



SPMBA Community League		11U	13U
Games:	Days	Tuesday & Thursday	Monday & Wednesday
	Start Time (Home Team Responsible for Setting up Diamond)	6:30	6:30
	No new inning to start after	8:00	8:00
Bat Size:	<i>Refer Baseball Alberta Handbook - restrictions do not apply to wood or wood composite bats</i>		
	Max Diameter	2 ¾	2 ¾
	Max Length	32"	34"
	Max Differential	None	10
Baseball Size:	Rawlings	65CC	65CC
Bases:	Bases must either be permanent (or permanent/magnetic) bases or bases pegged down with two (2) spikes for safety.	60 Feet	70 Feet
Pitching Mound:	Pitching Mound	44 Feet	48 Feet



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PITCH LIMITATIONS		information	
Maximum number of innings per game		2	2
Maximum number of innings per week		4	4
Any player on the team is eligible to pitch, and there are no restrictions to the number of pitchers a coach may use in a game. Once a new pitcher has taken the mound no previous pitchers are allowed to return to the mound in the same game, regardless of pitch count.		Yes	Yes
Pitch Types	Fastballs or change-ups that spin backward	Yes	Yes
Pitch Types	Curveballs that spin forward	No	Yes



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Rule of Play:	In general, Baseball Alberta rules apply (www.baseballalberta.ca).	Yes	Yes
	All games must be played and deemed complete in order to count the result. Ties can happen.	Yes	Yes
	In case of cancellation, please let Josh know at gm@spmba.ca	Yes	Yes
Batters Count	All batters will begin with a 1 ball and 1 strike count. The purpose of this is to speed up the game and hopefully complete more innings while also contributing to teams using less pitches.	Yes	No
Playoffs:	Teams need to identify the last inning (based on time restrictions above), which will be open with no maximum runs. If a game is tied the teams will play extra innings until a clear winner is determined. The extra inning will be based on International rules, the last 2 batters from the previous inning will be runners at 1st and 2nd base to start the inning.	Yes	Yes
Scoresheets:	Game sheets are available from SPMBA in the scorebook.	Yes	Yes
	Game scorebook of the winning team must be signed by both coaches. There will be no disputing summary sheets that are signed by both team coaches. Both teams need to keep score / pitch counts. The winning team is responsible for submitting a picture the game sheet to scores@spmba.ca and entering the scores on TeamSnap. The Umpires do not need to sign the game sheets.	Yes	Yes
Standings:	Standings will be based on winning percentage, if Tie Breaker required, the following order will be used: Most Games Won, Least Games Lost, Head to Head, and Point Differential Tied Teams Only.	Yes	Yes
Innings:	Max number of innings of play allowed: (A game stopped due to weather will be considered complete if 2 innings have been finished.)	Yes	Yes
Not Enough	Number of players to result in a game forfeit (score of 7-0 recorded). As long as a team has 7 players the game will be played. The team that is short	6 or less players	6 or less players



Players:	players will not have automatic outs and can just bat the players present.		
	If 7+ players are present the game can be played	Yes	Yes
Unlimited Substitution:	All players who are in the dugout must be listed on the line-up card (list injured players at bottom of list with "Inj" beside name)	Yes	Yes
	Coach's who sits player(s) to gain a competitive advantage will be subject to discipline by SPMBA. Every player on line-up card will bat in order.	Yes	Yes
Fair Play Rule:	A player shall not sit > 2 consecutive innings during a game, no player shall sit > 2 innings in a game until all players have sat at least 2 innings.	Yes	Yes
Bunting	Bunting is not permitted	No	No
Lead Offs:	leadoffs	No	No
Overthrows	On a batted ball, a batter/runner or any other runners may advance as many bases as they can including a homerun.	Yes	Yes
Pitched Passed ball:	No Stealing. Only balls in play can advance runners. Balls in play include batted balls from either pitcher or coach pitcher after a walk.	Yes	Yes
Walks:	Intentional walks are not permitted.	Yes	Yes
	Batters can only reach base by way of hit or error. If a batter reaches 4 balls, the batting team coach will side toss or front toss to the batter. Each player receives up to 2 tosses, if player misses 2nd toss player is out. Players receive additional toss(s) if foul ball on last toss only. Coaches need to emphasize to kids to swing bat.	Yes	Yes
	Batters and runners will be limited to one base on a coach pitch batted ball. Coach must have a glove on if pitching from the front		
Maximum:	5 Run Rule: The inning is over independent of how many outs if 5 runs are scored in a half inning	Yes	Yes
	Last inning open inning - Only in Playoffs or Tournament Once the last inning has been decided due to time or it is the last inning of the game, both teams can have an open inning without the 5 run rule.	Yes	Yes



	10 Run Mercy Rule: 10 run differential when the losing team has completed their 4th offensive inning/at bat	Yes	Yes
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