



Dart League Rules

(Revised 07/2023)

Format:

1. Games are paid for by the league/bar.
2. NO METAL TIPS ALLOWED
3. League Format
 - a. CRICKET LEAGUE (Wed) - matches will be best 2 of 3 games.
 - b. MIXED LEAGUE (Wed) - Game 1: Cricket, Game 2: 501, Game 3: 1 person from each team shoots for closest to Bullseye. Winner has a choice of game or to shoot first.
 - i. Rec - Cricket, 501(open in/out), choice
 - ii. Competitive-Cricket, 501(open in/double out), choice
 - c. Both leagues are "double header leagues" - you will play 2 matches a night
 - d. Loser shoots first
4. Team play will be doubles with players alternating shots.
5. Please fill out your scorecards directly after your match and turn your score card into the coordinator. Failure to turn in a completed score card may result in a double forfeit.
6. Each week a \$10 bar tab will be awarded to the team to close out a game in the fewest rounds. Should a tie happen, that bar tab will push to the following week.
7. Treat staff, players and the bar with respect. Any abuse of players, staff or equipment may result in forfeiture and/or suspension.
8. Forfeits: if you are unable to make a match please contact the office before 5pm on game day so the coordinator and your opponent may be notified.
9. Subs allowed during the regular season. At least one person from your team must be present for a match to be official. Should a team only have 1 player, they must skip every other turn (where the missing player would be shooting).
10. Two or more unannounced forfeits during the season may result in suspension from the league or playoffs.
11. Playoffs are double elimination and will be seeded according to: 1) record 2) head to head (2 tied teams) 3) least games against 4) most games won 5) coin flip