

Essex Online Remote Participation Game - 004

The Patrol of Squad 31

(Game Rules used -

https://docs.google.com/document/d/1k20u6YavfaRCXH1EnpCU4_ncLiMvBC5o8R_o_2sKwY/edit?usp=sharing

<https://docs.google.com/document/d/1H8-zexmYhbgV36TmOwNT8G5m3LiHnpesQW1-mtdOOqU/edit?usp=sharing>)

A squad from a US Army Psyops battalion is sent to investigate rumors of theft from the ancient site of Mes Aynak, of the six people who went on the patrol, 4 would return alright, one would return shocked out of her mind, and another went missing for a year and half, returning with fantastic tales of adventure...

Kabul Province Afghanistan...

It's a blistering late summer morning..

This isn't like the usual heat you're used to, when you go outside, the heat feels like someone has turned on a hair dryer on full blast on your ENTIRE BODY

and you're almost always carrying a bottle of water with you.

[10:11:12 AM]B. XavierZ:

dude.. we hitting 50C almost everyday...in Kuwait..!

can cook eggs on car roof

birds are falling from the sky in mid flight..

[10:12:21 AM]Jeff Coleman:

Looks almost comfortable in his full battle rattle and photog backpack... Clove cig in his mouth, shades down... Just another day in "the sandbox"

[10:13:32 AM]Ishira Tsubasa:

Jess, shifted uncomfortably in her jacket, cursing herself for wearing it. Sighing she touched the back on her hip and wondered how she would ration her water for the day.

[10:14:25 AM]Kosh TheRipper:

You're all summoned into the briefing room... it's within one of the side tents on the Forward Operating Base of where you're at... There's a semi grizzled looking NCO (Non-Commissioned Officer) behind the pedestal waiting for you all to take your seats, you've been pulled into the next important patrol of the area... the 31st patrol in your deployment

[10:14:33 AM]Ariel Diana:

Eve sighs as she takes a sip of her water.

[10:15:28 AM]Kosh TheRipper:

(take seats yo!)

[10:15:46 AM]Jeff Coleman:

he ashes his cig, carefully putting it out and back in his ABU cargo pocket... Setting his backpack aside, he hits a seat in the back

[10:15:55 AM]Ishira Tsubasa:

((what if Jess doesn't want to sit with these people dude! Lol jk..))

[10:16:11 AM]Ariel Diana:

Eve rolls her eyes slightly as she sits down setting her notebook and pencil on the table.

[10:17:03 AM]Ishira Tsubasa:

Knowing the drill enough to not want to risk any issues she begrudgingly sits down but ensures a seat is between her and the two who have already joined...

[10:18:10 AM]Jeff Coleman:

Glancing over at the Mohamed one with a friendly smirk, then back over towards the front and Sergeant Happy-Go-fudge-Yourself...

*mohawked

[10:18:38 AM]Ariel Diana:

Eve takes another sip of her water and starts doodling on her notebook

[10:18:41 AM]Kosh TheRipper:

There's a quick breeze that blows the tent flaps open, the smell of delicious jerky dances through the tent just a moment, before you are joined by a fourth addition to the squad, he's a local working for your battalion as a very well trusted interpreter

[10:21:32 AM]Ishira Tsubasa:

Jess's eyes wander between the people within the tent, taking notice of smile from one of the men with a lifter eyebrow.

[10:21:43 AM]B. XavierZ:

JickMagger

looks around wondering, why is he unable to move... that last hit has got him numb...

[10:23:17 AM]Jeff Coleman:

Allistar notes the eyebrow out of his periphery, giving a more sincere smile without turning as he's waiting for the NCO to get his head out of his ass and get this brief rolling...

[10:23:49 AM]Gustav SHODANn:

Habeeb, the interpreter, takes a position at the back of the tent, out of the way, waiting and listening but not making himself known other than his physical presence.

[10:26:07 AM]Ariel Diana:

Eve keeps drawing different shapes and images that don't make sense to her out of boredom

[10:26:08 AM]Kosh TheRipper:

"Magger... sit down!" coughs the NCO behind the pedestal, pointing to a chair at the briefing table before the NCO took the wireless mouse and began his speech...

The Air Conditioning in this tent feels amazing though, as this is where most of the important briefings happen, so of course they have to cater to the higher ups.

The NCO began, "... We've been getting reports that the Historical site Mes Aynak has been the target of recent thefts of antiquities from the site..."

[10:26:20 AM]Gustav SHODANn:

Habeeb looks indistinguishable from the local Afghani population you've all been interacting with for however long you've been positioned in Afghanistan. Same physical traits, same clothing, but. Habeeb has none of the deference of the locals. Stands tall and straight. Confident. Alert and attentive.

[10:27:37 AM]Jeff Coleman:

Popping a notepad from an ABU cargo pocket, he starts hitting a few notes...

[10:28:04 AM]Ishira Tsubasa:

Jess smirks and crosses her arms under her chest. She doesn't take notes, just listens.

[10:28:13 AM]Kosh TheRipper:

"Habeeb here will be your local point of contact if you come into any of the locals... but we've been tasked with sending a squad over there to get to the bottom of these accusations...

Remember, we're about winning the hearts and minds of the people.. We can't do anything around here unless we have their support..."

The NCO glances to Jess with a raised brow before he continues, "... you're authorized to use deadly force after you've been fired upon first... are we clear about the Rules of engagement?"

edited

[10:29:48 AM]Jeff Coleman:

"Roger that, sir."

[10:30:16 AM]Ariel Diana:

Eve nods and speaks softly "Yes Sir"

edited

[10:30:53 AM]Jeff Coleman:

after a few beats "Sir, do we have any reports of aggressor forces in the area?"

[10:31:34 AM]Kosh TheRipper:

The NCO waits to hear the rest of the agreements...and he replies,"There's reports of a chinese company that has an agreement with the Afghanistan government to mine under Mes Aynak..."

"We think that they've been using that agreement as the cover story to steal the antiquities..."

[10:32:30 AM]Jeff Coleman:

He pops a couple eyebrows up at that.

[10:32:40 AM]Ishira Tsubasa:

"Yes sir..." Jess smile grows with excitement. Combat is always fun.

[10:33:03 AM]Jeff Coleman:

quietly That's a pretty ballsy move...

[10:34:00 AM]Kosh TheRipper:

The NCO continues,"you'll be using the latest smart phone package for communications and real time tracking... our tech asset from SOCOM has set these up for you..."

[10:34:34 AM]Ariel Diana:

Eve's attention perks up at new toys to play with.

