**Table 3. Context II: Physical classroom using One projector having computer**
S. N o	**Elements**	**Goal**	**Evaluate if LD addresses goal** Please provide your rating on a five point likert scale. Use the scale from 1 (None) to 5 (Fully).	**Prompt to be given to ChatGPT for revised LD**	**Has the revised LD now addressed the goal, how satisfied are you?** Please provide your rating on a five point likert scale. Use the scale from 1 (Not Satisfied) to 5 (Very Satisfied).
1.	Interactivity	Includes interactive features designed for classroom projection.	Verify the inclusion of elements like interactive quizzes, discussions, or other activities that foster student engagement & suitable for a projector-based classroom setting. ☐ 1. None ☐ 2. Minimal ☐ 3. Partially ☐ 4. Substantially ☐ 5. Fully	In the above learning design, add and incorporate more interactive elements in learning design that are conducive to a classroom setting with a projector. Consider features like interactive quizzes, discussions, or other activities and other engagement strategies that foster participation in a physical environment.	☐ 1. Not Satisfied at All ☐ 2. Slightly Satisfied ☐ 3. Moderately Satisfied ☐ 4. Satisfied ☐ 5. Very Satisfied. Write Reason/Comments…..
2.	Active Learning	Includes strategies to get students to go beyond listening and watching, and actively participate in their learning process by doing relevant activities in a projected environment.	Check for features like discussion prompts, group activities, collaborative tasks or activities that encourage active participation tailored for a projector-based class. ☐ 1. None ☐ 2. Minimal ☐ 3. Partially ☐ 4. Substantially ☐ 5. Fully Ensure that the learning design minimizes passive learning by using active learning elements in a	You incorporated interactive activities well in the above learning design, in addition to it in the above learning design, add and incorporate active strategies to get students to go beyond listening and watching, and actively participate in their learning process by doing relevant activities that enhance student engagement specifically in a physical classroom where content is projected? Provide suggestions for interactive elements, group activities, or other approaches that foster active participation	☐ 1. Not Satisfied at All ☐ 2. Slightly Satisfied ☐ 3. Moderately Satisfied ☐ 4. Satisfied ☐ 5. Very Satisfied. Write Reason/Comments…..

			projector-based class. ☐ 1. None ☐ 2. Minimal ☐ 3. Partially ☐ 4. Substantially ☐ 5. Fully	and minimize passive learning. Clearly define what teacher and students will be doing in the learning activity?	
3.	Assessment	Suitable assessments method (both formative and summative) are designed considering the projector-based classroom context incorporated in the learning design.	Confirm that assessments, quizzes, tests, collaborative projects are designed in effective ways and suitable for implementation in a physical classroom with a projector. Consider both formative and summative assessment ☐ 1. None ☐ 2. Minimal ☐ 3. Partially ☐ 4. Substantially ☐ 5. Fully	You incorporated active learning well in the above learning design, in addition to it in the above learning design, add and incorporate suitable assessments method aligned with the classroom projector context while ensuring meaningful evaluation. Consider both formative and summative assessment.	☐ 1. Not Satisfied at All ☐ 2. Slightly Satisfied ☐ 3. Moderately Satisfied ☐ 4. Satisfied ☐ 5. Very Satisfied. Write Reason/Comments…..
4.	Feedback	Incorporates feedback mechanisms designed for classroom projection.	Confirm that there are opportunities for immediate feedback, either from teachers or peers, during projected materials , discussions, assessments, or collaborative activities. ☐ 1. None ☐ 2. Minimal ☐ 3. Partially ☐ 4. Substantially ☐ 5. Fully	You incorporated a suitable assessment method well in the above learning design, in addition to it in the above learning design, add and incorporate feedback mechanism to students either from teachers or peers on the projected elements in a classroom setting."	☐ 1. Not Satisfied at All ☐ 2. Slightly Satisfied ☐ 3. Moderately Satisfied ☐ 4. Satisfied ☐ 5. Very Satisfied. Write Reason/Comments…..
5	Accessibility	Ensure compatibility of the learning design with	Ensure that any technology tools used align seamlessly with the projector based classroom context. ☐ 1. None	You incorporated a suitable feedback mechanism well in the above learning design, in addition to it in the above learning design, add and incorporate	☐ 1. Not Satisfied at All ☐ 2. Slightly Satisfied ☐ 3. Moderately Satisfied

