

Interlude 1 – Shrine Maiden's Team's Stats

Phantasm Side: Shrine Maiden of Paradise

=====General Stats=====

Name: Reimu

Surname: Hakurei

Species: Human

Alignment: Lawful Neutral

Height: 158cm

Weight: 43 Kg

Three Sizes: B75/W56/H79

Hair Color: Black

Eye Color: Black

Strength: D (E)

Agility: B+ (B)

Mana: A

Luck: A

Endurance: D (E)

Personal Skills:

- Witchcraft EX
- Territory Creation C



===Profile===

Identity:

Fulfilling the duty of being the Hakurei Shrine Maiden, Reimu is one of Gensokyo's most important individuals. It is her job to guarantee that the balance between Youkai and Humans is preserved – she neither favors one or the other, making sure to treat both equally. This dualism makes it a bit hard for humans to feel safe when around her, since by nature, Man fears the unknown – but that doesn't stop her from being respected and loved by the Human Village's inhabitants. The very same could be said for Youkai, who are particularly fond of her, since she's quite tolerant.

Her personality is mostly the one of an easy-going girl. She doesn't take too many things seriously, and enjoys peace while alone. The girl however minds her reputation a lot, as donations are what determine how she lives. This can end up making her appear selfish or greedy at times, when fame and money come into play.

One important thing to note is that while tolerant, Reimu can be quirky and very easy to anger if you push her wrong buttons. Whenever there's trouble around, she'll usually use the simple 'beat'em up' method since she often believes that everyone is always, somehow, related to incidents in one way or the other. Another trait of her “simple” way of thinking.

Abilities:

As a Shrine Maiden, Reimu has access to a lot of powers, including summoning gods of the Japanese pantheon to assist her. Her innate skills as an exorcist are also very potent, making her a very powerful magic-user in all respects: the impressive mix of all these traits is what makes up her “EX” ranked Witchcraft. By enhancing herself with charms, the Shrine Maiden can become quite tougher in regard to her strength and endurance - she does use martial arts from time to time, after all.

Reimu's “C” ranked Territory Creation is mostly related to the fact that while she can set up boundaries and all, she's very attached to her Shrine – this creates a lot of issues for her to make bounded fields where she can “feel at home” elsewhere.

It should be noted that Reimu's gifted with the “flight” Origin. This concept allows her to “fly” over any obstacles - that is a power that is potentially game breaking, as shown by her ultimate spellcard - Fantasy Heaven. Her innate instinct also very rarely fails her – it's one of the main reasons why she's so good at

danmaku.

Fate Side: Crimson Servant NRVNQSR

====General Stats====

Name: Nero

Surname: ???

Class: Saber

Alignment: Chaotic Good

Height: 145cm

Weight: 40 Kg

Three Sizes: B76/W52/H79

Hair Color: Blonde

Eye Color: Olive

Strength: A

Agility: B

Mana: B

Luck: C

Endurance: B

Class Skills:

- Magic Resistance C



Personal Skills:

- Imperial Privilege EX
- Headache Sufferer B

Noble Phantasm:

- ???

Golden Theater of the Deranged

===Profile===**Identity:**

Saber is a Servant that's been mysteriously dragged into Gensokyo. She hails from a world where the Earth has been destroyed. Servants are by definition, heroes of old times summoned to participate in the infamous Holy Grail Wars. The Holy Grail War of Saber's time was of a digital nature, hence the girl's surprise as she realized that she had taken form into a 'real' world.

Following general Servant policies, she will not reveal her name, although she nearly already did so to Reimu out of enthusiasm. As far as her speech manners and way of thinking can show, it is apparent that she was once a ruler of the Roman Empire, that is the least that can be said.

Saber has a very pompous attitude, expressing herself with quite the overbearing tone and motions. The causes of this megalomaniac nature could be attributed to her story as a ruler, but there's no doubt that the girl is in some way, a little bit crazy herself deep down inside – she herself acknowledges that. There is another side of her though, that is quite caring and loving – she's a person that enjoys seeing others smile, and as a ruler she loved her people very much.