[10:35:06 AM]B. XavierZ:

gets himself off for a drink...

[10:35:36 AM]Jeff Coleman:

"Has SOCOM cleared unarmed UAV ops?"

[10:36:08 AM]Kosh TheRipper:

There was a slight cough from off right behind the NCO, another soldier stepped forward and pushed out onto the table in front of you a set of six smart phones, with the aforementioned software on them.. Push to talk Comms, and map tracking

The NCO says, "We'll have eyes on you from UAVs... these are armed by the way..."

[10:37:44 AM]Ariel Diana:

Eve starts fiddling with hers trying to see if there's a way she can break it like she always does with new tech.

[10:37:59 AM]Jeff Coleman:

He hmms quietly, then nods.

[10:38:09 AM]Ishira Tsubasa:

"Unarmed wouldn't be as fun.." Jess says softly as she looks over the tech, leaning forward in her seat.

[10:38:24 AM]Jeff Coleman:

Thinking to himself, "Well, if they're flying, I will too."

[10:39:05 AM]Gustav SHODANn:

Habeeb takes his set, looks it over, seems to understand it right away and puts it away.

[10:39:16 AM]Jeff Coleman:

Glancing over at Jess, he smirks. "Well, something's got to have eyes to find the things to hit..."

[10:39:47 AM]Kosh TheRipper:

The tech soldier raised a brow at Jess as she leaned forward, as that soldier says, "Don't try and break it.. I just finished these up this morning... I'll be able to see where you are and communicate with you at all times... also there's one for you here too Habeeb..."

[10:40:06 AM]B. XavierZ:

still feeling uneasy, steps out for some air...

(brb..boss man is back)

[10:40:45 AM]Ariel Diana:

Eve pouts at the tech soldier for ruining her fun

[10:42:27 AM]Ishira Tsubasa:

"I can't promise anything." She picks up the items and sits back, getting a feel for their weight and bulk and considering where to put them.

[10:42:42 AM]Jeff Coleman:

Of course, he knows that his "drone" is more photography than a usable sensor, but...

He looks at the smartphone, eyeing the back camera... Inferior... Of course...

[10:43:45 AM]Ishira Tsubasa:

"Some times eyes are not always needed..." She murmurs.

[10:43:46 AM]Kosh TheRipper:

The NCO then continues, "Get ready to move out in an half hour... make sure that you bring extra magazines for your rifles...at least 2."

The Tech soldier reaches under the table and pulls out the appropriate number of body armors for everyone... the tech soldier says, "You're also going to be getting the SOCOM Operators standard issue vest for this patrol... I was able to convince my highers that this patrol is important."

[10:43:58 AM]Jeff Coleman:

Still, he sets up the tracking and map apps, then pockets it.

"Ahh, the comfy stuff. Great." He's not being -entirely- sarcastic.

edited

[10:44:59 AM]Ishira Tsubasa:

Jess frowns at the thought of wearing the armor in the heat....

[10:45:39 AM]Ariel Diana:

Eve shrugs and adds to her list of things that needs to get dumped after the mission ends.

[10:45:42 AM]Kosh TheRipper:

The tech soldier continues, "This is lightweight and still just as protective as the heavier stuff that you're used to..."

[10:45:59 AM]Jeff Coleman:

He nabs the SOCOM kit from the tech with a thanks, pulling his battle rattle off and swapping it, relief on his face.

[10:46:47 AM]Ariel Diana:

Eve chuckles at the comic look of relief on Allistars face

[10:47:25 AM]Jeff Coleman:

A quick swap of the body camera tech from his old gear to the new stuff, and he's right as rain.

[10:48:37 AM]Ishira Tsubasa:

Sighing, Jess stands and takes the armor. She glances at the others before looking at the tech and leader of the group. "I'd like to go change in the other room.... If at all possible sir."

[10:49:30 AM]Jeff Coleman:

A glance back at the rather imposing local, then to the tech. "Habeeb's getting some of this too, right? I'm sure not all the locals are happy he's helping us out."

[10:49:36 AM]Kosh TheRipper:

The NCO nods, "Go ahead Jess... if you need help, let him know..." The NCO said, gesturing to the tech soldier.. the NCO then asked "Do we have any more questions?"

"Yes, Habeeb is getting a set..."

[10:50:01 AM]Jeff Coleman:

"Good enough."

[10:50:18 AM]Ishira Tsubasa:

Jess nods, taking her set and lifting a brow at the tech. "Lead the way..."

[10:50:28 AM]Gustav SHODANn:

Habeeb clears his throat and addresses the NCO. "you wanted me to give some overview of the hearts and minds aspect of the operation?" His english is good. More british than american. "The overview is that none of you know anything about these people, despite the local politics training you got. You know the superficial stuff. But underneath, these are my people, and our history and traditions date back a long way, and it gets complicated. We've been invaded and used as a foreign military battle ground for a long time now, and we are by default sceptical of anyone from abroad. Your best bet is to interact as little as possible with the locals, let me handle situations that come up, and if possible, let everyone know that we are here to screw Hulong. They are the boofie men of this month, so capitalize on that. There is no love for them and their mining in these parts. "

[10:50:32 AM]Kosh TheRipper:

"I'll have the motorpool get the trucks ready to go in an hour, go ahead and prepare yourselves and good luck out there..."

The tech soldier nodded to Jess and he lead her back to a spot where she could change.

[10:51:51 AM]Jeff Coleman:

Turning back to the front... "Sir, to piggyback Habeeb somewhat... What should we expect from these ruins? Any Intel at all?"

[10:51:53 AM]Gustav SHODANn:

And with a nod to the NCO, "unofficially screwing Hulong of course, Sir. Officially, they have a valid contract with the valid Afghan government."

[10:52:39 AM]Jeff Coleman:

He grins at Habeeb's adding of the "official stance".

[10:53:35 AM]Kosh TheRipper:

The NCO says, "Apart from what happened with Mr. Johnson years ago.. we've been kept in the dark.. so apart from what Habeeb here has to share with us, we're effectively going in dark."

[10:54:43 AM]Jeff Coleman:

He knows enough about Johnson's incident to know he might have an interesting time with photography.

"Roger, sir."

[10:55:23 AM]Gustav SHODANn:

"The rumours we have are all from the mining operations themselves, which is done in new tunnels underneath the ancient complex. They use local workforce there, and we know the layout somewhat. As for the historic site, we know nothing. Only Hulong employees have access, and us, the rightful citizens of this land, have no access." Habeeb is clearly not hiding his anger at this.

