

Pittsburgh NABA Rule Addendums

The rules set forth below work in conjunction with the Official NABA Rules and Guidelines, and the Official Rules of Major League Baseball

Important Dates

- May 10th, 2026 - Uniform Deadline – Managers may enforce rosters and uniforms
- June 21st, 2026- Roster Deadline for Playoff Eligibility
- July 14th, 2026 – Playoffs Begin
- Stat Deadlines – May 15th, June 15th, July 12th
- Monday through the following Sunday is defined as a “League Week”.

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I. Introduction (NABA Pages 1-3)

- A. All persons participating in the Pittsburgh NABA must read and complete the online Pittsburgh NABA registrations prior to stepping on the field at any Pittsburgh NABA event. No person should be allowed to participate in the league without understanding the standards of behavior expected.
- B. Role of Commissioners:
 1. The league president each year may submit for approval a commissioner or commissioners for each NABA League.
 2. The commissioners serve three (3) functions: 1) a resource for managers within their individual leagues; 2) an advisory board for the League President; and 3) an appeal board for any official protest. *Protests may only be overturned with a majority vote, & commissioners playing on a team affected by the ruling shall abstain.*
 3. Managers and Coaches do not need to be in uniform to coach bases, but should be in team apparel, and must be under contract.

II. Team Organization (NABA Pages 4-8)

A. Draft Guidelines (NABA Page 4 & 5)

1. Teams will select in reverse order of their finish from the previous year
2. New Teams will select in the middle of the draft
3. No team may enter the draft with fewer than 8 players on their roster.
4. Teams must have submitted their deposits in full to participate in the draft.
5. Teams must be in good standing with the league to participate in the draft.
6. In the event two drafts are approved to be held in the same year:
 - a. Free agents registering between the draft dates will be held until the second draft occurs.
 - b. In the event a team wishes to claim a newly registered player prior to the second draft:
 - i. All managers in that league and higher leagues shall be notified
 - ii. If any other team places a claim, the player will be held until the draft.
 - iii. If no other team places a claim, the player will be placed on the team's roster.
 - iv. Claimed players will be assured a team in the second draft.

B. Player Pool – Free Agent List (NABA Page 5)

1. Notification of written claims for new players added to the list will be made within 3 days of the list being published.
2. Within that initial three day period for each new player, teams will be able to claim players according to their: a) draft order until Mother's Day; b) current standing after Mother's Day.
3. A player who has been on this list for more than 3 days can be claimed immediately.
4. The league will record all players drafted/claimed prior to Mother's Day and assign priority to teams with fewer draft picks prior to that date.

C. Realignment/Team Placement (NABA Page 5)

1. A realignment meeting will occur each year preceding the draft.
2. League Champions shall move to a higher league, if available.
3. New Teams – subject to \$200 fee
 - a. Has new team nickname & colors unique from previous teams
 - b. Consists of no more than 8, or 50% of a previous team's roster (whichever is less)
 - c. Must meet both of above conditions to qualify as "New Team" for draft
 - d. Note: Players over 8 will be considered "ineligible" for that team that season.
 - e. Fees refundable at the conclusion of the inaugural season if the team complied with all league rules and deadlines.
4. New/ Moving Teams may be voted on at manager's meeting – default is lowest League
5. New for 2026 - 2027 Single A to Double A Realignment
 - a. At the conclusion of the 2026 season, at least 6 teams will move to AA.
 - i. The final four teams remaining in the 2026 Single A playoffs
 - ii. The two best regular season records of teams NOT in the final four.
 - b. This rule pertains to the 2026 Single A season only.

D. League Eligibility (NABA pg. 6)

1. Prior to playing their first game, teams must have completed registrations for each player participating.
2. Teams must maintain a zero account balance with the league after the second week of the season.
3. Players not meeting eligibility requirements are ineligible from participating.
4. Teams not meeting eligibility requirements are subject to forfeits.

- E. **Playoff Roster Deadline:** Players who do not have a completed online registration by this date are not eligible for the playoffs. Players who are not included on their team's official roster (as held by the League President) are not eligible for the playoffs.
1. Players added after the roster deadline will not be eligible to participate in the playoffs.
 2. Players must have appeared (a plate appearance or inning pitched) in:
 - a. AAA: 5 games to be eligible for the playoffs.
 - b. A and AA: 7 games to be eligible for the playoffs
 3. Transfer players require approval from the league president to appear on postseason rosters.
 - a. All stats for any teams played in the NABA shall count toward this rule provided all other transfer rules are followed.
 - b. Player transfers after roster deadline will be eligible for postseason play provided all other rules are followed.
- F. **17 year old Waivers (Approved for 2026):**
1. Approved form must be completed in advance of participation
 - a. Must be submitted to the league president.
 - b. Must be approved in writing by the president.
 2. Exemption applies to **All leagues for 2026.**
 - a. Limit 2 per team
 - b. Must be declared and APPROVED by league president prior to play.
- G. **Pro & College Player Waiver:**
1. Recent college players wishing to play in a league lower than the highest level must meet one of the following criteria:
 - a. A submitted waiver on file with the league office prior to play.
 - i Teams are limited to two (2) waivers per year
 - ii Only one (1) of those players is permitted to pitch in any game. The other player is a position player/batter only
 - b. Pass through the Free Agent Pool and be subject to the waiver claim procedures (II.B. 1-3)
 2. Players not meeting these requirements will not be granted an exemption by the League President.
- H. **Roster Guidelines (NABA Pages 6 & 8)**
1. The League will maintain a database including all historical and active team rosters.
 2. Managers must advise the League President of any changes to Active Roster.
 3. Teams are limited to 25 Active Players on their roster.
 - a. Teams may exceed this limit with transfers and/or free agents signings to avoid forfeit
 - b. Players added in excess of 25 are not eligible for postseason play.
 - c. *Exception:* Trade made prior Roster Deadline to reduce roster to less than 25.
 4. Transfers will not be approved after a team's season is completed.
- I. **Important Dates:**
1. March 1st: Last date for managers to drop players from previous year.
 2. Last Sunday in June: Last date to add players to roster for playoffs
 3. Day before Draft – Last day for returning players on a roster to transfer teams without the consent of their previous manager.
 4. From March 1st – End of Summer Season, no player may be removed from a roster without their consent.
 5. Managers may only drop players within 14 days of their first appearance on the registration list.
- J. **Player Drop Guidelines:** Players must meet all of the following criteria after April 15th:

1. Have not appeared in a game for current year; and
2. Have not submitted any payments for the current year; and
3. Have no interest in playing in the NABA for the current year.
4. Players who do not respond to the League President's correspondence will be treated as having met those requirements in lieu of proof to the contrary. *(exception: free agents/drafted players can be dropped up until the drafting teams 3rd completed game)*

K. Forfeit Deposits

1. Each team will submit a forfeit bond prior to the season. Teams who do not forfeit a game, their bond will be refunded at the end of the year.
2. 1st forfeit: Fine taken from bond. 2nd forfeit: additional fees may apply. 3rd forfeit: Team dropped.
3. Players from teams that are dropped from the league will be redistributed at the discretion of the League President.

III. At the field / Game day / Umpires /Cancellations (NABA Pages 9-12)

A. Field Management and Maintenance

1. The Home Team is responsible for providing bases, rubber, and home plate for games.
2. Home Team selects their dugout if it is their home field. If the Away Team is playing on their home field (not the Home Team's field), they shall have the choice of dugout. On shared fields, the team scheduled as the home team selects their dugout..
3. Both teams should have copies of the permit in their binder at the location of the game.

B. Unplayable Fields & Rain

1. The home manager, in consultation with the league president (or his designee) and the visiting manager will make a decision whether or not to postpone the game.
2. ***Note: League President reserves right to rule a forfeit if game is canceled and field is playable, or if game is played on a field unsuitable for play.***
3. Home manager must call the League President and Umpire Assignor to cancel a game ninety (90) minutes prior to the scheduled start time of the game.
4. The visiting manager, after consulting with either the Umpire Assignor or the League President may cancel a game if both parties are unable to reach the home manager after multiple attempts.
5. Games called within ninety (90) minutes of the start time are subject to payment of the umpire's travel fee. The home manager makes the decision on whether or not to begin the game.
6. Home managers who do not properly report an unplayable field are subject to paying umpires fees, fines, and possible suspension.
7. Once the game commences the umpire has sole discretion on ending the game due to weather.

