MICHAEL MANSON

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EXPERIENCE

MIGHTY KINGDOM | Adelaide (Hybrid / Remote), SA

Senior QA Analyst/Lead 2023 - 2025

- Created and Improved QA Test Plans and Increased QA ticket reports by 400%
- Functional and Release testing to build prioritised, descriptive bug reports.
- Worked on International IPs *Miraculous: Ladybug* and *Gabby's Dollhouse,* and pitched to *Google.*
- Collaborated across departments on Jira, Confluence, Slack, Google Meet and Teams.
- Lead QA for Google Project on 7 simultaneous Projects.

STOUT HEART GAMES | Adelaide, SA

Creative Director, Game Designer / Developer / Tester 2018 – Current

- Designed Pick-A-Pocket. Winner of Best Game & Best Visual Design 2023 GameXcellence Awards (MIGW).
- Solo Developed and Published 4 Mobile Games on the Google Play Store in 2022.
- QA, Testing, and Road-mapping for Think.Digital XR projects.
- Created Level, Narrative content for Foxie Games' Horse Riding Tales.
- World Building, Game Design and Project Management for Amythica.
- Pitching to Australian and International Companies.
- Organised and Designed D&D adventures for The Adelaide Biennial: Divided Worlds.
- Beta Tested Indie through to AAA Games by reporting (in-game and forums), bug finding, grammatical and spelling checks, DPS calculations, and Class mechanics issues.
  - Including Neverwinter (Beta Tests 1-5), Final Fantasy XIV ARR, Blizzard (World of Warcraft, Heroes of the Storm (Alpha)), Wildstar, Star Wars: The Old Republic 2004 – Present

DEPARTMENT FOR EDUCATION | Various Locations, SA

Digital Media and Creative Arts Teacher 2008 – 2019

- Full teaching load while holding Leadership/Coordinator positions in IT, Digital Media, Creative Arts, Stephanie Alexander Kitchen Garden, PE, Active After Schools, Acting Principal

VARIOUS | Local & Interstate

Dungeon Master 1999 – Present

- Design and Run Narrative Experiences, Privately and at Conventions, in paid and volunteer capacities.
  - Including PAX Aus, ConCentric, SA Gallery of Art, Street Geek.

EDUCATION

AIE – ONLINE & ADELAIDE | Online / Adelaide 2021

Advanced Diploma of Professional Game Development

Outstanding Game Designer Award

FLINDERS UNIVERSITY – STURT & FLINDERS CAMPUS | Bedford Park, SA 2007

Bachelor of Teaching (Junior Primary/Primary) & Bachelor of Arts (Digital Media/Linguistics)

TAFE SA – ADELAIDE CAMPUS | Adelaide, SA 2001

Diploma of Information Technology (Network Administration)