[10:56:33 AM]Ariel Diana:

Eve makes a mental note to grab more paper and pencils

[10:56:36 AM]Gustav SHODANn:

"I of course remember playing there as a child, so, I know what it used to look like."

[10:56:53 AM]Jeff Coleman:

Smiling ruefully at Habeeb, he says, "Well, my friend... We're here to ensure you a backstage pass and all the pictures you want."

[10:58:13 AM]Ariel Diana:

Eve chuckles lightly "Alistar you might want paper and pen too"

[10:58:53 AM]Jeff Coleman:

With that, he claps Habeeb on the shoulder (right hand, of course), and goes to grab his ruck.

"Between the notepad I have, my smartphone, and my cameras..." He grins at Eve. "I've got all the documentation material I need."

He syncs his body cam with the SOCOM equipment, so they have a live feed... Then puts his comms earpiece in.

[11:02:01 AM]Kosh TheRipper:

The NCO glances back to where Jess had vanished off too, and he himself departs for just a moment before returning, and saying. "Go ahead and grab your weapons... the trucks will be outside of the tent ready to go here shortly."

[11:02:39 AM]Ishira Tsubasa:

Jess returns, eyes narrowed as she adjusts her jacket. The armor is obviously under her original clothing and she wonders if she's going to be able to use certain items...

[11:02:51 AM]Ariel Diana:

Eve goes back to doodling on her paper

[11:03:55 AM]Jeff Coleman:

He checks his pistol and holster over, then nabs a couple of extra mags and pockets those.

He then lights up his old cig, and waits on the convoy.

[11:04:57 AM]Ishira Tsubasa:

((Patron weapon check. What type of rifles do we have?))

[11:05:48 AM]Kosh TheRipper:

(M16s with a total of 3 magazines, you also have a 9mm and a total 4 magazines for that)

[11:05:51 AM]Ariel Diana:

Eve doesn't need to check to know her ceramic switch blade is right where it should be.

[11:05:55 AM]Jeff Coleman:

((Should be standard M16s?))

[11:06:01 AM]Kosh TheRipper:

(Yes)

[11:08:15 AM]Kosh TheRipper:

You all hear the trucks pulling up outside the tent with the engines running, and the NCO says, "Alrighty Squad 31... time to go.."

[11:08:50 AM]Jeff Coleman:

re-correct He manages to get the rifle slung with his ruck, having nabbed a few mags to-go... And with that, he heads for the convoy.

[11:09:25 AM]Ariel Diana:

Eve stands up grabs her stuff and heads on out following Allistar

[11:10:05 AM]Gustav SHODANn:

Habeeb follows. He armed up as well, and didn't seem unfamiliar with rifles.

[11:11:03 AM]Kosh TheRipper:

(For session purposes, you don't have to roll the DC to use these weapons, we know you've all had training on them)

[11:11:13 AM]Ishira Tsubasa:

Adjusting the strap to her rifle, Jess keeps a hand on it as they set out for the convoy. She again glances at the others, noticing how each holds theirs and where certain things have been put. Good things to note in case one of them is killed. Ammo is ammo even on dead people.

[11:14:36 AM]Kosh TheRipper:

The drivers nod to each of you as you get into the HMMV's, these are the up armored ones, Habeeb was correct in his earlier statement, your ride to Mes Aynak was uneventful with no explosives in the roads, the old saying, "The enemy of my enemy is my friend".. As long as you're going after the Shell corporation the locals are helpful in your cause.

As you all approach, you're greeted with a site like this...

[11:18:16 AM]Jeff Coleman:

((Ooooooh...))

[11:19:13 AM]Ishira Tsubasa:

Jess is silent, gauging how many hidey-holes there could be along with deathtraps...

[11:19:28 AM]Jeff Coleman:

He waits for the all-clear to go out... Meanwhile, he pulls out his trusty old-fashioned Kodak and sets it up with a special glare-suppression zoom lens.

[11:19:35 AM]Kosh TheRipper:

/roll 1d20

[11:19:35 AM]Roll 'em Bot:

KoshTheRipper rolled:

(13) =

13

[11:20:18 AM]Gustav SHODANn:

/roll 1d20

[11:20:18 AM]Roll 'em Bot:

Parakoos rolled:

(5) =

5

[11:20:19 AM]Kosh TheRipper:

The convoy finally comes to a stop, and the driver says, "We'll have eyes on you, so we'll be here when you need us..."

[11:20:26 AM]Ishira Tsubasa:

((hrmmm excitement coming))

[11:21:02 AM]Ariel Diana:

Eve snickers thinking about Johnson's incident.

edited

[11:21:17 AM]Kosh TheRipper:

Well... Habeeb doesn't notice the group of Chinese miners removing a box from one of the newly crafted, nearby tunnels... but on the flip side... the Chinese miners don't notice you guys approaching.

[11:21:17 AM]Ishira Tsubasa:

"Of course you will... That's why we are the ones going out with guns." Jess smiles at the driver in a not so friendly way.

[11:21:37 AM]Jeff Coleman:

He also taps his body cam to life.

[11:21:38 AM]Gustav SHODANn:

Habeeb says out loud to everybody, "Don't just trust your eyes here. Listen to your heart. If it goes ... weird, pay attention."

[11:21:44 AM]Ishira Tsubasa:

((perception roll for Jess?))

[11:22:04 AM]Kosh TheRipper:

(Go for it.)

/roll 1d20

[11:22:08 AM]Roll 'em Bot:

KoshTheRipper rolled:

(8) =

8

[11:22:14 AM]Ishira Tsubasa:

/roll 1d20

[11:22:14 AM]Roll 'em Bot:

Ishira rolled:

(3) =

3

[11:22:37 AM]Ishira Tsubasa:

((f_@-## darnit dice! So happy for my stats now))

[11:23:22 AM]Kosh TheRipper:

The miners continue moving that box from the tunnel, still none-the-wiser to the group's presence. From the look of the box, it's clear that they're not moving copper from the mine, but something else.

[11:24:06 AM]Jeff Coleman:

Before exiting, he takes a look around for interesting things to start photographing...

[11:24:15 AM]Ishira Tsubasa:

"Seems sources may be right..."

[11:24:20 AM]Jeff Coleman:

((Mind if I roll Percep?))

[11:25:07 AM]Jeff Coleman:

/roll 1d20+4

[11:25:07 AM]Roll 'em Bot:

Theronata rolled:

(1) + 4 =

5

[11:26:01 AM]Kosh TheRipper:

/roll 1d20

[11:26:01 AM]Roll 'em Bot:

KoshTheRipper rolled:

(10) =

10

[11:26:13 AM]Jeff Coleman:

He frowns, deciding to leave the camera around his neck for now... Maybe something Wil present itself later.

