

Burglar fools all security measures and steals artifact.

Heist preparations end in disaster. Ezreal shares some knowledge on the Stone of Tecuhtli.

Giacomo Consenza. reporting from The Heimerdinger Bistro.

Hello, I'm here recovering from that noogie Vi gave me yesterday and sadly, bringing you some unfortunate news for this issue. Despite all extensive measures to prevent the heist at Piltover's Museum of Ancient History from happening, The Stone of Tecuhtli, was taken by the thief during the night. The champions defending the museum were received by an outraged group of people outside installation accusing them of incompetence for setting up such measures and still failing. The mob quickly quieted down as soon as Vi stepped out of the building and cracked her knuckles in a very threatening way.

The protection of the museum was deemed a complete failure, the thief proved to come prepared for the defense and sabotaged anything thrown at him. Heimerdinger's turrets, which were protecting the perimeter of the artifact, were found malfunctioned and shut down. Corki's vessel crashed into the museum's garden while guarding the perimeter after one of his rockets jammed and exploded (Corki only suffered minor injuries and claims to be able to walk it off) Several of the clockwork soldiers guarding the museum went haywire and turned onto Jayce while he was patrolling, distracting him while the thief moved somewhere else.

Everything sounds strange enough until I heard what happened with the last three champions. The burglar's movements were too quick for Ezreal and Caitlyn who were unable to get a clear shot at this figure, they seemed to go right through him whenever they did shots at all. And probably the strangest case of all, Vi ended up chasing and pinning down a decoy...a Yordle shaped decoy which she personally displayed to the public. Upon this revelation, the crowd gasped in disbelief

"It wasn't C. I'm sure of it" Caitlyn replied sternly to the horde of reporters gathering around her for a response. "This is far too complex, even for 'C''s standards. This just isn't how he works. Whoever this burglar was, he must have had a reason into throwing us off onto the wrong target by pretending to be 'C'. "Plus, look at this! Vi interrupted as she showed the card which had been pasted on the door last day, the ornate "C" was nothing but a sticker which had peeled off.

I myself I'm a little confused, if not overwhelmed by this piece of news, What reasons could the mystery thief possibly have to steal from this particular museum?, Why just the stone? That artifact must hold some kind of secret. Once the crowd dissipated and the mood lightened up a bit I decided to look for Ezreal who might give me some answers (while avoiding eye contact with Vi as much as possible)

Ezreal was standing alone at the hall of the Plague Cultures, looking at the empty pedestal where The Stone of Tecuhtli used to be displayed. Every champion involved was upset after all

this, but Ezreal seemed to be specially so, I decided to invite him over to The Heimerdinger Bistro for a small lunch and to raise his spirits and make a small interview with him:

Giacomo: Are you enjoying your meal? The bill is on me.

Ezreal: Thanks, it really helps. (sighs) It just hurts, you know, to have something I worked so hard for to be taken away from me just like that. You have no idea what I had to go through to get that stone. Nidalee almost killed me amongst several things...

Giacomo: I'm just as bewildered as you are. Say, you don't mind if I ask you a couple of questions about the Stone of Tecuhtli?

Ezreal: Not at all, I can also tell you the whole story on how everything tried to almost kill me for getting it if you want.

Giacomo: No that will not be necessary, maybe for another time. Why do you think it might have been stolen? Aside from those small emeralds covering it, I don't think most run-of-the-mill thieves would find a worked piece of stone and obsidian that valuable. The thief could have gone for one of the many golden artifacts from The Hall of Shurima,

Ezreal: Heh, I thought you'd assume that. You see, along with emerald and turquoise, the Plague Cultures used to harness a very special kind of obsidian for their magic.

Giacomo: Oh, you mean it's some kind of crystal like the ones found in Kalamanda?

Ezreal: The Emerald and Turquoise? Yes, pretty much the same as those, Skarner seemed interested in the ones we had on display. But Plague Obsidian is something we don't quite understand nor can draw any comparisons to, All equipment used to research it seems to break beyond repair. That's right, we literally cannot research this thing.

Giacomo: It definitely sounds like a magical artifact ...and also starting to sound pretty foreboding. It must have been something powerful for the inhabitants of The Plague Jungles.

Ezreal: That black butterfly insignia in the middle of the stone is something I've seen before on previous expeditions: It's the symbol of the Death Deity. That stone must be something of terrible power for it to be marked by it.

Giacomo : Are you sure of it? Perhaps it's just to honor their Death god maybe?

Ezreal: I need to make another expedition to find more evidence, but whatever it might have been, We have to get it back before somebody else does find out what The Stone of Tecuhtli does.

Giacomo: Well, thank you for telling me all this. I'm sure this kind of information will bring priority into searching the stone rather than looking for suspects. Thank you for your time, Ezreal

Ezreal: Yeah, Let's hope they do. Man, I swear I'm going to kill Jayce if he makes me come as jury to another case at the court.

Giacomo: Yeah those tend to be pretty boring don't they?