

Michael Lambert Jr Denver, CO | 720-383-7370 | mlambertbusiness@gmail.com

 [Linkedin.com/in/3ichael7ambert](https://www.linkedin.com/in/3ichael7ambert)  [Github.com/3ichael7ambert](https://github.com/3ichael7ambert)

SUMMARY

Dynamic Software Engineer adept at planning, problem-solving, and coding across diverse platforms and areas. Experienced in crafting projects from static web pages to modern web apps. Seeking new opportunities to apply expertise in software engineering.

SKILLS

Languages: Python, JavaScript, Java, HTML, CSS, jQuery, React, SQL

Technologies: Flask, Node.js, Express, PostgreSQL, SQLAlchemy, Git, GitHub, Jest, Jasmine

PROJECTS

Sketchbook <https://github.com/3ichael7ambert/sketchbook-react-express>

December 2023

- Developed dynamic web app with React, Javascript, Jest & Express.
- Created live backend API for images.
- Implemented real-time collaborative sketchbook.
- Demonstrated live prototype with advanced features.

Web Crawl <https://github.com/3ichael7ambert/Prodrivers-WebCrawler>

July 2023 – August 2023

- Developed a dynamic website through web scraping, Python and Flask.
- Showcased a live prototype for an advanced iteration.
- Crafted a personalized API from scratch.
- Incorporated web scraping, login/logout functionalities, and diversified client interfaces.

PROFESSIONAL EXPERIENCE

Fellow/Peer Mentor, Software Engineer Student | Springboard | Remote

February 2023 – Present

- Successfully completed 700+ hours of hands-on courses in Javascript, Python, React.js, Express, Node.js, jQuery, Jasmine, SQL, Postgres, Git and Jest.
- Distinguished for exceptional mentoring skills, highlighted for assisting and guiding 18+ students within a single month, indicating a high level of effectiveness in communication and problem-solving, contributing to the overall success of the mentorship program.

Game Developer | Independent | <https://3ichael7ambert.itch.io/>

June 2002 – Present

- Proficient in designing and developing games, spanning Windows, Mac, Android, Gameboy and HTML5 platforms.
- Extensive knowledge in game design, mechanics implementation, and debugging across various platforms.
- Demonstrated ability to adapt to evolving technologies and platforms, ensuring successful game releases and user engagement.

Web Developer | Independent

June 2008 – July 2012

- Created a series of static web portfolios for peers and local startups, showcasing a blend of technical skills in web development and creative flair in graphic design.
- Leveraged graphic design expertise to craft visually appealing and user-friendly websites, enhancing brand identity and user experience for clients.

Various Retail and Logistics | Non-Software Engineering Experience

June 2006 – Present

- Demonstrated exceptional leadership qualities by swiftly advancing through various roles from Trainer to Supervisor and eventually to Management, indicating strong management and team-building skills.
- Excelled in customer-centric roles by providing outstanding service and fostering positive relationships with clients, contributing to customer satisfaction and retention.

EDUCATION & CERTIFICATIONS

Excelsior University | September 2024 | Bachelors of Science - Liberal Arts

Pierpont Technical College | May 2024 | Associates of Applied Sciences - BOG - Informational Systems
Springboard | March 2024 | Software Engineering Certificate | 700+ Hours of Software Development
Google | IT Support Specialist | Project Management | UX Design | Data Analytics | Digital Marketing
University of South Australia | Professional Credential: Graphic Design | August 2023
Texas A&M TEEX | Cyber Security | January 2024 | Completed 10 Cyber Security Courses | 101, 201 & 301
CompTIA | A+ | Est June 2024