[11:26:17 AM]Ariel Diana:

/roll 1d20

[11:26:17 AM]Roll 'em Bot:

Arielsmurfeater rolled:

(7) =

7

[11:26:19 AM]Kosh TheRipper:

The miners are still none the wiser to your presence.

[11:26:49 AM]Gustav SHODANn:

What is the perception check again?

[11:26:52 AM]Jeff Coleman:

Stepping out of the car, right back into the blast of desert air... Yay.

[11:27:40 AM]Gustav SHODANn:

/roll d20

[11:27:40 AM]Roll 'em Bot:

Parakoos: Invalid equation!

Please use [dice notation](#).

For example: [3d6](#), or [1d20+5](#), or [d12](#)

[11:27:47 AM]Gustav SHODANn:

/roll 1d20

[11:27:48 AM]Roll 'em Bot:

Parakoos rolled:

(8) =

8

edited

[11:27:57 AM]Ishira Tsubasa:

"Lets move before they notice us...." Jess exits the vehicle and immediately moves closer to some coverage.

[11:28:09 AM]Kosh TheRipper:

/roll 1d20

[11:28:09 AM]Roll 'em Bot:

KoshTheRipper rolled:

(8) =

8

[11:28:28 AM]Kosh TheRipper:

The miners are STILL none the wiser... >_>...

/roll 1d20

[11:28:30 AM]Roll 'em Bot:

KoshTheRipper rolled:

(20) =

20

[11:28:51 AM]Ishira Tsubasa:

((my roll was 16 then, my bad))

[11:29:06 AM]Kosh TheRipper:

one of the miners hears something coming from Jess' direction before he screams, "呵呵！白種人！"

[11:29:21 AM]Jeff Coleman:

Blinking, but still reactive to a good idea, he follows Jess' lead and heads for a relatively close cover spot...

[11:30:44 AM]Kosh TheRipper:

/roll 1d20

[11:30:44 AM]Roll 'em Bot:

KoshTheRipper rolled:

(9) =

9

[11:30:56 AM]Ishira Tsubasa:

Ducking, Jess keeps her eyes on the miners now, watching to see if they are hostile towards them.

[11:30:57 AM]Kosh TheRipper:

Everyone else roll me a perception check

[11:31:04 AM]Gustav SHODANn:

Habeeb figures it wise to stay out of the way and looks around for a good spot, racking his memory of the place to remember the layout

[11:31:06 AM]Ishira Tsubasa:

/roll 1d20

[11:31:07 AM]Roll 'em Bot:

Ishira rolled:

(11) =

11

[11:31:14 AM]Ishira Tsubasa:

((24))

[11:31:18 AM]Gustav SHODANn:

/roll 1d20

[11:31:19 AM]Roll 'em Bot:

Parakoos rolled:

(2) =

2

[11:31:22 AM]Ariel Diana:

/roll 1d20 +4

[11:31:22 AM]Roll 'em Bot:

Arielsmurfeater rolled +4:

(18) =

18

[11:31:29 AM]Gustav SHODANn:

wohoo

[11:31:45 AM]Jeff Coleman:

/roll 1d20+4

[11:31:45 AM]Roll 'em Bot:

Theronata rolled:

(16) + 4 =

20

[11:33:55 AM]Kosh TheRipper:

Habeeb doesn't see it...

But Jess and Eve see a strange sight watching them from afar, what they could best describe as a well muscled Aztec warrior carrying a club that's lined with Jagged obsidian shards along the side, and he's just watching you guys...

Alastair can hear clearly from the caves someone saying, "... Trust me, I'm a doctor."

[11:35:05 AM]Jeff Coleman:

Blinking, staying behind his cover, but glancing as much as he can, seeing... "What... The... Hell...?"

[11:35:05 AM]Kosh TheRipper:

((Everyone roll Initiative... that's 1d20 plus your reaction modifier)

[11:35:23 AM]Ariel Diana:

/roll 1d20 +4

[11:35:23 AM]Roll 'em Bot:

Arielsmurfeater rolled +4:

(18) =

18

[11:35:24 AM]Ishira Tsubasa:

"We have other company..." Jess nods to the warrior.

[11:35:31 AM]Jeff Coleman:

/roll 1d20+2

[11:35:31 AM]Roll 'em Bot:

Theronata rolled:

(8) + 2 =

10

[11:35:53 AM]Kosh TheRipper:

You all hear coming from your cell phones the voice of the tech soldier, *Remember what Habeeb said, never trust your eyes and ears here... things are a bit... off.*

[11:36:10 AM]Gustav SHODANn:

/roll 1d20 + 3

[11:36:11 AM]Roll 'em Bot:

Parakoos rolled + 3:

(10) =

10

[11:36:13 AM]Kosh TheRipper:

/roll 1d20+1

[11:36:13 AM]Roll 'em Bot:

KoshTheRipper rolled:

(3) + 1 =

4

[11:36:19 AM]Ishira Tsubasa:

/roll 1d20 +10

[11:36:19 AM]Roll 'em Bot:

Ishira rolled +10:

(11) =

11

[11:36:33 AM]Ishira Tsubasa:

((nope not doing that again))

[11:36:36 AM]Kosh TheRipper:

(Alrighty... You're taking Habeeb with you...)

/roll 1d10

[11:36:49 AM]Roll 'em Bot:

KoshTheRipper rolled:

(8) =

8

[11:37:18 AM]Ariel Diana:

Eve knows that dehydration can cause you to see things so she drinks more water.

[11:37:23 AM]Kosh TheRipper:

You see the group of miners suddenly become about 8 of them, and they're pointing and shouting at your general direction, and also...they're pulling out AK-47s...

[11:38:10 AM]Ishira Tsubasa:

"Still should note what is around us." Jess growls at the comm before lifting her gun and taking site. She doesn't shoot... Yet. "Not so friendly..."

[11:38:34 AM]Kosh TheRipper:

(Eve go first... what are you doing?)

[11:39:00 AM]Jeff Coleman:

Glancing out, grumbling, "darnit... This just went pear-shaped..." He abandons the camera and ruck to have better control of his aim...

[11:39:22 AM]Ariel Diana:

Eve looks around trying to look for something to get an advantage.

[11:40:02 AM]Ishira Tsubasa:

((goes Eve, Jess, hab, Al, patron?))