C. Pre-Game

1. No Batting Practice on Field within 45 minutes of game time
2. If less than 25 minutes of time on field is available prior to the game teams must share field access.
3. If the field is available for 25 minutes or more prior to game, please follow below schedule:

Time to Game Time On Field Activity

45 minutes	Shared Access to field – No Batting Practice
25 minutes	Home Team has access to entire field for Pre-Game (Visitors must clear)
15 minutes	Visiting Team has access to entire field for Pre-Game (Home must clear)

5 minutes

Both teams clear field – Manager’s meeting at home plate

- D. Managers Meeting – Review Ground rules, share lineups (including any non-runners), pay umpires (cash), provide baseballs, collect umpire’s names and/or numbers.
1. Whoever attends this meeting is considered “Manager” for purposes of the game.
 2. Review **NO COLLISION/SLIDE RULE**
 3. Review **NO ALCOHOL, DRUGS, TOBACCO POLICY**
 4. Remind: *“The Pittsburgh NABA reminds both teams that Good Sportsmanship is expected throughout today’s contest. No abuse, neither physical nor verbal, will be tolerated towards umpires or players on the opposing teams. Upon the first instance, the bench will be warned. The second instance will result in the removal of the offending player from the game. Managers and Umpires have been notified of this policy.”*
- E. Umpires
1. Home team will pay the plate umpire and the visiting team will pay the field umpire prior to the start of the game. Rate: \$70/Umpire \$140/Game
 2. If only one umpire shows, the following rates apply (teams will split the fee): Plate: \$100 Field \$100
 3. If no umpires show, both managers may agree on a substitute umpire as per NABA Guidelines. *This agreement should be emailed to the League President prior to play.*
 4. Please notify the League President immediately following your game if no umpires or only one umpire is present for your game. Please report the name of the umpire or number of the umpire who covered your contest as well.
 5. Rain-Outs Prior to the start of play or within ninety (90) minutes of start time: Travel Fee: \$20
 6. Rain-Outs after 1 hour or an official game: Full Fee
 7. Rain-Outs after less than 1 hour and NOT an official game: Half Fee (umpires refund)
 8. Forfeited Games with at least 8 players available for both teams: Umpires Decide: Full Fee (Umpires required to work 5-inning practice game or 2 hours; whichever comes first) or Travel Fee of \$20.
 9. Forfeited Games with no 8-man scrimmage in its place: Full Fee
 - a. *If a game is forfeited by a team, and neither team wants to play, or is able to play a scrimmage game with 8 players - umpires are relieved of duty and receive full fee. However, if there are enough players to field two 8-man teams (16 total), and play a scrimmage game - Umpires are given the option to stay and receive full fee, or leave and receive the travel fee.*
 10. Managers will rate umpires after each game and submit ratings to the league on a regular basis
 11. Only Game-Day Managers are permitted to discuss calls with the umpires.

IV. At the Field - Equipment & Uniforms (NABA Page 13)

- A. Wood Bat League. Composite Bats are also approved for league play.
- B. Home team is responsible for providing 3 new baseballs for each scheduled contest.
1. Approved Baseballs: AD Starr 600, Wilson 1010, Diamond D1; Rawlings R100
 2. Baseballs at a higher grade than noted above are also approved.
- C. All teams must wear uniforms as provided for by the NABA Guidelines.
1. Spikes (no tennis shoes), Baseball pants at all times
 2. Matching Hat and Jersey after Uniform Deadline
- D. *Report Violations to League President*
1. **Penalties: 1st Offense: Warning 2nd Offense: Fines.**
 2. **Ejection of the offending player from the game after warning is issued.**

V. At the Field - Scheduling/Canceling (NABA Pages 14 & 18)

A. Scheduling Procedure

1. Teams will submit their "No Play Dates" by March 15th
 - a. Maximum of three per team.
 - b. No dates during the playoffs will not be honored unless approved by the majority of managers at a manager's meeting.
2. No Games are scheduled on Easter, over Memorial Day Weekend, or July 4th.

B. League will generate a schedule

1. Unused home dates will be returned to the home team.
2. These dates can be used for rescheduling purposes.
3. A grace period will be allowed after the schedule is released for rescheduling to occur.
4. Unless agreed upon by mutual consent, no game shall start earlier than:
 - a. 6:30pm on a weekday if it is more than 15+ miles from Point State Park. (Boyce, Beedle, Callery, Findlay, Gateway, Moon, North Boundary, Plum, Zelienople)
 - b. 6:15pm on a weekday if it is more than 7.5 miles from Point State Park. (Burkett, Herb, North Hills, Linton Middle school, Pie Traynor, Riverview High School, Stoneridge, Vincentian, Wallace)
 - c. 6:00pm on a weekday on a field 7.5 miles or less from Point State Park.
 - d. 8:30am on a weekend.
5. No game shall start later than:
 - a. 9:00pm under any circumstances.
 - b. 6:15pm on a field without lights prior to May 15th.
 - c. 6:30pm on a field without lights. This includes a 15 minute grace period after a team has been charged a run while waiting for an 8th player.
6. The league shall keep an official log of fields, and approved start times. Teams may appeal for a waiver of approved start times prior to the beginning of the season.

C. Canceled Games:

1. If a team knows in advance it will not be able to field a team for a given game, notify the League President. Rescheduling is at the sole discretion of the League President, and not in any way guaranteed.
2. ***Canceled games are ruled as forfeits, and will not be rescheduled.***
3. ***Games with playoff implications must be completed in the final two weeks of the regular season. Forfeits and rain-outs are considered completed games for the purposes of this rule.***
4. No team shall stand to benefit, or be harmed in the standings because a rained-out (or canceled game was not rescheduled (exception below)
5. Teams should make every effort to play every game on their schedule.
6. In the event that not all scheduled games were completed by the final Sunday of the regular season due to rain-outs & cancellations:
 - a. Wins shall be assigned based on the rescheduling procedure.
 - b. Correspondence must include league president
 - c. Exception: Rainouts in final week of regular season may be played after final Sunday & prior to the playoff meeting and count toward final standings.

D. Rescheduling Procedure

1. Teams will be given a minimum of 2 days each to reschedule with the following exceptions: A) by mutual consent of both managers and umpires, and B) during the last two weeks of the regular season and playoffs where a 24 hour minimum shall apply.
2. Games that have been rained out should be rescheduled within four days.
3. Games that aren't rescheduled within the time frame may be considered forfeits.

4. The League President, or his designee, must be included in all correspondence.
 5. All games are either rescheduled or ruled forfeits.
 6. Home team initiates the process and provides visiting team a reschedule date
 - a. provides the visiting team a reschedule date within 2 days of cancellation.
 - b. Cannot offer a date that the visiting team is already playing on.
 - c. Cannot reschedule during the last 2 weeks of regular season without league approval.
 - d. Visiting team must confirm or deny (limited to 3 per season) date within 24 hours. *Notify league president and scheduler if a date is denied.*
 - e. The League President or his designee must approve of the date, and may select a date from open dates.
 7. If the home team is unable to provide a date within 2 days, the visiting manager now gets 2 days & assumes home responsibility above.
 8. If the visiting manager cannot secure a reschedule, the home manager may reschedule the game on a date of his choosing at the conclusion of the two day window.
 9. If neither manager can secure a field on an open date and reschedule within a week, the league will attempt to reschedule the contest. At this point, no wins nor losses will be assigned at that time, but either manager may reschedule the game with a 2 days notice.
 10. If a reschedule date cannot be found prior to the end of the regular season:
 - a. The home team accepts responsibility for the canceled game and any associated fees.
 - b. The visiting team shall be assigned a win, if needed, for standing purposes.
 - c. The home team may be eliminated from playoffs if they have more than 3 forfeits, including canceled/rained-out home games.
 11. League President or Director of Scheduling (scheduling@pittsburghnaba.com) confirms the process.
 - a. Must have at least 24 hours to schedule umpires.
 - b. Must have a permit for the rescheduled game.
 - c. Will approve rescheduled game and confirm to managers, league president, and umpires.
- E. Penalties and Fines
1. The League President will assume teams are making a good faith effort to reschedule unless notified otherwise by either manager.
 2. A second reminder from the League President shall result in a \$10 fine.
 3. Any games on the schedule that are not played may result in cancellation fees.