		the specific projector available in the classroom. Ensure that the projected materials are visible and accessible to all students, considering potential visual and auditory challenges.	☐ 2. Minimal ☐ 3. Partially ☐ 4. Substantially ☐ 5. Fully Assess the visibility and clarity of projected materials from different areas of the classroom.Observe student engagement and identify any signs of difficulty in accessing or understanding the projected content. ☐ 1. None ☐ 2. Minimal ☐ 3. Partially ☐ 4. Substantially ☐ 5. Fully Implement inclusive design practices, such as using clear fonts, high contrast, and providing alternative formats for content. ☐ 1. None ☐ 2. Minimal ☐ 3. Partially ☐ 4. Substantially ☐ 5. Fully	strategies for enhancing the accessibility of projected materials in a classroom with a projector. Make LD more inclusive for students with visual or auditory challenges. Include recommendations for closed captioning, alternative text for images, and other features that enhance inclusivity in a projected based setting.	☐ 4. Satisfied ☐ 5. Very Satisfied. Write Reason/Comments…..
6	Communication	Incorporates clear communication channels suitable for projector based classroom setting.	Ensure that the instructions about the learning activities, assessment and feedback are clearly stated in the LD for projector based classroom setting. ☐ 1. None ☐ 2. Minimal ☐ 3. Partially ☐ 4. Substantially ☐ 5. Fully Check for methods/features such as visual aids, slides, or interactive tools	You incorporated accessibility well in the above learning design, in addition to it in the above learning design, add and incorporate strategies for clear communication in a classroom with a projector. Consider visual aids or interactive elements that can enhance communication through the projector.	☐ 1. Not Satisfied at All ☐ 2. Slightly Satisfied ☐ 3. Moderately Satisfied ☐ 4. Satisfied ☐ 5. Very Satisfied. Write Reason/Comments…..

			included that enhance communication through the projector. ☐ 1. None ☐ 2. Minimal ☐ 3. Partially ☐ 4. Substantially ☐ 5. Fully Ensure that visual elements in the learning design are legible and well-suited for projection. ☐ 1. None ☐ 2. Minimal ☐ 3. Partially ☐ 4. Substantially ☐ 5. Fully Confirm that instructions and content are structured for effective transmission via a projector. ☐ 1. None ☐ 2. Minimal ☐ 3. Partially ☐ 4. Substantially ☐ 5. Fully Verify that any multimedia components, if used, are compatible with the projector setup. ☐ 1. None ☐ 2. Minimal ☐ 3. Partially ☐ 4. Substantially ☐ 5. Fully		
7.	Technology Support	Confirm that the learning design incorporates	Test the compatibility of digital resources with the projector system to avoid technical issues during class. ☐ 1. None	You incorporated communication mechanisms well in the above learning design, in addition to it, add and include guidance on using specific technologies	☐ 1. Not Satisfied at All ☐ 2. Slightly Satisfied ☐ 3. Moderately

| | | necessary technological elements compatible with the projector setup. | ☐ 2. Minimal
☐ 3. Partially
☐ 4. Substantially
☐ 5. Fully
Guideline for Teachers' to use technology tools effectively in the projected environment.
☐ 1. None
☐ 2. Minimal
☐ 3. Partially
☐ 4. Substantially
☐ 5. Fully | that enhance the learning experience in a classroom with a projector. Suggest strategies for addressing potential technological challenges that may arise during the learning sessions. | Satisfied
☐ 4. Satisfied
☐ 5. Very Satisfied.

Write Reason/Comments….. |