Y2 Number – fraction/ Measurement – Time/

	Y3 Number – Place Value/ Number – Addition and Subtraction	Y3 Number Multiplication and Division A	Y3 Number Multiplication and Division B	Multiplication and Division Y3 Number- Fractions A/ Measurement- Mass and Capacity	Capacity and Temperature Y3 Number - Fractions B/ Measurement - Money/Measurement - Time	Statistics/Geometry – Position and Direction Y3 Measurement – Time/ Geometry – Shape/Statistics
Music CHARANGA	Let Your Spirit Fly RnB RnB and other styles.	Glockenspiel Stage 1 Exploring and developing playing skills.	Three Little Birds Reggae Reggae and animals	The Dragon Song A pop song that tells a story Music from around the world, celebrating our differences and being kind to one another.	Bringing Us Together Disco Disco, friendship, hope and unity.	Reflect, Rewind and Replay. Classical The history of music, look back and consolidate your learning, learn some of the language of music.
(Purple Mash)	Unit 2.1 Coding To understand what an algorithm is. To create a computer program using an algorithm. To create a program using a given design. To understand the collision detection event. To understand that algorithms follow a sequence. To design an algorithm that follows a timed	Unit 2.2 Online Safety To know how to refine searches using the Search tool. To know how to share work electronically using the display boards. To use digital technology to share work on Purple Mash to communicate and connect with others locally. To have some knowledge and understanding about sharing more globally on the Internet.	Unit 2.4 Questioning To show that the information provided on pictograms is of limited use beyond answering simple questions. To use yes/no questions to separate information To construct a binary tree to separate different items. Use 2Question (a binary tree) to answer questions.	Unit 2.5 Effective Searching To understand the terminology associated with searching. To gain a better understanding of searching on the Internet. To create a leaflet to help someone search for information on the Internet. Unit 2.6 Creating Pictures	Unit 2.7 Making Music To make music digitally using 2Sequence. To explore, edit and combine sounds using 2Sequence. To edit and refine composed music. To think about how music can be used to express feelings and create tunes which depict feelings. To upload a sound from a bank of sounds into the Sounds section.	Unit 2.8 Presenting Ideas To explore how a story can be presented in different ways. To make a quiz about a story or class topic. To make a fact file on a non-fiction topic. To make a presentation to the class.

To understand that different objects have different attributes (properties). To understand what different events do in code. To create a program using a given design.	To introduce Email as a communication tool using 2Respond simulations. To understand how we talk to others when they are not there in front of us. To open and send simple online communications in the	To use a database to answer more complex search questions. To use the Search tool to find information.	To learn the functions of the 2Paint a Picture tool. To learn about and recreate the Impressionist style of art (Monet, Degas, Renoir). To recreate Pointillist art and look at the work of pointillist artists such as	To record and upload environmental sounds into Purple Mash. To use these sounds to create tunes in 2Sequence.	
To understand the function of buttons in a program. To know what debugging means. To understand the need to test and debug a program repeatedly. To debug simple programs.	form of email. To understand that information put online leaves a digital footprint or trail. To begin to think critically about the information they leave online. To identify the steps that can be taken to keep personal data and hardware secure Unit 2.3 Spreadsheets To understand what a		To learn about the work of Piet Mondrian and recreate the style using the lines template. To learn about the work of William Morris and recreate the style using the patterns template. To explore surrealism and eCollage.		
	spreadsheet is used for. To understand what a spreadsheet looks like. To be able to navigate around a spreadsheet and enter data.				

To learn new		
vocabulary related to		
spreadsheets.		
spreausneets.		
To add different types		
of images to a		
spreadsheet.		
Sp. 56.6555t.		
To use images as		
To use images as		
calculation aids.		
To use the 'move cell'		
tool to make images		
draggable		
araggabie		
T		
To use clipart images in		
a spreadsheet.		
To assign values to		
images.		
inagee.		
To use seeigned values		
To use assigned values		
in calculations		
To use 2Calculate		
totalling tools.		
To use 2Calculate to		
solve a simple puzzle.		
To use the 'speak' and		
'count' tools in		
2Calculate to count		
items.		
itoriis.		
To paid and add date to		
To add and edit data in		
a table layout.		
To find out how		
spreadsheet programs		
can automatically		
create graphs from		
data.		

RE	Big Question 4:	Big Question 4:	Big Question 5:	Big Question 5:	Big Question 6:	Big Question 6:
EMMANUEL PROJECT	What do people believe is important?	What do people believe is important?	Who is it right to follow?	Who is it right to follow?	Can books and stories be good teachers?	Can books and stories be good teachers?
	Judaism	Christianity	Islam	Christianity	Judaism	Christianity
	Teshuvah	Saviour	Compassion	Trust	Torah	Parable
Topic	Why Don't Penguins Need to	Great Explorers (History)	Why do some earthquakes cause	Bronze Age (History)	Why does it matter where my food comes	1960s Toys KS1 (History)
	Fly? (Geography) Locational knowledge	Changes within living memory and, where appropriate, these should be used to reveal:	more damage? (Geography) Locational knowledge	Changes in Britain from the Stone Age to the Iron Age.	from? (Geography) Locational knowledge Name and locate the	Changes within living memory – where appropriate, these should be used to
	Name and locate the world's seven continents and five oceans.	Aspects of change in national life	Locate the world's countries, using		world's seven continents and five oceans.	reveal: Aspects of change in
	Human and physical geography Identify daily and seasonal weather patterns in the	Events beyond living memory that are significant nationally or globally The lives of significant individuals	maps to focus on Europe (including the location of Russia) and North and South America, concentrating on their environmental		Name, locate and identify characteristics of the four countries and capital cities of the United Kingdom and its surrounding seas.	national life The lives of significant individuals in the past who have contributed to national and International
	United Kingdom and the location of hot and cold areas of the world in relation to the Equator and the	in the past who have contributed to national and international achievements.	regions, key physical and human characteristics, countries and major cities. Identify the position and significance of		Human and physical geography Identify daily and seasonal weather patterns in the United	achievements Significant historical events, people and places in their own locality.

north and south poles.

