

Shadowdark Dark-Sun

Characters

1. Make a copy of the form [fillable sheet](#) here
2. Run the [randomizer](#) and copy over or do it yourself...
 - a. If doing it yourself - the most important 3 things for the GM to know ahead of time are your ancestry, background and class.

If doing it yourself

1. Generate 6 stats down the line using 3d6 for each (STR, DEX, CON, INT, WIS, CHA)
2. Pick an [ancestry](#) and record it on your sheet - pick 2 ancestry talents - if you end up with a psionic wild talent, roll it [here](#)
3. Choose a [class](#) - record it + standard abilities from that
4. Roll a class talent based on your [class](#)
5. Roll HP based on [class](#)
6. Roll or choose a [background](#)
7. Choose an alignment - law, chaos, or neutrality
8. Select a [patron](#) if playing a priest.
9. Select Starting Gear -2d6x5 ceramic pieces (chits) worth based on the [equipment](#), [armor](#) and [weapon](#) lists- select spells/psionics:
 - a. [Priest](#)
 - b. [Shaman](#)
 - c. [Sorcerer](#)
 - d. [Mentalist/Psionic Wild Talent](#)