[11:40:15 AM]Kosh TheRipper:

((Yes))

edited

[11:41:33 AM]Kosh TheRipper:

(Eve! Roll attack with reaction modifier)

[11:41:43 AM]Ariel Diana:

(fine)

/roll 1d20 +4

[11:41:52 AM]Roll 'em Bot:

Arielsmurfeater rolled +4:

(13) =

13

[11:41:57 AM]Kosh TheRipper:

(Unless you wanna get shot at!)

[11:42:01 AM]Ishira Tsubasa:

/roll 1d20

[11:42:01 AM]Roll 'em Bot:

Ishira rolled:

(5) =

5

[11:42:15 AM]Ishira Tsubasa:

((+10 = 15))

((crap I'm not eve... This time lol))

[11:43:36 AM]Kosh TheRipper:

(Damage is 6 + modifier. :P)

[11:43:39 AM]Gustav SHODANn:

/roll 1d20 + 3

[11:43:39 AM]Roll 'em Bot:

Parakoos rolled + 3:

(14) =

14

[11:44:15 AM]Jeff Coleman:

((For ranged weapons, that's Reaction mod))

[11:44:23 AM]Ishira Tsubasa:

((health starting at 12?))

[11:44:37 AM]Kosh TheRipper:

(10 HP for the NPCs.)

[11:44:43 AM]Jeff Coleman:

((10 + Stam mod for us))

[11:46:01 AM]Ariel Diana:

(so what that would be 6 + 4 for me?)

[11:46:43 AM]Kosh TheRipper:

/roll 1d6

[11:46:43 AM]Roll 'em Bot:

KoshTheRipper rolled:

(2) =

2

[11:47:21 AM]Kosh TheRipper:

You all see Jess take aim and pull the trigger on her rifle, one of the miner stares right at her, says, "性交!" and then he's suddenly got a nice exit wound through his back, left shoulder.

[11:48:13 AM]Kosh TheRipper:

Another was about to take aim at Eve before he's hit with her shot, and he's laid out on the ground, also motionless.

[11:48:46 AM]Jeff Coleman:

"darnit! RoE was to not engage unless engaged!" He's military to the T, alright...

[11:49:44 AM]Kosh TheRipper:

(Intent was there! :O)

[11:49:49 AM]Ishira Tsubasa:

"Guns point at us with intent is engaging... Would you rather I had let them shoot and kill our inexperienced friend?" Jess growls, her eyes still on the men.

[11:50:06 AM]Ariel Diana:

Eve shrugs, "I was looking for an advantage I guess Jess was it"

[11:50:13 AM]Kosh TheRipper:

The one that had aimed at Habeeb is suddenly missing his right hand and writhing on the ground in pain!

/roll 1d20

[11:50:33 AM]Roll 'em Bot:

KoshTheRipper rolled:

(12) =

12

[11:50:41 AM]Kosh TheRipper:

/roll 1d20

[11:50:41 AM]Roll 'em Bot:

KoshTheRipper rolled:

(20) =

20

[11:50:49 AM]Kosh TheRipper:

/roll 1d20

[11:50:49 AM]Roll 'em Bot:

KoshTheRipper rolled:

(17) =

17

[11:51:05 AM]Kosh TheRipper:

/roll 1d20

[11:51:05 AM]Roll 'em Bot:

KoshTheRipper rolled:

(14) =

14

[11:51:38 AM]Ishira Tsubasa:

((thus Jess pointing out... :P))

[11:51:58 AM]Jeff Coleman:

((Gotcha... Again... Heat of the moment.))

[11:52:16 AM]Kosh TheRipper:

/roll 1d20

[11:52:16 AM]Roll 'em Bot:

KoshTheRipper rolled:

(20) =

20

[11:52:53 AM]Jeff Coleman:

He growls quietly, annoyed at his non-observance, flipping the safety off on his rifle. "Understood."

[11:52:58 AM]Gustav SHODANn:

Not sure Habeeb is cut out for firefights. not a soldier, so he's just taking cover

[11:53:20 AM]Kosh TheRipper:

The remaining miners throw their weapons down and run into the tunnel that they walked out of, leaving the box that they had brought out of.

everyone roll perception for me..

/roll 1d20

[11:53:32 AM]Roll 'em Bot:

KoshTheRipper rolled:

(17) =

17

[11:53:43 AM]Ishira Tsubasa:

"They are retreating.... Sure I'll get hell for this one."

[11:53:50 AM]Gustav SHODANn:

/roll 1d20

[11:53:50 AM]Roll 'em Bot:

Parakoos rolled:

(7) =

7

[11:53:58 AM]Ishira Tsubasa:

/roll 1d20

[11:53:58 AM]Roll 'em Bot:

Ishira rolled:

(9) =

9

[11:54:00 AM]Ariel Diana:

/roll 1d20 +4

[11:54:00 AM]Roll 'em Bot:

Arielsmurfeater rolled +4:

(18) =

18

[11:54:22 AM]Jeff Coleman:

/roll 1d20+4

[11:54:22 AM]Roll 'em Bot:

Theronata rolled:

(4) + 4 =

8

[11:54:46 AM]Kosh TheRipper:

As there's a sudden scream from the tunnel...

[11:55:23 AM]Jeff Coleman:

Looking over at Jess, "No, I'll cover for you... You had the better eyes in the sit..."

Blinking... "What was that?"

[11:56:51 AM]Kosh TheRipper:

Eve sees the Aztec 'eagle warrior' leap down from his perch and dart into the cave, and there's the sentence heard coming from the tunnel, "Oh yes... more people for me to have fun with!" And there's a few more screams.

[11:57:53 AM]Gustav SHODANn:

English?

[11:58:04 AM]Kosh TheRipper:

yes. English.

For clarification, it's the same voice that said, "Trust me, I'm a doctor"

[11:58:52 AM]Ariel Diana:

Eve shivers at the voice "what the heck was that?"

[11:59:11 AM]Kosh TheRipper:

You all hear coming from your cell phones, *I heard gun fire, are you alright?* - It's the tech soldier.

[11:59:12 AM]Ishira Tsubasa:

"44... 36.. " Jess stands again and sighs....

[11:59:20 AM]Jeff Coleman:

He breaks cover... To hit the next cover closer to the source of the commotion...

Into his earpiece... "Some of the miners didn't take kindly to us coming in unannounced. We were forced to engage."

[12:00:16 PM]Ishira Tsubasa:

"Never better." Jess responds, her eyes still on the tunnel. "Anyone hiding in the bushes that you can see?"