Use basic geographical vocabulary to refer to key physical and human features.

Geographical skills and fieldwork

Use world maps, atlases and globes to identify the United Kingdom and its countries as well as the countries, continents and oceans studied at this key stage.

Use aerial photographs and plan perspectives to recognise landmarks and basic human and physical features.

Use simple observational skills to study key human and physical features of environments.

Locational knowledge

Name and locate the world's seven continents and five oceans
Name, locate and identify characteristics of the four countries and capital cities of the United Kingdom and its surrounding seas.

Geographical skills and fieldwork

Use world maps, atlases and globes to identify the United Kingdom and its countries, as well as the countries, continents and oceans studied at this key stage.

latitude, longitude, Equator, Northern Hemisphere, Southern Hemisphere, the Tropics of Cancer and Capricorn, Arctic and Antarctic Circle, the Prime/Greenwich Meridian and time zones (including day and night).

Human and physical geography

Describe and understand key aspects of:

Physical geography, including: climate zones, biomes and vegetation belts, rivers, mountains, volcanoes and earthquakes, and the water cycle.

Human geography, including: types of settlement and land use, economic activity including trade links, and the distribution of natural resources including

Kingdom and the location of hot and cold areas of the world in relation to the Equator and the north and south poles.

Use basic geographical vocabulary to refer to key physical and human features.

Geographical skills and fieldwork

Use world maps, atlases and globes to identify the United Kingdom and its countries as well as the countries, continents and oceans studied at this key stage.

Use aerial photographs and plan perspectives to recognise landmarks and basic human and physical features.

Use simple observational skills to study key human and

			energy, food, minerals and water. Geographical skills Use maps, atlases, globes and digital/computer mapping to locate countries and describe features studied. Use the eight points of a compass, four and six-figure grid references, symbols and key (including the use of Ordnance Survey maps) to build their knowledge of the United Kingdom and the wider world.		physical features of environments. Use simple fieldwork and observational skills to study the geography of their school and its grounds and the key human and physical features of its surrounding environment.	
PE GET SET 4 PE	Sending & receiving	Invasion Games	Dance	Fitness Year 2	Striking and Fielding	Target Games
Phonics Little Wandle	Y2 1 Programme Autumn 1 and Autumn 2 Y3 1 Programme Spring 1 and Spring 2	Y2 1 Programme Spring 1 and Spring 2 Y3 1 Programme Summer 1 and Summer 2	Y2 1 Programme Summer 1 and Summer 2 Y2 2 Programme Fluency	Y2 2 Programme Fluency Y2 2 Programme Fluency	Y2 2 Programme Fluency Y2 2 Programme Fluency	Y2 2 Programme Fluency Y2 2 Programme Fluency

FRENCH	Language Angels Greetings Colours	Language Angels In My Town Superheroes Seasons	Language Angels Instruments Animals	Language Angels Fruits Vegetables	Language Angels My family Pets	Language Angels At school At the weekend
Art/DT	Yayoi Kusama Learn about who Yayoi Kusama is; Experiment with different techniques for creating polka dots; Recreate a piece of artwork using collage; Create a 3-D form from clay using the rolling technique; Use paint to recreate a painting in the style of Kusama's pumpkins	Puppets Investigate a range of puppets and their features; Work with fabric to create a finger puppet; Develop and practise sewing skills; Design a glove puppet; Follow a design to make a puppet; Evaluate a finished product	William Morris Explore the art work of William Morris; understand the Arts and Crafts movement; observe and sketch natural objects; design a printing block inspired by Morris; print using the printing block inspired by William Morris	Investigate the invention of the telephone; investigate the invention of the World Wide Web; to explore how the invention of reinforced concrete works; investigate the invention of the macintosh; reflect on the impacts that inventions have had on our lives	Understand about the life of the artist Henri Rousseau; Explore and use the skills and techniques used by Henri Rousseau; Understand the meaning of Henri Rousseau's genre, Portrait-Landscape; Understand about the animals in Rousseau's paintings; Use imaginations and skills to paint own pieces of art	Light-up Signs Investigate and analyse light-up signs; to understand how LEDs can be used instead of traditional incandescent bulbs in series circuits; develop ideas for a decorative illuminated sign; to select and use tools, equipment, materials and components to make the enclosure of a decorative illuminated sign; construct a working circuit with one or more lights and fit it in a decorative illuminated sign; investigate ways in which computers can be used to program and control lights in a product
Potential Educational Visits	Africa Animal E			nall Heath ir habitats - Science link	Museum of Norwi	- Reading For Pleasure ch at the Bridewell
		-Pantomime			KS1 Toys in the Pas	st - Topic history link