#### The Chad (Male)

**Personality**: A fairly abrasive character and someone who does well in this new world. His personality will rub most players the wrong way when first meeting him, but you will soon realise that what you see is what you get and there is no hidden part to him. While he will never refer to Sammy by her name and instead call her misogynistic names such as sugartits, blondie or fatarse, he will never cross physical boundaries.

If you can get past his sexist personality (or happen to like it), it turns out he's a pretty decent person who is good to his friends. He will never force anything on you and may in fact defend you if there are other flatmates who would push boundaries. For him, forcing someone is what weak people do and the real thrill is seducing someone willingly.

Likes to party and will go to the pub or other party venues or party alone at home where you or other flatmates can join.

**Relationship**: He will be easy to get into a physical relationship with, but he will never show any love. For him it is only sex and if its not you giving it to him, he will find someone else. If you are not having sex with him, he will bring other random girls back home with him instead. He will have no issue with you having sex with other men even if you are having sex with him as well.

**Stat attribute**: Either fitness or confidence depending on other flatmates. If fitness, you can workout with him and get a boost to your fitness stat, if confidence then you can party with him, drink and/or have sex which will result in confidence boosts

Personal quest: Unknown

## The Nerd (Male)

**Personality**: Fairly arrogant and looks down on anyone not as smart as him. Getting to know him more reveals that he is very bitter and has become a hateful person due to the fact that being smart does not get you ahead in life in the new world.

Will show contempt towards Sammy if she uses her body to make ends meet. He is suffering a lot in this new world and cannot find a place in it and suffers personally due to being unable to adapt to it.

**Relationship**: If you have low intelligence, you can ask him for help. At first he will refuse but if you push forward with his personal quest a bit, he will agree. Eventually he will demand payment for him helping you out. This will be in the form of money or sex acts that will start small but ramp up.

A true relationship will not be possible with this character. He holds far too much contempt towards people like Sammy to ever really get into a relationship with them.

**Stat attribute**: Intelligence. Pay him or "pay" him for help and you will get int stat boosts.

**Personal quest**: Help him find his place in the world. He is a smart/tech savvy guy but there isn't much room for someone like him in this new world. Add to the fact he isn't the most sociable person in the world and come across as an ass, he doesn't have much in the way of contacts. Use your own contacts to get him a tech job where he can be happy.

#### The Outcast (Male)

**Personality**: He will be fairly quiet and unable to hold a proper conversation with you. Sammy doesn't have much issue with this and finds it kind of cute how he goes red and trips over his words whenever she talks to him. Just one of the many people who are struggling to find their way in the new world. He tends to stay locked in his room so it can be a little difficult to actually interact much with him.

**Relationship**: Sammy finds it entertaining to tease him. She will purposely talk about things that she knows will make him go red in the face and run away. Depending on player choice, you can ramp up the teasing by wearing revealing clothing and bending over, getting too close to him during breakfast or other provocative acts.

Push him too far though and he will start to exhibit creepy behaviour towards Sammy. Underwear going missing, spying in the bathroom or watching you work out. Things may become dangerous if you come home drunk and pass out.

Stat attribute: Confidence? Sammy's teasing of him makes her feel better about herself

**Personal quest**: If you have teased him too much and he starts to exhibit creepy behaviour. Sammy can either respond in two ways. Push him away and call him out on his creepy behaviour or wind up teasing him more almost out of sadistic entertainment. You may even tell one of the other flatmates about it and "bully" him together.

Either route you take will probably end up with him getting far too possessive over you and he will wind up doing something stupid. Possible ideas being trying to force you into a suicide pact. Either way the conclusion of his guest will result in his removal from the game.

#### The Tomboy (Female)

**Personality**: Headstrong, talkative and very vocal. Tends to dominate conversations and will be very welcoming to Sammy. Unlike characters like the nerd or outcast, she will initiate conversations with Sammy and other flatmates.

Very positive and a warm personality, the type of person that everyone likes and gets along with.

Being a tomboy, her appearance will reflect that and she will have short hair and a fairly rough and boyish appearance.

**Relationship**: A relationship with her will be very friendly and will be one of the easier ones in the house to develop a relationship with. Most of it will revolve around fitness related activities.

While she is not lesbian, a sexual relationship will be possible with her. It will very much be in the vein of friends helping each other out and not love. She will be perfectly ok with you having sex with others and there may even be 3some possibilities.

**Stat attribute**: Fitness. She loves doing fitness related stuff outside so you will be able to go out and run with her, play soccer or go to the beach together for volleyball.

Personal quest: Unknown

# The Trap (Male)

**Personality**: Extremely passive. In a group he will keep silent unless spoken to, but in a one on one conversation is fairly pleasant to talk to. Sammy will generally enjoy hanging out with him

He is a very effeminate boy who has had to turn to cross dressing and prostitution to make money. While he has no actual desire or interest in cross dressing, he realises it's the only real way to make decent money and men will pay a lot of money for it. Has very mixed feelings about it all.

(Note. This will not delve into transgender issues and will purely be surface level "guy in a dress" type stuff)

**Relationship**: Relationship with him will be more focused on the friendship between you both and less on sex. You are both doing whatever it takes to get by in life and find a kinship because of it. If Sammy is also a prostitute, she can get ready together with him and go together to make money.

Of course there should also be sex. He will enjoy having sex with you since he gets to enjoy it from the mans perspective instead of how it is when he is dressed as a girl. Sammy is more than happy to oblige.

**Stat attribute**: Confidence. Help build his confidence by interacting with him or going out places together.

**Personal quest**: His personal quest will be helping him come to terms with the idea that you have to look out for yourself and make life as easy as possible for yourself. Even if that means doing things you may dislike such as prostitution.

### The Diva (Female)

**Personality**: She is very superficial and not the sharpest tool in the shed (think someone like Rachel). She will be very dismissive of Sammy in the early days since Sammy starts out unattractive, but will warm to Sammy the higher her allure is.

Once she has warmed to Sammy, she is a very positive and upbeat person. If Sammy is sexually experianced they will get on very well together. If the player is pushing for a virgin run or something though, their ideals will conflict.

She is singularly focused on trying to find a sugar daddy to sponge off of. She is perfectly aware she has no skills or attributes that will help her do well in the new world, so is using her appearance to her advantage.

While she will never prostitute herself, she is more than willing to use sex to get what she wants. And will use it a lot in her pursuit of getting a sugar daddy.

**Relationship**: Once you become friendly with her, she will invite you out a lot on double dates. While most of the sexual encounters will involve the other guy, there will be instances of group sex. There will not be any one on one lesbian encounters with her since she has no interest in that.

Stat attribute: Confidence? Hanging out with her makes you feel good about yourself.

**Personal quest**: Find her a sugar daddy/husband. I am not sure how this quest will go, but it will likely result in her leaving the house once it is complete.