[12:00:17 PM]Gustav SHODANn:

Habeeb goes on the comm: "We received fire. The soldiers answered it. None of us hurt, some of them hurt ... pretty bad. Dead I think"

[12:01:19 PM]Kosh TheRipper:

Now, are you all going into the caves after the miners or are you going to liberate the box?

[12:02:48 PM]Gustav SHODANn:

Checking the box might give us an idea of what we'll face in the cave.

[12:03:03 PM]Ishira Tsubasa:

"What were they carrying out? You uhhh..." She frowns and looks at the man behind her. @Theronata "You have a camera... We may need to document what's in that box as evidence."

[12:03:10 PM]Ariel Diana:

Eve doesn't trust the voice or the caves at this point. "I think we need to find out what is in the box that why were willing to kill over"

[12:04:14 PM]Kosh TheRipper:

(As long as you have photographic evidence, you can get them to call in further people to stop the illegal activities.)

[12:04:19 PM]Jeff Coleman:

He smirks slightly. "Allistar. And yeah, you might be right... Cover me, would you?"

[12:05:09 PM]Ishira Tsubasa:

She gets a wicked grin on her face but nods. "Sure thing..."

[12:05:36 PM]Jeff Coleman:

He grabs his camera, keeping the live feed on his body cam rolling... He grabs his bag and then heads for the box through as much cover as he can muster...

[12:06:25 PM]Gustav SHODANn:

Habeeb gets his racing heart under control and peaks out of his cover. He looks at the area, comparing it with what he remembers when he was here last. Are there any new tunnels? Old tunnels not there anymore? Anything out of place?

[12:06:37 PM]Ishira Tsubasa:

"Eve you have a good shot, watch the tunnel please. And Habe whoever, please stay down..."

[12:07:15 PM]Ariel Diana:

Eve still don't trust the caves but keeps an eye on the tunnel just in case.

[12:07:54 PM]Ishira Tsubasa:

Jess slowly makes her way down behind Allistar, making sure to keep an eye on the surroundings and stick close to what she can

[12:08:09 PM]Jeff Coleman:

((Alright... Tell me about this box. Open closed, material made out of, markings, anything relevant))

edited

[12:08:24 PM]Jeff Coleman:

/roll 1d20+4

[12:08:24 PM]Roll 'em Bot:

Theronata rolled:

(1) + 4 =

[12:09:28 PM]Kosh TheRipper:

As you're looking over to the tunnel where the other miners escaped to, you see one screaming as he tries to run from what appears to be the Aztec warrior, the miner is limping and sobbing, and next to the aztec warrior is a well dressed Man in a bowler hat, brandishing a knife... They don't even notice you all at the box. They seem to be 'enjoying' the violence.

It's a large shipping box!

[12:10:28 PM]Kosh TheRipper:

On the box is written: 脆弱の手柄小心

[12:11:17 PM]Jeff Coleman:

He gets a picture of the writing with his Kodak, then proceeds to look for a way to open it.

[12:11:40 PM]Kosh TheRipper:

It has hinges on one side and hasn't been nailed shut yet.

[12:11:44 PM]Jeff Coleman:

"SOCOM, did you get visual on the writing? Can I get a translation?"

[12:12:01 PM]Ishira Tsubasa:

"Allistar... Slowly open.. company is just in the tunnel." Jess signals to Eve to get ready...

[12:12:43 PM]Ariel Diana:

Eve looks at the man limping wondering if she's still dehydrated, then decides to take aim at the Aztec warrior watching for any unfriendly moves.

[12:12:57 PM]Jeff Coleman:

A slight nod, finding the un-nailed side, very carefully easing the SOB open...

[12:13:14 PM]Kosh TheRipper:

(The 'enigmas' are currently taking care of the other miners)

[12:13:16 PM]Gustav SHODANn:

Habeeb is giving a crap about the box right now but just stares at the &*\$# Aztec warrior and man-from-clockwork-orange

[12:14:06 PM]Ishira Tsubasa:

((Jess has knowledge of other languages due to her 'work'.. would she be able to translate if she got closer to said box?))

[12:14:31 PM]Kosh TheRipper:

Another miner tries to dart past the Aztec man who moves rather quickly, and swings his jade lined club, removing one of the man's arms and the gentlemen in the bowler hat grabs this new 'escapee' by his collar and he drags the miner back into the cave. The Aztec warrior follows.

The box reads, "Fragile Handle with Care"

[12:14:55 PM]Ariel Diana:

Eve tries to ease towards the injured miner to provide some assistance

[12:15:53 PM]Gustav SHODANn:

Habeeb: "This is NOT normal."

[12:16:08 PM]Jeff Coleman:

He continues to ease the box open, trying to get the lid up enough to have body cam line of sight, and opportunity to use his older camera as well.

[12:16:46 PM]Kosh TheRipper:

The voice from the phones buzzes in *None of this is normal... You know about that drone attack a few years back. Just be careful*

[12:17:30 PM]Jeff Coleman:

Muttering to himself, "fudgeing bag of cats in this place..."

[12:17:37 PM]Ishira Tsubasa:

/roll 1d20 + 4

[12:17:37 PM]Roll 'em Bot:

Ishira rolled + 4:

(17) =

17

[12:18:20 PM]Jeff Coleman:

He gets the lid up enough and manages to prop it open, trying to get good positioning for the body cam and his own camera.

[12:18:21 PM]Kosh TheRipper:

As you open the box, you notice a statue within it.. a very OLD statue within it.

[12:18:35 PM]Jeff Coleman:

...

"SOCOM, are you getting this?"

[12:18:53 PM]Ishira Tsubasa:

Jess gets close enough to peek at what's in the box... "What the hell are they doing..."

[12:19:06 PM]Jeff Coleman:

He takes up his camera to take some pictures.

"Old fashioned tomb raiding, I'd gather..."

[12:19:24 PM]Ariel Diana:

Eve tries to glance at what's in the box

[12:19:33 PM]Jeff Coleman:

/roll 1d20+4

[12:19:33 PM]Roll 'em Bot:

Theronata rolled:

(11) + 4 =

15

[12:19:59 PM]Kosh TheRipper:

The voice comes through *Seriously!? They're really breaking the agreement... We also saw some strange happenings from the cave, a man's arm just flew off...*

[12:20:10 PM]Gustav SHODANn:

As it doesn't look like there are any more enemies with guns around, and feeling safer with the trained soldiers, Habeeb proceeds to the box with the others

edited

[12:20:12 PM]Kosh TheRipper:

It's an extremely old Buddha statue.