VI. Playing Rules (NABA Pages 14-19 & OBR Sections 5.00 – 7.00)

- A. Batting Order – 9 players or more, independent of defense
 1. can't reduce # of batters during game
 2. May start with 8 players – must take out in 9th spot until 9th player arrives.
 3. Player is ejected and no eligible substitute available is ruled a **forfeit**.
- B. Courtesy Runners – 2 per game – read your rules.
 1. Must be identified by “NR” on the lineup card prior to the game.
 2. Must be substituted before next pitch after “NR” reaches base
 3. Must be substituted with *the last batted out*.
 4. No Catcher/Pitcher Speed up rule – even with two outs.
- C. **NO COLLISION/SLIDE RULE** - will be strictly enforced. Please refer to the NABA Rules and Guidelines regarding this rule.
 1. Catcher must offer the runner part of the plate without the ball (Penalty: Obstruction)
 2. With the ball, the catcher may block the plate, and the runner must slide.

3. Under no circumstance may an offensive or defensive player initiate forceful and intentional contact with opposing player (Penalty: Ejection)
- D. Forfeited Games (NABA pg.14): Notify the League President in writing of any forfeited games. Do not report the score as "7-0" without also reporting it as a forfeited game. Every effort will be made to add exhibition games to the end of your regular season schedule in the event of a forfeited game.
- E. Time Limits (NABA pg.14):
1. No inning shall start after the 2 ½ hour mark from the scheduled game starting time.
 2. *Exception:* Teams (by mutual consent) may agree to continue to play the first game of a double header.
 - a. no inning may start after 3 hours.
 - b. The start time of the second game shall remain 15 minutes after the conclusion of the seventh inning; or the scheduled start time. Whichever is earlier.
 - c. No umpire shall be required to work any innings starting over 2.5 hours after the scheduled start time of the second game.
 - d. Should the second game fail to become a regulation game as a result of the extension; Suspended Game Rules shall apply.
- F. 15-Run Rule(NABA pg.17): There is a 15-run rule that takes effect at the completion of the 5th or ensuing inning of a 9-inning game. If the home team is ahead by 15 runs after 4 ½ innings, the game is complete. There is a 15 run rule that takes effect at the completion of the 3rd inning, or any ensuing inning of a 7-inning game.
- G. Rainouts/Suspended Games/Canceled Games (NABA Page 18)
1. All games started will be subject to Official Baseball Rules Section 7.00
 2. Regulation games rained out/canceled after the visiting team takes the lead/ties the game in their half of an inning shall be declared a suspended game.
 3. The league shall follow rule 7.02 (a)(7). At their discretion, managers may mutually agree to restart any game that has not become a regulation game. All stats in a suspended game count toward playoff eligibility.
- H. Game Reports (NABA Page 19)
1. Teams are encouraged to post final score and highlights to Twitter @PittsburghNABA
 2. Winning Managers are required to submit a properly formatted game report after each game.
 - a. *Accepted Grace Period: 3 Calendar Days after Game's Completion to HTO*
 3. Online Stats (HTO) must be kept up to date in order to have players eligible for All-Star Game, Playoffs, and League Awards.
 - a. *Minimum stat requirements: Hitting and Pitching (see VII.E.)*
 - b. *Penalty – Players (Teams) not eligible for All-Star Game, Playoffs, or League Awards.*
 4. Both Managers will rate umpires after each game and submit ratings to the league on a regular basis on the approved Umpire Evaluation Form.

VII. Protests, Fines, & Suspensions (NABA Pages 19 & 20)

- A. Penalties and Enforcement of Rules
1. The penalty for breaking league rules shall be a forfeit unless otherwise specified.
 2. Umpires make all interpretations of rules on game days. Managers must bring rule infractions to their attention on game day for action to be taken. Managers are encouraged to have umpires sign their book at the conclusion of the contest for this reason.
 3. Managers are encouraged to keep the most up-to-date copy of league rules and rosters in binder and on hand at all times.

