

## Frequently Asked Questions (FAQ)

# Google Workspace Hackathon 2024

If you face any difficulties, you can email us at [hackathon.gdsc.apu@gmail.com](mailto:hackathon.gdsc.apu@gmail.com) or contact us at discord. Feel free to ask if you need further assistance!

### GENERAL

**1. When to register?**

The registration form will open from 1 July 2024 until 25 July 2024.

**2. Is there a registration fee?**

No, there is no registration fee.

**3. Who can participate?**

The hackathon is open to the public from any institution; however, only university and college students are eligible to participate.

**4. Can students from the same team come from different institutions?**

Yes, team members can come from different institutions.

**5. Is there a limit on the number of participants?**

There is no limit on the number of participants for the preliminary round.

**6. How many people can I have on my team?**

Teams must consist of at least 2 members and can have up to 4 members.

**7. Can I participate as an individual?**

No, you must join a team with at least 2 members.

**8. Can I be part of different teams?**

No, participants cannot be part of multiple teams.

**9. Can I change my team members after I have submitted my application /registered?**

No, changes to team members are not allowed after registration.

**10. Can I join without any knowledge or experience in coding?**

The hackathon is open to beginners. We will provide sessions and resource links to help you get started.

**11. What if I cannot find team members?**

We will have a Discord channel to help you find team members.

**12. Is participation limited to only the Computer Science course? Can I invite friends from other courses?**

Participation is open to all active university students, not just those in the Computer Science field. Feel free to invite friends from different courses or universities, regardless of their field of study or year, to form a team and compete for fantastic prizes!

**13. How many rounds are there?**

There are 2 rounds: preliminary round and final round. Participants in the preliminary round will showcase their projects to qualify for the final round, where the top 8 teams will be selected.

**14. How is this hackathon conducted? Should I present at APU?**

The preliminary round includes an online opening talk, a hybrid bonus sharing session, and online submissions. In the final round, participants will engage in hybrid workshop training, receive mentorship guidance, and participate in an in-person final pitching session at APU.

**15. What are the technical requirements for participating in the hackathon?**

Specific software requirements include Google Workspace tools and Apps Script for development purposes.

## SUBMISSION AND CHALLENGE STATEMENTS

**1. What should be submitted in the preliminary rounds?**

In the preliminary round, participants are required to submit a pitch deck, a pitch video, and a GitHub link.

**2. How can we submit our idea proposal?**

You can submit through our Google Workspace hackathon website.

**3. Can we submit proposals for more than one Challenge Statement?**

No, please stick to either the broad statement or the case study chosen. Your team can only focus on one challenge statement.

**4. Can we submit more than one idea per Challenge Statement?**

No, please submit only one solution.

**5. Does my idea proposal need to have a technology component?**

Yes, a technological component is necessary, utilizing Google Workspace tools, AppSheet, and Apps Script.

**6. What is the deadline for submission for the preliminary round?**

The deadline is July 29, 2024.

**7. Can I still make changes to my presentation/pitch deck after I have submitted my entry in the portal?**

Unfortunately, no changes can be made after submission.

**8. Who owns the intellectual property rights?**

The participants will no longer be able to reuse their ideas, and the ideas submitted will be owned by the organizing committee and sponsors.

## SHORTLISTING AND FINALS

**1. What will the shortlisting process be like?**

All the preliminary submissions that meet the eligibility will be reviewed and evaluated by the judges internally. Top 8 teams will be selected for the final pitching.

**2. What are the judging criteria for the preliminary round?**

The preliminary submission will be evaluated based on a set of criteria:

- Video Presentation 20%
- Business Solution 40%
- Technical 40%

**3. When will I know the outcome of the Preliminary round?**

We will have an online announcement for top 8 teams on 2 August 2024.

**4. What happens if I am shortlisted?**

If you are shortlisted, you will proceed to the next round of the hackathon. This may involve further evaluations, workshops, mentorship sessions, and preparation for the final pitching event where you'll have the opportunity to present your project in person.

**5. If I qualify for the finals, will transportation and accommodation be provided?**

No, participants are required to arrange their transport and accommodation. However, transportation from LRT Bukit Jalil to APU (as well as the return trip) will be arranged.

**6. What is the format of the Finals?**

The finals will be held physically at Asia Pacific University (APU), Bukit Jalil.

**7. When are the Finals?**

The finals will take place on August 24, 2024 (Saturday).

**8. Must all team members attend the Final Pitching?**

Yes, all team members must attend the Final Pitching. If a team member cannot attend the Final Pitching, please notify us via email [hackathon.gdsc.apu@gmail.com](mailto:hackathon.gdsc.apu@gmail.com).

**9. If I am not selected as one of the top teams, what's next for my team?**

You are still invited to attend our Google Workspace Hackathon workshops.

**10. Will participants receive feedback on their submissions after the hackathon?**

Yes, participants will receive feedback on their submissions after the hackathon. Feedback will focus on technical execution, innovation of the solution, and alignment with the challenge statement.

**11. Will there be a Certificate of Participation?**

Yes, for sure!