[12:20:46 PM]Ariel Diana:

(can I find anything out about the history of the statue being a scientific student)

[12:21:05 PM]Kosh TheRipper:

Roll me a perception check

[12:21:16 PM]Ariel Diana:

/roll 1d20 +4

[12:21:16 PM]Roll 'em Bot:

Arielsmurfeater rolled +4:

(17) =

17

[12:21:17 PM]Gustav SHODANn:

Do I recognise it?

/roll 1d20

[12:21:24 PM]Roll 'em Bot:

Parakoos rolled:

(14) =

14

[12:21:49 PM]Kosh TheRipper:

Habeeb, you do recognize it. It's one of the statues from the ancient Buddhist temple that's located on this site.

[12:21:49 PM]Ishira Tsubasa:

"Yes... There's people or things in there killing the miners... Not us though." Jess muses, her attention back to the cave entrance.

/roll 1d20 +4

[12:22:08 PM]Roll 'em Bot:

Ishira rolled +4:

(3) =

3

[12:22:12 PM]Jeff Coleman:

He shakes his head... "Mining my ass... Something tells me we need to get this somewhere safe, before they screw it up somehow..."

[12:22:13 PM]Gustav SHODANn:

I share the info.

[12:22:19 PM]Kosh TheRipper:

The voice buzzes through the phone, *We're not picking up anyone else but your squad and the miners*

[12:22:44 PM]Jeff Coleman:

"Hold tight, SOCOM..."

[12:23:18 PM]Ishira Tsubasa:

"Then some imaginary ghost is throwing body parts out the darn cave. All I care is you have proof we aren't butchering them"

[12:24:23 PM]Ariel Diana:

Eve looks at the group..... "Did they just say they aren't picking up any one else?"

"Yet a few seconds ago they saw a man's arms fly off"

[12:24:59 PM]Kosh TheRipper:

The voice comes through again *Yes, our UAV's are only picking up your heat signatures and those of the miners*

[12:25:27 PM]Jeff Coleman:

... Sighing, and muttering, "darnit..."

[12:25:43 PM]Gustav SHODANn:

I'm staying reeeeeeeal close to the trained men and women with guns. I have my own rifle out, I know how to use it, but NOT trained to handle this kind of stress!

[12:25:43 PM]Kosh TheRipper:

I saw that the others retreated back into the cave... you guys have nothing to worry about... Higher has been watching this entire time.

[12:26:13 PM]Ariel Diana:

Eve looks back at the cave "Well I guess we need to verify what's in the cave then."

[12:26:41 PM]Ishira Tsubasa:

"Cave time then boys and girls. Let's get some pretty pictures of the ghost Carnage...."

[12:27:01 PM]Kosh TheRipper:

You hear the voice on the phones again * You don't have to go into the cave.. we have the evidence we need to get this mining operation shut down. seal that box some how... the trucks are enroute to pick you guys up...*

[12:27:11 PM]Ariel Diana:

Eve starts to head towards the cave ready to shoot if needed

[12:27:30 PM]Jeff Coleman:

"Higher's not seeing everything we are, SOCOM... But Roger on the extract..."

[12:28:11 PM]Ishira Tsubasa:

"Hmmm let's first get this darn thing where they can take it I guess...."

[12:28:40 PM]Jeff Coleman:

"Hey! Don't go off by yourself!"

He drops the lid of the box (careful to not hit anyone), and jogs after Eve from a distance.

[12:29:49 PM]Ariel Diana:

Eve stops just about to the entrance of the cave "someone's gotta go in and verify the situation"

[12:29:52 PM]Kosh TheRipper:

A few moments later the truck convoy pulls up, one of the drivers hops out and heads for the box, he's got a hammer and nails with him as he seals the box and he turns to your squad and he says, "Ready to go?"

[12:30:05 PM]Gustav SHODANn:

I need to see the cave

[12:30:13 PM]Ishira Tsubasa:

Sighing Jess lifts her gun just in case someone comes out of the cave and sits on the case.

[12:30:39 PM]Gustav SHODANn:

"This is my childhood playground. I know this place, and whatever is happening here now... I need to see it."

[12:30:44 PM]Jeff Coleman:

To Eve, "fudged if you're going in there. We need a full, trained squad..."

[12:31:10 PM]Gustav SHODANn:

"This is bigger than antiquity theft."

[12:31:32 PM]Ariel Diana:

"Yeah fully trained and won't listen to their instincts if higher ups say not to"

[12:31:44 PM]Jeff Coleman:

Sighing softly, he turns to Habeeb. "I can't allow it. We have our orders... And my conscience couldn't handle losing people unnecessarily."

[12:31:47 PM]Ishira Tsubasa:

"Yeah sure, nail it up. Let me try and get the squad back together..." Jess hops down, gun still trained on the entrance as she walks to the group.

edited

[12:32:03 PM]Ariel Diana:

"In a place where you can't trust your senses and your tech you have to trust your gut"

[12:32:27 PM]Jeff Coleman:

"Yeah, and my gut says to stay the Hell out of there."

[12:32:30 PM]Kosh TheRipper:

(Eve, roll me perception)

[12:32:40 PM]Ariel Diana:

/roll 1d20 +4

[12:32:41 PM]Roll 'em Bot:

Arielsmurfeater rolled +4:

(11) =

11

[12:33:22 PM]Ishira Tsubasa:

Jess is making sure to keep her distance from the entrance mind you...

[12:33:58 PM]Kosh TheRipper:

As you approach, the only thing that you see are the body parts of the miners littering the inside of the cave, if you ever imagine what would happen to people that were put inside of a blender... Well... you're greeted with that sight.

[12:34:13 PM]Gustav SHODANn:

"You have not given your commanders a chance of giving you new orders! None of you have told them what we have seen!"

[12:34:33 PM]Kosh TheRipper:

Eve, roll me a will check

[12:35:26 PM]Ariel Diana:

/roll 1d20

[12:35:26 PM]Roll 'em Bot:

Arielsmurfeater rolled:

(2) =

2

[12:35:37 PM]Jeff Coleman:

"SOCOM just told us not to worry about the cave, and they're not seeing what we are. I can't get them to change their mind unless I can prove what we're seeing!"

[12:35:56 PM]Jeff Coleman:

He sounds almost torn between duty and exploration.

[12:36:12 PM]Jeff Coleman:

And wanting to help the people of the land.

[12:36:17 PM]Gustav SHODANn:

"You haven't even tried."

[12:36:25 PM]Kosh TheRipper:

The shock of the site was too much for Eve, out of the cave walks the man with a handlebar mustache and a bowler hat and he takes Eve's hand and walks her back over to the others.

