Submission for Bridging SNET Al Services To Unity Apps

Milestone 2

| Milestone 2 - Unity Script For Service Discovery | |
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| Status | ⊕ Not Started |
| Description | Develop a C# script that enables the discovery of services on the SingularityNET marketplace. This script will list each service with a description pricing information and an endpoint for interaction. |
| Deliverables | Deliver a video demonstrating the working script along with a complete copy of the code. This will showcase the script's ability to discover and list services effectively. |
| Budget | \$15,000 USD |
| Link URL | |

Explanation

We've managed to successfully connect Unity to the SNET Marketplace and list services from within a Unity test application. The video demonstrates this code working and shows the list of services along with the necessary data. This is a huge unlock for us and will enable us to proceed with the next milestones.

Video

You can view the video explanation here (apologies for the frame rate, there was an issue while recording): https://www.youtube.com/watch?v=Xb0U5AQAaQc

Source Code

A full, zipped version of the source code can be downloaded here: https://drive.google.com/file/d/1XMMLvQK0CJXR-6rWDWOxg6z16BZR4gLL/view?usp=sharing