Intro

Hi folks. Because some of us are new to CWP and XPowers roleplay in general, this guide will serve as a concise and helpful (hopefully) introduction into the standard practice of CWP.

The Basics: Discord and Reddit

To facilitate our game, we use both Discord and our Subreddit, r/ColdWarPowers. This section will detail when and how to use both.

Reddit (r/ColdWarPowers)

Cold War Powers is a text-based roleplay game, and the actions of its players are to be posted on the r/ColdWarPowers subreddit. If you do not have a Reddit account, you will need to make one in order to participate in the game.

IMPORTANT

Posting to the subreddit is <u>REQUIRED</u> in order for your claim's actions to be "official" or "canon" to the game. Anything that is NOT in the subreddit (political decisions, economic decisions, military developments, treaties) does not exist unless explicitly stated by the mods OR belongs to a special type of event (Secret actions, secret diplomatic treaties, etc.).

In general, posts should be <u>AT MINIMUM</u> 100-200 words long. Low-effort posts are *highly* discouraged, and mods will be favorable towards well-researched and well-written posts. Players who write high-quality posts will be granted more discretion for the path that their claim takes as well receive positive modifiers in cases that require mod resolution (wars, econ, blops). The same is true vice-versa; low-quality posts may receive negative modifiers for the above cases.

Players will be expected to make <u>AT LEAST ONE (1)</u> post on the subreddit in order to remain claimed. After one week without a post, your claim will be open to being taken by another player. After two weeks without a post, you will officially lose your claim and be required to make a new [CLAIM] post on the subreddit.

How to Write a CWP Post (Peacetime)

CWP subreddit posts can be anything that your heart desires[1] but will depend on the *goal* or *function* of that post. The desired point of the post will be shown by a required **Flair**, which will be explained below.

[EVENT] posts are for posts detailing whatever is happening in your claim. A detailed Healthcare bill that your government will be considering? A journal entry of a child considering joining the military to his parents' disapproval? Be it cold and calculated or an individual narrative, the **[EVENT]** post is what you want it to be.

Below are some examples of **[EVENT]** posts from previous seasons:

[EVENT] A New Constitution

IEVENTI A Portrait of Salazar

[EVENT] 1956 Korean Presidential Election

[EVENT] Spiritual Administration of the Muslims of the Soviet Union

[EVENT] Funeral of Jawaharlal Nehru

[ECON] posts are for government activities in the economic sphere of your claim. Any economic plans should be as details as possible and demonstrate a coherent and reasonable action that your claim is taking to improve the economy. The best **[ECON]** posts are those which are well-researched, well-written, and *reasonably realistic* for your claim. Not every claim can do a massive 5-year plan and not every claim will benefit from "modernizing" or industrializing its economy. Please make sure you research your claim's economy before proceeding. Note: you do not have to interact with the **[ECON]** system; if you don't want to, then we will adjust GDP as per historical figures plus or minus other events which might impact it like war.

[ECON] The National Connectivity Plan

[ECON] Smashing Monopolies

[ECON] Tax Reforms

[ECON] The People's Will Moves the Earth and Bends the Water

[ECON] The Capitalist Great Leap Forward

[MILESTONE] posts are for claimants who wish to participate in the milestone system. Briefly, milestones are representations of how much certain conditions in your country are "developed," including literacy, plumbing, civil service professionalism, electrification, and others. **[MILESTONE]** posts are similar to [ECON] posts in that they are affected by quality and thoroughness in research. For more information on milestones, <u>please visit this article.</u>

[MILESTONE] The Royal Energy Institute

[MILESTONE] Sewers in Brunei?

[MILESTONE] Metabolist Lima III

[MILESTONE] The City of Kanad

[DIPLOMACY] posts are for making your treaties and other international matters discussed in Discord tickets official. These can range from arms deals, trade agreements, alliances, multilateral organizations, and any similar agreements. These posts are not very intensive and can even be a nominal (minimal) explanation of the terms of the agreement just to make it officially part of the game's canon.