Everyone else roll me perception checks.

[12:36:46 PM]Jeff Coleman:

/roll 1d20+4

[12:36:47 PM]Roll 'em Bot:

Theronata rolled:

(12) + 4 =

16

[12:36:47 PM]Ishira Tsubasa:

/roll 1d20 +4

[12:36:48 PM]Roll 'em Bot:

Ishira rolled +4:

(16) =

16

[12:37:05 PM]Gustav SHODANn:

/roll 1d20

[12:37:05 PM]Roll 'em Bot:

Parakoos rolled:

(11) =

11

[12:37:39 PM]Ishira Tsubasa:

"darnit Eve! Grab her!!" Jess runs forward and shoots at the entrance, being sure to avoid her comrades in an attempt to scare Eve to stop.

[12:37:41 PM]Gustav SHODANn:

He walks her back to where we are standing?

[12:38:41 PM]Kosh TheRipper:

Jess and Alastair see the strange sight of the well dressed Man walking Eve back to the rest of the group, the man tips his hat and walks back into the cave, and you hear coming from the cave, "Now... who else is curious as to what they look like on the inside...?"

[12:39:10 PM]Jeff Coleman:

Quietly in his earpiece, "SOCOM, eyes... Eyes!" He turns to where Eve is walking and the strange man.

[12:39:23 PM]Kosh TheRipper:

(Perception checks are required because the man and the warrior are time displaced)

[12:40:07 PM]Kosh TheRipper:

The voice comes through the phone *I'm not seeing anything but Eve walking back from the cave...*

The driver coughs and he says, "Alright, that's everyone! Let's go!"

[12:40:23 PM]Jeff Coleman:

"All sensors, SOCOM... Just saw something... Odd... In the cave..." He tries to catch a picture with the Kodak...

Looking at Jess, blinking... "Did you...?"

[12:41:54 PM]Ishira Tsubasa:

Jess frowns at the man and tilts her head. Grabbing Eve's hand, she pulls Eve behind her as she drops her gun to her side... "I've seen enough of people's insides... And yes I did... Seems our command needs to update their gear if they can't see ghosts... Or demons...."

[12:42:47 PM]Gustav SHODANn:

"Well fudge this for a dance. If you guys aren't going to report this, I will." I grab my own comm. "SOCOM. Habeeb here. We are seeing things that might not be picked up by your sensors, but we are seeing them. An ancient warrior with a bladed club has killed several of the miners. That is why you saw severed limbs. Then there is a well dressed man in a fudgeing bowler hat who drags the chinese miners still alive into the cave and we are hearing really fudgeed up things from in there so GOD DARNIT can you tell your soldier boys to come with me into the DARN CAVE"

[12:43:28 PM]Gustav SHODANn:

I turn to Alistair, "Odd? We something ODD?!"

[12:43:50 PM]Kosh TheRipper:

@Theronata roll me a 1d20

twice..

[12:44:06 PM]Jeff Coleman:

/roll 1d20+4

[12:44:06 PM]Roll 'em Bot:

Theronata rolled:

(7) + 4 =

11

[12:44:09 PM]Jeff Coleman:

/roll 1d20+4

[12:44:10 PM]Roll 'em Bot:

Theronata rolled:

(5) + 4 =

9

[12:44:27 PM]Gustav SHODANn:

/roll 1d20

[12:44:27 PM]Roll 'em Bot:

Parakoos rolled:

(14) =

14

[12:44:37 PM]Gustav SHODANn:

/roll 1d20

[12:44:37 PM]Roll 'em Bot:

Parakoos rolled:

(12) =

12

[12:44:49 PM]Kosh TheRipper:

You do get the picture, but after you roll the film, you drop the camera and the film is exposed, ruining that shot of the man in the bowler hat.

[12:45:15 PM]Jeff Coleman:

God DARNIT!

[12:45:53 PM]Ishira Tsubasa:

Jess takes her pistol out and aims it at the Heba whatshisface. "Here's the deal... You can go in there, but don't you ever think you can order my squad to follow you or do as you say.... This woman saved your darn life and what she saw has left her in shock. We are leaving. " She snarls.

[12:46:01 PM]Kosh TheRipper:

The voice comes through the phone, *Habeeb, we are aware of these strange happenings, we have the evidence we need, get back to the trucks to depart back to the FOB... We're going to investigate, I promise you... *

[12:46:15 PM]Jeff Coleman:

He sighs quietly, then blinks, finding his edge a bit as he looks at Jess. "I'd recommend standing down. Right. Now.'

He glances at Habeeb. "I'm sorry. I -did- try. I tried to get what we needed. But I botched it. But for now, what we NEED to do is get this artifact out of harm's way so some heritage from here can be preserved for the people.

[12:49:57 PM]Gustav SHODANn:

"Evidence against Hulong. What you needed. I get it. Get Hulong out, then get the contract for the mining for the Americans. Same old story. Afghanistan is never the thing that needs protecting, just its resources.

[12:50:19 PM]Jeff Coleman:

He turns back towards Jess. "And we need to keep in mind who the real hostiles here are."

[12:50:32 PM]Gustav SHODANn:

"I can find my own way home."

[12:50:34 PM]Ishira Tsubasa:

"We have a civilian with a gun, High strung and ordering us to go in a darn cave with beings not even command can see. Things that turned those miners into human smoothies. So no, I will not stand down. He can go in if wants, but I will not be ordered to put his interests over my teams when we obviously have one member in need of medical help. "

[12:50:41 PM]Gustav SHODANn:

And Habeeb walks towards the cave.

edited

[12:51:35 PM]Ishira Tsubasa:

"You do that..." Jess wraps her free arm around Eves and starts heading back to the convoy.

[12:52:10 PM]Gustav SHODANn:

Nah, he runs. The momentum hopefully will carry his nerves all the way in and not let him change his mind.

[12:52:18 PM]Jeff Coleman:

He tails Habeeb, then tries to stop him with as little force as possible.

[12:52:40 PM]Kosh TheRipper:

So the US personnel get into the convoy and depart the site, leaving Habeeb to his fate within the cave.

The evidence gathered from Squad 31 is enough to convince the Afghanistan government to reject the mining contacts of the Chinese shell company.

This event does scare the corporations out of the business of robbing Afghanistan of it's resources.

A year and a half later, Habeeb emerges from the cave, he has a strange scar down his right arm and is talking about how he went off adventuring with a "kind Doctor and hardened Warrior"

At this time Eve finally recovers.

Thus concludes the patrol of squad 31