

OBJECT DESIGN 210 A

COMMUNITY NOTES: WEEK SIX

Q+A:

How do you extend the grid?

Type grid, enter, select gridlinecount, type number you want.:) **TY.**

How do you change the default dimension size of font and arrows? - not using *match*.

Keyboard Shortcuts:

Commands: make mug

OffsetSrf - give 3d object thickness(click to change direction, select "*solid*") (angle edge)

Shell - select face to remove, add thickness (flat edge)

Revolve - 2D curve to 3D surface? 360

Sweep 1 - 1 rail, enter, enter, ok (similar to array), can build tunnels.

Sweep 2 - 2 different rails, go from one shape to another

Scale -

DupEdge - duplicate edge as curve

Intersect - gives a curve of where 2 intersecting surfaces can properly collide

Split - separate lines

Cap - closes open curve

Dupfaceborder -

Vocabulary: