

Grade: 1st
Strand: Geography
Standard/Topic: SST-01.G.01

Construct maps, graphs, and other representations that contain symbols, labels, and legends.



		Sample Activities
Score 4.0 Complex	In addition to Score 3.0, in-depth inferences and applications that go beyond the target content. The student will: Explain why and how you use a map.	Explain why you would use a map instead of google maps. (Paper maps contain the legends and symbols) Explain how you would use a map to get to your destination.
	3.5 In addition to target performance, in-depth inferences and applications with partial understanding	
Score 3.0 Target	The student will: Construct a map/graph/other representations that contain symbols, labels, and legends. The student exhibits no major errors or omissions.	Construct a map that includes symbols, labels and a legend such as a map of your room, school, classroom, playground or town.
	2.5 No major errors or omissions regarding the simple content and partial understanding of the target content	
Score 2.0 Simple	There are no major errors or omissions regarding the simpler details and processes as the student: - The student will recognize or recall specific terminology, such as: Map, graph, symbols, labels, legends, key - The student will perform basic processes, such as: Identify features of a map such as symbols, key, land, water However, the student exhibits major errors or omissions regarding the more complex ideas and processes.	Identify parts of a map such as the symbols, key, legend or labels. Identify land and water on a map.
	1.5 Partial understanding of the simple, but major errors or omissions regarding the target content	
Score 1.0	With help, partial understanding of the simple and target content	
	0.5 With help, partial understanding of the simple content, but not the targeted content	