

Gambling Gulag League Tournament Rules

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Basic Info

- This is a 1v1, double-elimination, for players ranked 10k to infinity, basically a tournament for 5 digits and 6 digits.
- The tournament will start with a Ro64 bracket (no qualifiers).
- All players must be within rank range by the end of registrations. After seed reveal, players are allowed to go above the rank range.
- All players are required to join the [discord server](#).
- All times will be in UTC 24-hour format, please be aware when scheduling, if not sure, ask the staff or use [this page](#) to know your timezone.
- The staff is allowed to play if they meet the same requirements as regular players.
- Show respect for your staff, referees and the other players. Follow any and all instructions given by the referee.
- Cheating is obviously not allowed.
- Matches will be Head to Head vs, will be used ScoreV1, enforced mod NoFail applied for every map, forcemod on FM picks, and freemod on SP and TB (more details below).

Prizes

- First place: \$15usd worth of supporter.
- Second place: \$10usd worth of supporter.
- Third place: \$5usd worth of supporter.

Mappool Format

- FM picks have at least one mod forced, being either EZ, HD or HR, besides the enforced NF mod.
- For EZ and EZHD there will be a 2x multiplier to the final score.
- SP and TB picks can be played either with any mods listed for FM or NM, NF is still enforced on these picks.

Stage	SR★	NM	HD	HR	DT	FM	SP	TB	Bans	Best of
Round 64	4.90★	4	2	2	2	2	2	1	1	9
Round 32	5.20★	4	2	2	3	2	3	1	1	9
Round 16	5.50★	5	2	2	3	3	3	1	2	11
Quarter Finals	5.80★	5	3	3	3	3	4	1	2	11
Semi Finals	6.00★	5	3	3	3	3	4	1	2	11
Finals	6.20★	6	3	3	3	3	5	1	3	13
Grand Finals	6.40★	6	3	3	3	3	5	1	3	13

Special Picks (SP)

there will be different special picks and these are:

- SP1 is a short map (1 minute map approx or less).
- SP2 is a long map (8 minute map approx or more).
- SP3 is a loved map. (most likely 2b and/or aspire map).
- SP4 is a high sr map (between 8 and 9 star map).
- SP5 is a low AR map (AR 6 to 7 map).

*length, difficulty and other aspects of the maps on Special Pick can differ from what is said depending on the round.

Bracket Stage Procedure

Previous Match Procedure

- The seed of each player is randomly chosen.
- Matches are ideally played on weekends and ideally will have a default schedule; but they can be re-scheduled before that if a referee, and both players are available.
- Players are allowed to reschedule, however, the request may be declined or ignored if no Referee is available to take the match, if the old schedule is about to happen or if the new schedule is happening in less than 24hrs.
- Avoid Schedule hell, do it with time, every round is one week long.
- There will be no Async matches.

Match Procedure

- NoFail and ScoreV1 will be required for all maps in the pool.
- 15 minutes before the match the players get a ping on discord, and then the referee sends the Invites.
- 10 minutes before the match the players get the invite to the lobby from the referee.
- There is a 5 minute grace period after the scheduled time for players to join the lobby otherwise they lose their optional warmup and the ban/pick order.
- If after 10 minutes of the scheduled time the player doesn't show up it will be considered forfeit, granting the player showing up in the lobby the win by default.

- If both players don't show at the match, a !roll 2 by the referee will decide who wins the match if no new schedule is set by the players, being considered 1 as the first player and 2 as the second player.
- If the match is streamed, the first player must go on slot 1, and the second one on slot 2 according to the [challenge](#) bracket, can be guided by the lobby name too.
- Players have an optional warmup of maximum 4 minutes at the start of the lobby, and can't use a map from the pool as warmup.
- After warmup (if played) both players !roll to see ban/pick order.
- The winner of the roll decides if ban/pick first/second, the loser chooses the other option.
- There will be an enforced timer for banning, picking, getting ready to play and for timeout of 120 seconds each.
- Players are allowed to abort and replay the map for any technical issues or disconnects within the first 15-20 seconds of the map (depending on length). However, if that player disconnects again, the map will continue with their score being counted where it was last visible or with proof provided to the referee.
- Aborts are granted ONCE PER PLAYER, PER MATCH.
- Players may call for a 2 minutes timeout ONCE PER MATCH, and will start counting after the last used countdown to finish.
- The winner of a pick will be the player with the highest total score, awarding a point.
- The match will conclude once a player reaches the total points required to win for that stage.

Bans and Picks

- Once optional warmups are played or skipped, each player must !roll in the lobby chat. The player with the highest roll chooses pick/ban order, while the other player can choose the other order.

- Each player will have a 120 second timer to ban a map. Once that time elapses, that player's ban will be skipped. If the bracket stage has 2+ bans, the ABAB format will be used.
- Double banning and double picking are NOT allowed.
- The player that picks will have 120 seconds to pick a map. If a player fails to pick within that time, the pick can be given to the other player.
- Players will be given 120 seconds to prepare once the map has been picked.

Tie Breaker

- If both players are one point away from the required amount to win the round, the TieBreaker map will be played.
- Players may take any mod on TB or go NM, but still be required to use NF.

Behaviour

- Players are expected to behave appropriately both on Discord and on matches.
- Players should be extra careful with what they draw with smoke, if the match is being streamed.
- Players that demonstrate unacceptable levels of toxicity of misbehaviour may be removed from the tournament.

Schedule

Stage	Start Date	End Date
Player Sign-Ups		27/06/2025
Round 64	11/07/2025	14/07/2025
Round 32	18/07/2025	21/07/2025

Round 16	25/07/2025	28/07/2025
Quarter Finals	01/08/2025	04/08/2025
Semi Finals	08/08/2025	11/08/2025
Finals	15/08/2025	18/08/2025
Grand Finals	22/08/2025	25/08/2025