

MAN GUN GORILLA

OBJECTIVE:

To get the most points, or be the last person standing (Depending on how you play)

SUPPLIES NEEDED:

None

TEAMS:

Every person to themselves, or 2 teams

ORIGINAL WAY TO PLAY:

This game is played just like "Rock, Paper, Scissors". Have students stand back to back. When they turn to face each other they will make the sound and gesture for Man, Gun or Gorilla. The loser sits down. The winner finds a new partner and plays again.

ALTERNATE WAY TO PLAY:

Separate into teams. Teams will face off. Which ever team wins the round will chase the other players and tag as many as possible. The kids who get tagged will sit in place. The game announcer will then count the kids who were tagged and give the winning team that amount of points. Team with the most points after the time is up is the winner.

Sound effects are optional... ☺

MAN

Gesture: a big arm wave

Sound: Howdy!

GUN

Gesture: hand shaped like a gun

Sound: Bang!

GORILLA

Gesture: Hands up like claws

Sound: OOGAH, OOGAH!

MAN beats GUN (because he invented it)

GUN beats GORILLA

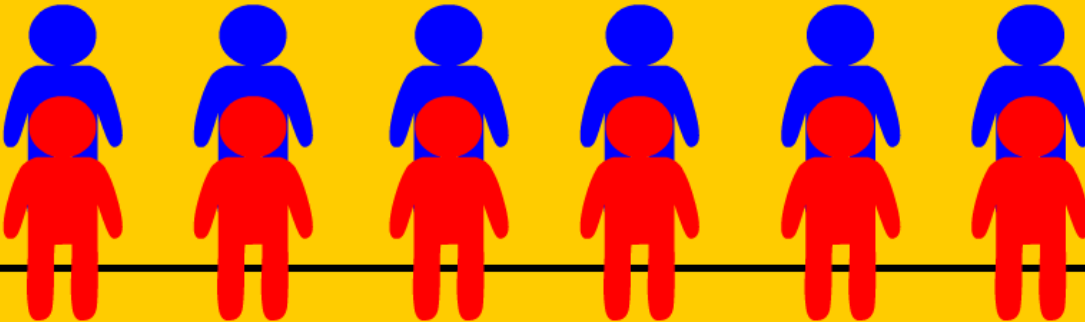
GORILLA beats MAN (because he is bigger and stronger)

This game can be played with many characters. For instance, you can call this game...

1. Ninja, Cowboy, Middle School Drama Queen (with matching silly poses/verbiage)
2. Spider Man, Superman, Wonder Woman (with matching silly poses/verbiage)

****SEE IMAGE BELOW FOR GAME SETUP****

Safety Line



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