Abilities:

She is inhumanly strong and respectably agile. While most Servants of the Saber class generally exhibit a certain “balance” of their stats, Nero leans more towards the “powerful” side. This doesn't mean though that she isn't fast – her agility is something that shouldn't be scoffed at either, since she can keep track of Youmu's movements.

Her “Imperial Privilege” skill allows her to emulate things that should be impossible to her – she believes in herself so greatly that nearly nothing is impossible to her. The Skills she usually keeps up with Imperial Privilege are: Swordsmanship, Charisma, Military Tactics and Riding.

Phantasm Side: Half-Human Half-Phantom Gardener

====General Stats====

Name: Youmu

Surname: Konpaku

Species: Half-Human Half-Phantom (Youkai)

Alignment: True Lawful

Height: 153cm

Weight: 41 Kg

Three Sizes: B72/W54/H76

Hair Color: Silver

Eye Color: Dark Green

Strength: C+

Agility: A+

Mana: D

Luck: C

Endurance: C

Personal Skills:



- | | | |
|------------------------|---|---|
| - Vitrification | C | |
| - Battle Continuation | A | |
| - Presence Concealment | | D |

===Profile===

Identity:

The straightforward and diligent gardener of the Netherworld, Youmu serves the Lady of Hakugyoukourou, Saigyouji Yuyuko. While “gardener” is her title, she really is the one that does everything for Yuyuko, including cleaning, cooking, shopping and taking care of any of the other necessary house chores.

Youmu and her Mistress have become quite infamous in Gensokyo due to having stolen the land’s Spring some time ago. That event was when the half-phantom met with Reimu and her comrades. The resolution of the problem was fairly peaceful due to the spellcard system, and Youmu’s been on decently amicable terms with her old opponents. She’s even helped them at times.

Abilities:

As a half-phantom half-human, Youmu is a Youkai; this gives her natural superhuman strength and natural superhuman agility. Still, her strength isn't all that great, as she's still quite young. Her speed and agility though are uncontested, especially when it comes to short bursts. She's infamous for being able to achieve supersonic speeds she executes one of her spellcards.

While she's an innately talented swordswoman, Youmu lacks live training and has rarely used her swords in a real weapon vs weapon fight. This ends up making most of her attack patterns rather predictable and easy to read. This weakness is something that she's trying to cover up, but with barely any other one to train with, and due to the fact that her Master left her at an early age, leaving her style incomplete, it is quite hard for Youmu to become as skilled as she wishes to.

Phantasm Side: Half-Beast of Knowledge and History

====General Stats====

Name: Keine

Surname: Kamishirasawa

Species: Were-Hakutaku

Alignment: Lawful Good

Height: 171cm

Weight: 56 Kg

Three Sizes: B85/W54/H81

Hair Color: Silver-Blue

Eye Color: Red

Strength: B+

Agility: B+

Mana: C

Luck: B

Endurance: B+

Personal Skills:

- | | |
|----------------------|----|
| - Monstrous Strength | B |
| - Shapeshifting | C |
| - History Alteration | EX |

===Profile===



Identity:

A teacher that works at Gensokyo's sole school, located in the Human Village. She is quite the erudite, taking education very seriously. Keine believes that the key to a better Gensokyo is in teaching to the next generation how to coexist peacefully with Youkai.

Keine is generally a peaceful and serene woman - being very wise, the scholar is probably one of the safest persons in Gensokyo to be next to. However, threatening innocents and humans in front of her is a very good way to incur her wrath - she basically lives to protect others and will not hesitate to punish individuals that try to harm humans, or in general, anyone close to her.

Abilities:

Keine is a were-hakutaku, meaning that she's part Youkai as well. Hakutakus are extremely powerful and wise Phantasmal Beasts that are known to have advised Emperors of Japan and China. As such, she possesses a very able body that is strong and sturdy, able to heal very fast.

The main highlight of her abilities though is her power to manipulate history. While in Human Form, Keine can "consume" history, hiding or deleting parts of the information that was to be stored into Akasha. The potency of her history alteration is doubled during full moons, that being the time when Keine's were-hakutaku nature fully shows. She grows horns and a tail, also taking on a more beastly appearance. In her full moon form, she can change history itself.

However, one does not mess with Akasha so easily. The ability to change history puts a massive weight onto Keine, both in the forms of responsibility and physical strain.