Hello penguins! Today I will be reviewing the last takeover of 2016, the second Frozen Fever Party! Let us begin!

The decorations at this party were not good. The rooms that were decorated intentionally were okay, and I don't really have any notes on them, but it's the rooms that were changed unintentionally that had problems.

Minor nitpick, but the archway at the Ski Village was missing for the duration of this party.



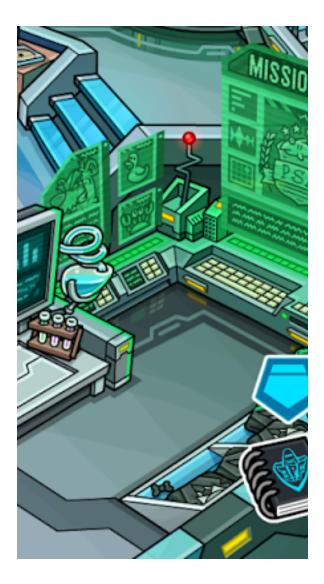
The Ski Village regularly, as of June 2015



The Ski Village during the Frozen Fever Party 2016

Another nitpick, but the fire at the Ski Lodge seems to have frozen (no pun intended) during this party.

Now here's a serious problem. For the first four weeks of this event, the PSA Missions and the EPF Handbook were completely inaccessible.



What the EPF Command Room is supposed to look like



What the EPF Command Room looked like during the

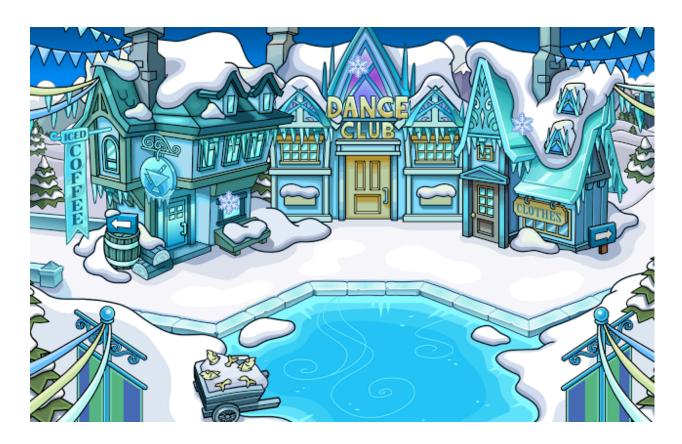
Frozen Fever Party

Another big problem is that the Puffle Berry Mall was inaccessible from the Plaza for the first 2 weeks of this event.

Not to mention the Mall being completely shut off to anyone without a spy phone and the fact that this complete rehash that will last weeks.

— Chilly573 (@Chilly573) August 17, 2016

Oh, and the party rooms also had frozen variants. So let's talk about those.



The Town is my favorite frozen variant of them all. The pattern on the ground is completely covered in ice. I especially like the coloring on the fish. It is amusing how the sign on the Coffee Shop was changed to "Iced Coffee" after it's covered in ice. The coloring on the Dance Club windows is especially cool here.

Another cool room is the Cove.



I really like the coloring on the snow castle, especially the floor and the pointy tops on the towers. The umbrellas have wonderful shading, and the ice is, as usual, beautiful.

The music at this party was pretty good overall

The first song, <u>908</u>, is very calming. It has a guitar, a horn, a tambourine, and weirdest of all, a very quiet accordion. It reminds me of the Ski Lodge music.

The second song was <u>909</u> and is quite peculiar, and is also clearly a 2014 track. It has a xylophone, just as the original Town Center theme from the day after this party. but unlike the first Town Center music, this one is controlled and quiet most of the way through, and the Town Center music is just loud and insane.

<u>Track 1130</u> is very orchestral. It's really good.

The next track is <u>1131</u>, and it's really cool. It fits the theme of ice quite a lot. I wouldn't be surprised if this would play at a future Festival of Snow or an event similar to this. It also has a similar style to the music from Plants vs. Zombies with the string instrument (which I cannot put my finger on at this current moment) and the chimes that play every ten seconds or so. (Here's the Plants vs. Zombies link, even though that music is better.)

The main theme, <u>1132</u> is decent. It has some nice instrumentation, including a decent selection of wind instruments and a violin. This is exactly what I would imagine the main theme to a Frozen Party would sound like. It's really peppy and fun. It works a lot better than the Town Center's music from the previous Frozen Parties, for those sound a bit too much as if they were trying to make me feel emotional. That song is <u>910</u>.

My favorite song from this party was definitely <u>1133</u>. It has really nice instrumentation, and has a slightly more important tone. It sounds like it's from the Marvel Superhero Takeover, but it also has a very Frozen sound to it. It also brings back the horn from the Card-Jitsu party theme, and you can't go wrong there. It's really fun, and I love to listen to it.

The final track is 1135, and I'm not a fan. For a decent amount, the only instruments are a piano and a tambourine. There is also some harp and various string instruments in there, but they are in the background for just a part of it. This song also gets very repetitive fast. It has 2 parts to it, and they are both different. There's a definite split in the track between them. They don't flow together nicely, and it is extremely bothersome.

The items available were very hit-and-miss. On one hand, we have the Snowgies, which is extremely ugly, and the low-polygon count of their eyes make them look like demons.



On the other hand, the Solid Ice made a return. The Solid Ice is a gorgeous item that makes your penguin turn into ice. It has many different shades of blue, with snowflake prints and really unique shading. I love it.



The playability at the Frozen parties is like no other. Penguins had the ability to freeze rooms, which has only been seen in small doses with the Holiday Party 2012; not to mention that penguins also had the ability to break and rebuild rooms at the Marvel Superhero Takeover 2013. The rooms were then unfrozen using the heart emote. This was an interesting concept, but without at least 2 people actively freezing and

unfreezing the room, it got very boring, very fast. They should've introduced a type of secret reward system that would grant you 500 coins for freezing 2 entire rooms, or something along those lines.

Rooms such as the Beach, Snow Forts, and Town Center don't have many elements to interact with. All of the other rooms, though, have an abundance. The Forest, for example, has many elements in Oaken's shop, as well as the Reindeer Puffle stables. The Dock has many pins, paint, and Oaken's Cloakens, graphical glitches aside.



The story at this party is, if it can be called that by definition, Anna's birthday. There isn't much else, except the collection of pins. This category will not be considered in the ranking.

This party was yet another disappointment. It had some decent things about it, including good music and some great items; but due to graphical and technical glitches, as well as an unwarranted 6-week runtime, this party sadly gets a 4/10.

What did you think of the Frozen Fever Party? Is it better or worse than the Frozen Party 2014? Goodbye!