

Attendees: Eliz, Roland, Lumen, Pyralis

Synopsis:

The First Solstice occurs once a year, in the middle of a secluded, frozen over engrave within Tarian mountain. Its only way of access includes a singular cave that acts as both an entrance and exit. How it's found is by the guiding call of spirits to wandering souls. Eliza makes a return here after growing an interest in fae kind after her very first encounter with the fae overseer of the First Solstice, Shiva, a mischievous ice fae. Her goal with returning is to learn of fae kind.

And here she learns in full. She encounters Shiva once more who introduces to older Agarthan native Fae, Hanleigh, who seems to be nearing her time, and the most heralded, bearing a title of King who organizes certain Fae to be overseers of various Solstices, King Moksha. She seems to want to have some fun with the curious children... Seeking a runaway overseer who dabbled too much with his tricks, a dark fae, Rta. The group travels across Eternia through the fine line walked between Spirit Realm and Eternia with the fairy Shiva, who wields a more advanced wayfinding.

- (1) The children make their way to the cave of question. Unlike before, they, or at least Eliza, can act as a proper guide. It goes without any peril and they navigate the twists and turns of the cave before arriving at the Tarian mountain's Solstice. They're greeted by Mori, the spirit girl who gave her Squirrel to Lumen. There, they can ask to be led to Shiva. Various wisps gather as usual.
- (2) They come to Shiva's frozen ruin area or 'castle' and here, where they are free to talk or possibly play with her. Should they talk, more would be revealed about the connection of Fae and Spirits, the Spirit Realm. The natural bond between Fae and lifestream that has turned into something like this where positive energy can continue to be seeped into the lifestream and way of life of Eternia. Such is a small effort, existing only in tens across the entire planet. Each Solstice held in different countries with a Fae to keep it all in check, the spirits and mortals. For fun, Shiva decided to send the children through the thin lines of Spirit Realm and Eternia. Here, distance did not matter. But the trip does not go without peril! As they move, there's a chance for their very soul to tear to shreds and they would die! The chance is extremely slim, however, especially when accompanied by Fae. But the travel brings forth a torn essence that takes form and attempts to take the mortal souls that ventured on thin lines.

### **Essence vs the Kids**

Energy, Cosmic, Lightning

Deflecting Palm

- (3) The first of their trips lead the group to Agartha. It's united but they are too far from any city to gleam its state since it was first colonized centuries prior. Within the forests with bright trees that towered. Wisps of more prey like animals roam about, peaceful creatures like deers, rabbits, birds. In a large mushroom in the ruin's center was an older Fae of a rather neutral appearance, dull even, but they give off an essence of goodness. She asks what brought human children to her,

a near three hundred year old fae. They spoke a tongue that she never heard before. If anything, Hanleigh is more curious about the Esshar children than they are of her.

Humans are creatures of need and want. Like centuries prior, many came to Agatha for Spire Shards, which are more utilized than ever before since the country united itself. She explains to them some events she's witnessed and the beauty that came forth as all joint together and worked towards a common goal. What is of Esshar, she asks.

Naturally, the response is negative which leads to sympathy from the Fae. The elderly Fae rose, and to one will she bestow to them a **blessing** to assist them with their goals in the future. Though this transfer of strength would drain what little she has left. The children have a choice to accept it and let her last days be used to assist them or for her to perish quietly on her own.

**(Accept the blessing)** The choice is made amongst the group. Which one would bear on their conscience that a Fae gave her last for them, essentially killing herself for their own growth? It's something she's willing to give. As they prepare to depart with Shiva, she grows more transparent and weak and lies on the mushroom, quiet. The ice Fae takes notice of it quickly and suggests a detour in the group's tour of Fae Overseers in favor of going directly to the top and to the King Overseer to report what happened.

**(Refuse the blessing)** Hanleigh still wished to give so she gave that which serves no purpose to her but would for children. Hopefully the gold held worth in Esshar like it did Agatha. (2,000 coin) Shiva suggests going to the King since it was more fun than touring other places that would be the same.

(3) It stemmed from a small island in the very center of the world, like a heart that coursed with the life of the world. Here, they feel equal pull and push from the planet and the Stars hit it in a way unlike any other. Few Fae in the tens travel in and out as they make preparations for their respective Solstice. Depending on the acceptance of the blessing from Hanleigh, the trip would feel more somber.

They meet the King Moksha: A larger Fae standing at around nine and a half inches tall with an impressive wingspan. Mortals don't venture to such a place so she's elated to have guests, children no less. It warmed her heart and before anything, she wanted to see if they were worthy to set foot on her island. If one has blessing, Moksha couldn't be talked out of it in the slightest. Humans who were here and with one of her Overseers had to be of worth.

