

Shura 2 coop mikage

https://media.discordapp.net/attachments/452598711755735053/825951014322307072/pad_build.png?width=459&height=468

<https://media.discordapp.net/attachments/800328992376225813/825955797435416596/image0.jpg?width=518&height=702>



Title入力

Created by PDC バストラダメージ計算

usui has poison surge horus has jammer surge can be interchangeable

36 Turns

Time ~ 13:30 - 18 minutes very consistent

Turn by Turn Instructions

floor	spawn	turns	instructions
f1	carbuncle	1 - p1	transform p1 lead mikage transform p2 lead mikage oichi(shellingford) dealy horus(lina) haste 2c/ fc match away red/hearts
		2 - p2	if not at sres already - mass dark hit to sres else 1c try not to match dark
		3 - p1	if not at sres already - mass dark hit to sres else 1c try not to match dark
		4 - p2	if not at sres already - mass dark hit to sres else 1c try not to match dark
		5 - p1	should be at sres already mass dark + 1 other colored combo + 1 other combo (NO NEED TO SHIELD)
f2	plants	6 - p2	p1 lead mikage (mikage with safi jiva eq) transform sakura matou reginleif(harvest lute) haste sakura matou (reasted) kill (sakura te should make this ok) row + vdp + 1 dark combo + 1 other colored combo OR mass dark + 2 dark combo + guard break
		7 - p1	mass dark + 1 other colored combo + 1 other combo can minimize combos, pull out of spinner if necessary, NO NEED TO SHIELD DO NOT GUARD BREAK
		8 - p2	match guard break (NO NEED TO SHIELD) *preempt next floor 31.5k with sakura shield
f3	goblin	9 - p1	transform chris p2 lead mikage (mikage with reeche hat) mass attack dark + 1 other color combo + 1 other combo (100% shield active)

		10 - p2	mass attack dark + 1 other color combo + 1 other combo (100% shield active) can pull out of spinner
f4	exp dragons	11 - p1	p1 lead mikage (mikage with safi jiva) chris vdp + 1 dark combo + full combo (requires oe) OR vdp + 2 dark combo + full combo OR mass attack dark (minimum 6 dark orbs) + guard break (needs nat 7c minimum)
f5	ogres	12 - p2	if p1 did not kill lit floor: guard break (dragons should be dead or you are dead) ELSE 1c (on ogres)
		13 - p1	usui(xmas tamadra) unbind target red ogre 1 dark + 1 other color combo + 1 other combo (can make red or light L for L unlock)
		14 - p2	mass attack dark + 1 other color combo + 1 other combo
		15 - p1 1c	
		16 - p2	1c
		17 - p1	mass dark (if 2 remaining) + 1 other color combo + 1 other combo (when ogres in2 if p1 killed exp dragons, else ogres in3)
f6	toy dragons	18 - p2	swapped horus(shellingford) 1c match away heart and red make red L if locked skyfall REMEMBER TO MATCH 4 IF OICHI
		19 - p1	swapped 1c (save darks) REMEMBER TO MATCH 4 IF OICHI

		20 - p2	swapped 1c (save darks) REMEMBER TO MATCH 4 IF OICHI
		21 - p1	swapped 1c (save darks) REMEMBER TO MATCH 4 IF OICHI need 11 dark orbs minimum for next floor **can use chris to gen darks and save
		22 - p2	mass attack dark + 2 dark combos + 1 other color combo clear board save remaining darks can use mikage (safi or reeche) if short on orbs (use one with shorter cd on eq)
		23 - p1	chris mass attack dark + 2 dark combos + 1 other color combo can use mikage if short on orbs OR pull out from spinners if already used
f7	pengdra	24 - p2	horus te rebuff transform chris mikage mass attack dark + 1 other color combo + 1 other combo (100% shield active)
		25 - p1	chris mass attack dark + 1 other color combo + 1 other combo (100% shield active)
f8	ninja lit	26 - p2	reginleif chris mass attack dark + 2 dark combos + 1 other color combo
		27 - p1	mikage (if not enough orbs) chris mass attack dark + 2 dark combos + 1 other color combo
f9	trailo/jas	28 - p2	chris if wee jas use horus vdp for safe damage + 1 other color combo + 1 other combo (NO NEED TO SHIELD)

f10 quan/gane 29 - p1 chris if not enough darks
3 dark combos + 1 other color combo (try not to match GREEN on QUAN)
try to save at least 9 dark and green orbs (esp if GANE)

30 - p2 sakura matou(anubis) + mikage (if necessary) + chris

 GANE:

 dark VDP + 2 dark combos + 1 other color combo

 QUAN:

 dark VDP + dark row + 1 dark combo + 1 other color
 combo

f11 okuni/liu bei 31 - p1

 OKUNI:

 oichi

 chris

 horus

 dark VDP + 1 other color combo + 1 other combo

 Liu Bei

 chris

 horus(lina)

 1 dark combo + 1 other color combo + 1 other combo

 IF MIKAGE WAS NOT USED, USE MIKAGE BEFORE

HORUS

f12 sherias 32 - p2

 chris

 dark VDP + 1 other color combo + 1 other combo

f13 gilles 33 - p1

 PASS

 IF YOU FORGOT TO HORUS ON F11

 chris + mikage + horus PASS

 - p2

 mikage + chris (if p2 used horus on f11)

 Dark VDP + Dark Row + 1 dark combo + 1 other color combo

 **make sure to break vdp and row and other dark combo

 away from each other

 ~ super gilles rage hit 39k damage

34 - p1

 usui

OR

if not used on f11 (okuni) oichi

chris

Dark VDP + 1 other colored combo + 1 other combo

~revive

35 - p2

Mikage

chris

sakura

Dark VDP + Dark row + 1 dark combo + 1 other color
combo

** tip for super blind, do chris + sakura -> mikage all locked
orbs will be dark

36 - p1

horus (if shadow fangs or for te)

chris

Dark VDP + 1 other colored combo + 1 other combo

*IF P2 DID NOT HORUS ON F11, P1 MUST PASS ON T35 AND T35 AND T36 ARE
REVERSED (horus if shadow fangs p1)

Sample Clear

13:39.3 clear time

<https://youtu.be/nqQiu5OEJ54>