



VR Training

Protocols

- Use ONLY the apps listed below, in the order they are listed.
- If you can play multiplayer, ONLY invite the accounts in this class - do not message or otherwise engage with people outside of this classroom.
- Do not use or otherwise change any settings and do NOT purchase or download any content. Check with Captain Gonzalez if you are unsure.
- Use ONLY while sitting on your stool (leave room to turn fully around).
- Make sure your controllers match the headset you are using (see numbers).
- Treat the device with care. Hold it firmly and keep it safe.
- Plug it in when done so that it's charged for the next group.

Class Accounts:

- ★ Headset 01 - Annieoculus01, Annie Gonzalez
- ★ Headset 02 - Doogieoculus02, Doogie Anderson
- ★ Headset 03 - Missyoculus03, Missy Olga
- ★ Headset 04 - Ansonoculus04, Anson Solvoy

BEGIN by choosing an experience:

- ☐ Nature Treks VR
- ☐ Star Chart
- ☐ Ocean Rift

Go into the experience you chose:

→ What did you see? What did you experience? What did you learn?

Hand Physics Lab:

Once you are done with your immersion experience, enter the Hand Physics Lab app and work on learning how to use your headset with hand-tracking instead of with controllers.

Share your experience. How was it? What worked well? What did not work?

Gravity Lab VR:

Once you are done with the Hand Physics Lab app enter the Gravity Lab app.

How was it? How far did you get? What did you learn?

Draw or sculpt something you learned:

- ☐ Tilt Brush VR
- ☐ Sculpt VR

What did you create? Why?