[DIPLOMACY] Indus River Pact and Indus Affairs Committee

[DIPLOMACY] The Union of Hindustan

[DIPLOMACY] The Commonwealth Cooperative Research Fund

[DIPLOMACY] The Kolkata Accords

[PROPAGANDA] and **[NEWS]** posts are for players to write about events and media in their country while not necessarily having a major impact on policy. These are basically just posts for players to write flavor for their claim and are usually some of the most fun to read.

[PROPAGANDA] For Justice | Kampong Thom Trials

شاه ترور شد !NEWS The Shah Assassinated

How to Write a CWP Post (Wartime)

CWP recently overhauled its military and war system for Season XIX. <u>Please read the Modpost detailing the changes and specifics of the new system.</u>

Posts about war and military intervention require the player to make **[REDEPLOYMENT]** and **[CONFLICT]** posts.

[REDEPLOYMENT] posts are necessary to mobilize your claim's military and take part in a conflict. These posts do not need to be detailed but do need to at least list the formations that are being mobilized and where they are going. (Below posts are outdated).

[REDEPLOYMENT][SECRET] Autobalancing Teams

[REDEPLOYMENT] Northern Smoke

[REDEPLOYMENT] Kunming Military Region Reinforced

[CONFLICT] posts are ONLY for declaring war, updating war movements, or generally signaling the beginning of a military intervention. Plans should <u>NOT</u> be posted with a **[CONFLICT]** post but should be submitted to the mods so that the conflict may be resolved by a War Mod. Wars are "frozen" in time, and mods will resolve the war by turns, allowing players to adjust their war orders in time for the next turn.

[CONFLICT] The Karen War

[CONFLICT] Operatsiya «Krasnyy drakon»

[CONFLICT] Operation Ezekiel

Instructions for how to carry out a war are more detailed and will require its own post. Until then, please refer to this new post for more information about wars and conflicts.

Discord

The ColdWarPowers Discord is your Out Of Character (OOC) discussion and In Character (IC) Diplomacy hub. Your IC diplomacy will be carried out in Tickets and secondarily in #Official-Statements. Remember that any treaties agreed to or bilateral actions resulting from negotiations MUST be posted on the r/ColdWarPowers subreddit in order to be considered official and canon.

Diplomacy and Tickets

Diplomacy will be done in Discord via tickets. Below are the steps to properly open a ticket:

- 1. Go to #open-ticket
- 2. Click 'Create ticket'
- 3. Use /add command to add the relevant regional Mod roles (@MENA Mod, @Eastern Europe Mod, @Managing Director of the IMF, etc.)
- 4. Use /add command to add the claim you wish to do diplomacy with (@France for the entire France team, @Andreis for just the UAE claimant, etc.)

If you wish to conduct diplomacy with an NPC claim or Non-Governmental Organization, please add the relevant mods and let them know which NPC you wish to discuss with.

In tickets, please only speak In Character and refrain from memeing. If something needs to be Out Of Character, please use brackets or parentheses around your message to show that.

#Official-Statements

In Discord, the text channel #Official-Statements is for In Characteer broadcasting to all of the players some geopolitical position or offer that you wish to make. This may be announcing a new foreign aid program or announcing a move by your claim which is relevant to other countries. Stances on recognizing legitimate governments are <u>usually</u> not meant for #Official-Statements.

Blops (Black Ops, Covert Actions)

In CWP Covert Operations - Blops - are done entirely through the Google form and resolved by the Mods, who will deliver the results of your Blop by an NPC ticket. The result of blops are determined by a dice roll plus modifiers depending on several factors including the *quality* of your plan. Blops will not always go your way, but do not be discouraged! Through posts detailing the improvement and expansion of your intelligence agency(ies), your results could improve! (subject to mod review).

[1] With exceptions and subject to mod review.