### **Moksha vs the Kids**

Shadow, Light, Earth.

Faeroum Arcana,

(4) Her defeat leaves her more excited than ever. The Fae acted as a piece of balance for the wandering spirits, good or bad, black or white. Spirits ventured where they needed to be to keep the lifestream healthy. They're free to ask or do whatever is needed while in her isel but Moksha watches the children with great interest. Angels guide you up or down, she jests, some Fae make sure those guided don't harm what they've left, but that they can also see what they've left on specific occasions.

(5) Wings flutter and alert her to something occurring in the west. Her eyes roll and the King Fae informs the children of a troublemaking Overseer who cannot seem to do his job correctly. Since they had ventured here, won over Shiva (an even received a blessing), she tasks them to seek out this unbalanced Fae in a country known as Valmasia.

(6) Shiva transports the group into the Valmasian Solstice location. The world needed both good and bad to govern properly and spirits and wisps unlike what they've seen lurk into this particular Solstice. Dark in nature, like demons and allowed to roam like the others could on this day of the year. Though it looked like no celebration. The spirits fought each other in what would be bloody had they been alive. Within his own runes of dead trees and bones, emitting an aura opposite of Hanleigh was a corrupted Fae, Rta, the Overseer the children were tasked to set right.

Whatever 'right' meant.

But he sees them first and prepares to be the first to come at them. His presence is similar to that of a demon, a mastery of occult that is like second nature. A movement, however, that is different to Shiva's. He tears through the very fabric rather than folding and melding through it. Force is used, rifts made.

### **Rta vs the Kids**

Occult, Lightning, Fire. Riftmancy

Occult Cannon → Thunder King

It's no easy feat to triumph but they manage to push the Fae back, beating sense into him. His Solstice pales in comparison to Shiva's and she makes it known with taunting. Generally, corrupted Fae and holy Fae don't interact but all Overseers do for the sake of maintaining balance. They don't promote wellness but instead a well balanced balance with all forces. It includes this and Rta or Shiva explain it to the group--

But, they could kill Rta here and face the consequences from Moksha or Shiva herself. Upon his defeat, similar to Shiva, he emitted a physical mist from his body, this one dark in nature. Prolonged proximity, simply carrying it, would alter behavior and bring destructive nature and thoughts. In theory, this essence could be purified.

As their time concludes and Rta meets his fate, either learning and bettering himself as Overseer, or possible death... Shiva returned the children home and hoped that the trip was to Eliza's liking.

## **Injuries:**

3 round fight:

down 1: 1-2 4day temp, 3-4 1day temp, 5-6 fine

down 2: 1-2 12day temp, 3-4 4day temp, 5-6 1day temp

down 3: 1 unhealable 4 day temp, 2-4 12day temp, 5-6 4day temp

5 round fight

down 1: 1 12day temp, 3-4 1 day temp 5-6 fine

down 2: 1-2 12 day temp 3-5 4day temp, 6 fine

down 3: 1-4 unhealable 4 day temp 5-6 12day temp

down 4: 1 perm, 2-6 unhealable 4 day temp

down 5: 1-2 perm, 3-6 unhealable 4 day temp

## **Loot**

### **Blessing (1)**

**2,000 coin**

### **Dark Fairy Essence (Dev Item)**

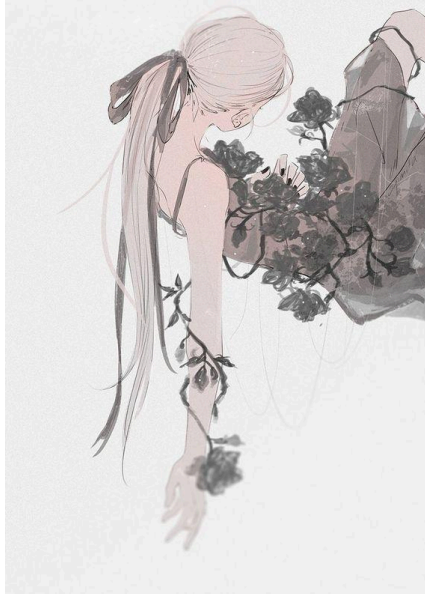
Emitted from the dark Fae Overseer Rta, a bit of his natural occultic essence collected into a dust that could alter the behavior of anyone who held onto it. Simply walking around with it on their person would bring forth a destructive nature, impulsive reactions and thought processing. It radiates with that of occult, but in theory it could be purified.

## **Important Characters:**

**Shiva, the Overseer of Esshar**



**Hanleigh, the Overseer of Agarth**



**Moksha, the King Overseer**



**Rta, the Rouge Overseer of Valmasia**

