The Glowing Spider Eggs



Type: Main Story

Prerequisites: Tour de School, Oxygen for Oxymoron

Acquisition

This quest begins by questing Maxine in the clubroom.

Walkthrough

Maxine tells you she's busy and you have to schedule an appointment, to which you reply that's why you're there. She then ponders about introducing appointments for scheduling an appointment, before finally addressing you. You have two choices here:

1) Offer to digitize and automatize her appointments system

After some reluctance, you convince Maxine that it doesn't have to be anything fancy and you could do something as simple as a voicemail system, accessed by her phone. She'll ask you what's the catch.

You must have at least 4 charisma points to choose "There's no catch. I know how hard you work for the school paper", and at least 4 love points to choose "If I do this, I'd like to have an appointment with you at the top of the list". Not meeting those requirements means Maxine will turn down your offer.

Once she gives you the green light, go to the now unlocked computer room.

As soon as you enter it, you'll be greeted by Cyberia — the annoying AI professor you had thankfully forgotten about. Greet it back, then interact with the leftmost computer.

You'll get an error whenever you enter your password. Turns out your account has been disabled for accessing prohibited websites, and you must first convince Cyberia to restore it. To do so, take the flash drive in your bedroom and use it on the AI professor.

After your account is restored, use the flash drive on the leftmost computer. Once you're done making an appointment system for Maxine, go back to the clubroom and quest her.

She'll then decide she doesn't need it, claiming it's not worth the security risk. In order to convince Maxine that nothing is going to happen to her computer, you need to speak into a voice recorder and promise to help her out should anything happen to it.

At last, Maxine allows you to install the appointment system. Once the installation is complete, she acknowledges you have an appointment with her.

There's just one small thing...

2) Proceed with the conversation

All of the three remaining dialogue choices will eventually lead to Maxine telling you she has an opening for an appointment the week before graduation. However, choosing "I'd like to be a reporter for the school paper" while Spinach is awake will also unlock the achievement **Here**, **Kitty Kitty**.

With hopes of getting an early appointment, you offer to help her out by taking some photos for the newspaper.

Maxine then reveals she needs you to get her a picture of the glowing spider eggs.

She tells you they were last spotted in the women's bathroom, before handing you her camera. Go there.

Given that the women's bathroom is off-limits to you, you decide that your best bet is finding a place to hide and waiting until after dark when nobody is around. There are four hiding spots you can choose from:

1) In plain sight

If you have at least 4 Jacklyn love points, you figure that you're going to need silver paint for this to work. Go to the art classroom and take it from the paint shelf, then go back and drench yourself in it. The Guard will eventually show up, confuse you with a piece of art (an ugly one, at that) and leave. This interaction also unlocks the achievement **The Right Kind of Bust**.

Otherwise, you just stand still and wait. The Guard will eventually show up and take you back home, but not before giving you detention (not implemented in v1.11). You'll have to try again the next day.

2) Behind the trophy case

You hide behind the trophy case. The Guard eventually shows up, hums "Don't Fear The Reaper" and then leaves.

3) Inside the air duct

You climb the pile of shoes and hide inside the air duct. The Guard eventually shows up, hums "Don't Fear The Reaper" and then leaves.

4) At the pool entrance

Once the Guard shows up, you quickly undress and pretend to have just finished up your last laps and be about to hit the showers. He'll tell you to keep up the good work and then leave. This interaction also unlocks the achievement **Silver Tongue**.

You can now enter the women's bathroom. Search through any six interactables in it.

After interacting with the sixth one, Lindsey will appear out of nowhere.

If you're drenched in silver paint, she won't recognize you and you must first identify yourself. Once you do, she'll ask you why you're all silvery. While all dialogue choices lead to a topic change, choosing "It's a long story" followed by "It started as an art experiment..." will also unlock the achievement **Top Hat**.

Lindsey then asks you what you're doing in the women's bathroom after dark. You tell her that Maxine wanted you to take a picture of glowing spider eggs, but that you haven't found any and you have looked everywhere.

After some thinking, she comes up with an idea. Instead of actual glowing spider eggs, you could just photograph her keyring — it's a miniature solar system with all the planets, and it's also fluorescent. In the dark, it kind of looks like little eggs!

The two of you figure Maxine probably won't see the difference, so you snap a picture of it.

Lindsey tells you she needs to use the bathroom now. You both say your goodbyes and then she disappears into the stall... without even checking if you left. You have a choice between trying to sneak a photo of her, or respecting her privacy.

If you do choose the first option, you'll unlock a special scene where you can feast your eyes on Lindsey peeing. However, the loud sound of your camera snapping the shot means you'll get caught. She'll then scream for you to get out, and Romancing with Lindsey will be disabled.

The screen will fade to black and jump to the start of a new day. Go to the clubroom and quest Maxine.

You tell her you got a shot of the glowing spider eggs and hand her the camera back. Maxine says you've been very helpful and she'll clear her schedule for your meeting.

Finally, you ask Maxine if it's okay to bring the girl you sided with in <u>Tour de School</u> along, to which she agrees.

Consequences

Completing this quest can unlock the computer room, land you in detention (not implemented in v1.11), and also disable Romancing with Lindsey.