Autodesk Maya.

Are you interested in learning 3D Animation? Are you interested in learning Maya? Are you interested to know how you can create realistic 3D animation or realistic 3D Models for films/TV, Games, Animations?

Then you at the right place to learn Autodesk Maya basic training.

What is Autodesk Maya?

Autodesk Maya, which is commonly known as MAYA software is 3D computer graphic software. It is used to create realistic 3D models, 3D applications, animated movies, TV serials, technical-non-technical commercials, 3D video games, visual effects and many other effects.

Before the use of advanced tools like Autodesk Maya, traditional ways of animation i.e 2D animation was used. But in today's media, most of the film/TV, game and animation industry uses Autodesk Maya to deliver high quality 3D Animations.

These days Autodesk Maya is actively used in the film industry, video gaming industry, real estate, automobile industry and many other industries to produce realistic 3D as well as visual effects.

Here is what 3D Maya can do…

Escape Studios Showreel.

https://www.youtube.com/watch?v=q-Umtwa5LoI

https://www.youtube.com/watch?v=9OOhaHExcS0&t=160s

What skillset and jobs can learning Autodesk Maya offer you?

Students who currently pursue careers in 3D animation field and in visual effects will better understand the benefits of learning Maya and using it.

a) 3D Artist

b) 3D CGI Texture

c) Digital 3D Artist

d) 3D Artist

e) 3D Environment Artist

f) Game Artist Rigger (2D / 3D)

g) 3D Animator

h) 3D Modeller / Animator

i) Foliage Artist

https://www.glassdoor.co.uk/Job/uk-3d-modelling-in-maya-jobs-SRCH_IL.0,2_IN2_KO3,23.htm

Where Autodesk Maya is used?

So to recap…

Autodesk Maya is a creative 3D software used by animators across the world. It is the professional animator's favourite software as it can do multiple activities. Maya can be

used to for realistic 3D animation, 3D modelling, realistic 3D environment, character formation and animation, visual effects and many other effects.

3D effects are used not only for animated movies but for news channels, television commercials, advertisements, manufacturing etc. Along with these industries, the video gaming industry is also leveraged by Autodesk Maya. Various modelling tools in Maya help create realistic environments for games and create 3D models.

TRAINING MAYA TUTORIALS FOR BEGINNERS

Intro to Maya: Lesson 1 / 10 - Basic Skills

https://www.youtube.com/watch?v=LJLo6MafPVM&t=42s

Intro to Maya: Lesson 2 / 10 - Shaping and positioning objects

https://www.youtube.com/watch?v=a_GbI-au6v4

Intro to Maya: Lesson 3 / 10 - Building your first model

https://www.youtube.com/watch?v=REUu3R0LgOM&t=3s

Intro to Maya: Lesson 4 / 10 - Lighting a scene

https://www.youtube.com/watch?v=njC8Z3knaDI

Intro to Maya: Lesson 5 / 10 - Coloring and shading objects

https://www.youtube.com/watch?v=fjryp0Sf_KI