Swain CORE (Semester-long) Curriculum Map for (6th grade Keyboarding)

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Unit #/Name	Module 1 Digital Literacy	Module 2 Alpha Keys	Module 3 Number/ Symbol Numerical Keypad	Module 4 Building Speed and Accuracy	Module 5 Basic Word Processing			
Big Idea		Teach basic keying skills	constant fluent manipulation of numeric and symbol keys	Increase keyboarding speed and accuracy				
Timeline		6 weeks	6 weeks	6 weeks				
State Standards		Apply the touch method in operating the alpha keys.	Apply the touch method in operating the alpha keys.	Apply the touch method in operating the alpha keys.				
Related Competencies		Operating a computer in an efficient way to allow students to be successful	Operating a computer in an efficient way to allow students to be successful	Operating a computer in an efficient way to allow students to be successful				