

1st level

[Catch Off-Guard](#), [Combat Reflexes](#), [Deflect Arrows](#), [Dodge](#), [Improved Grapple](#), [Scorpion Style](#), [Throw Anything](#); [Ki Diversity](#)(first lvl?), [Wings of the Androsphinx](#)

6th level

[Gorgon's Fist](#), [Improved Bull Rush](#), [Improved Disarm](#), [Improved Feint](#), [Improved Trip](#), [Mobility](#); [Blade Binder](#), [Hamatulatsu Strike](#), [Horn of the Criosphinx](#)

10th level

[Improved Critical](#), [Medusa's Wrath](#), [Snatch Arrows](#), [Spring Attack](#); [Ki Throw](#)

14th level

[Binding Throw](#), [Improved Ki Throw](#),

Can take in place of bonus feat, but must still meet prerequisites.

Feat Name	Prerequisites
Meditation Master	N/A
Body Control	Wis 11, Meditation Master
Combat Meditation	Wis 13, Meditation Master, character lvl 5
Meditative Concentration	Wis 13, Combat Meditation, Meditation Master, character lvl 5
Bend with the Wind	Wis 15, Body Control, Endurance , Meditation Master
Slow Time	Wis 15, Combat Meditation, Meditation Master, character lvl 7
Perfect Awareness	Wis 17, Combat Meditation, Meditation Master, character lvl 9
Body Mastery	Wis 19, Body Control, Meditation Master, character lvl 15
Perfect Center	Wis 21, Combat Meditation, Meditation Master, character lvl 17