4. Appeals can be made to the League President if a signed scorebook is presented with notations from the umpire.
- B. **PLAYER EJECTIONS** – Must be reported to the league by managers & players. The League President will assume a minimum suspension should have applied unless informed otherwise.
- C. **NO FIGHTING ALLOWED** (Players, coaches, spectators). Fighting will result in an **immediate ejection**, and **possible expulsion** from the league.
- D. **NO ALCOHOL, DRUGS, TOBACCO POLICY** (Penalty Team – Forfeit, Player – Ejection)
 1. Includes players, fans, & Spectators – Umpires may stop game and give warning
 2. Tobacco – Not allowed on any school field – District will revoke permits if league in violation of this ordinance.
 3. If ejection or forfeit occurs – **MINIMUM TWO (2) GAME SUSPENSION for player**
 4. **ONE (1) GAME SUSPENSION for manager** – if a team is found in violation of this policy.
- E. Updating Stats
 1. Stats shall be checked by the league on May 15th, June 15th, & July 15th
 2. \$50 fine for failure to update minimum stat requirements of games played by those dates.
 3. Minimum Stat Requirements:
 - a. Hitting: Games, Runs, PA, & results of the PA (K, BB, Hit, etc.)
 - b. Pitching: Games, IP, Runs Allowed, Earned Runs, BB, K, Hit, W, L, Sv
- F. Canceled Game, Rainouts, Forfeit Fines & Suspensions
 1. Managers are responsible for paying all costs associated with games canceled/rained out due to their own negligence. Multiple infractions may result in suspension.
 2. In the event of a canceled game, the League President may elect to apply the following fees in lieu of the cost of a regular game.
 - a. Cancellation after schedule is finalized with over a week notice: \$50
 - b. Cancellation within 1 week of game: Both Umpires Fees
 - c. Game Day Forfeits -
 - 1 Within 24 Hours of game time: \$50 Fine and Both Umpire Fees
 - 2 At Field (Both teams must pay umpires at field)
 - a Scrimmage is played - \$50 fine
 - b Umpires decline scrimmage and take travel fee: 50% of game cost
 - c Opposing team declines scrimmage: Cost of game less one umpire fee.
 - d Not enough players for scrimmage: Cost of Game
- G. **MANDATORY REPORTING** – *Penalty: \$50*
 1. *The circumstances surrounding any ejection must be reported to the League President.*
 2. *All canceled games/forfeits must be reported to the League President.*
 3. *Failure to report may also result in additional suspensions & forfeit losses.*

VIII. Special Seasons (NABA Pages 21-23)

A. All-Star Games

1. Each Team will be represented at the All-Star Game.
2. Starting Line-ups to be determined by popular vote.
3. League president will fill rosters with the help of team managers.
4. Attendance by non-All-Star players and managers is encouraged.

B. Playoffs

1. Home Team is responsible for preparing the field prior to the game, and selects their dugout.
2. Umpires are paid by the League, and baseballs are provided by the league.
3. Please prepare three (3) copies of your offensive lineup, Provide these to the following:
 - a. Opposing Manager, Umpire-in-Chief, Official Scorekeeper
4. Pitching Limits:
 - a. A pitcher may pitch a maximum of ten (10) innings *per series*.
 - b. A pitcher may pitch a maximum of ten (10) innings *in consecutive games*.

C. Playoff Format

1. Team must be in good standing with the league (forfeits, fees, rosters, and game reporting).
2. All scheduled games shall count toward a team's final league standings.
3. Standings shall be determined by points:
 - a. Win = 3 points
 - b. Tie = 2 points
 - c. Loss = 1 point
 - d. Forfeit = 0 Points
 - e. No Completed Game - Points to be determined by League President based on rescheduling procedure (Articles VI & VII)
4. Separate playoffs for each League
5. *Division/League* Champions may receive automatic first-round byes.
6. Extra bye weeks can be assigned depending on the number of teams.
7. League Championship Series: Last two teams in each league play a *minimum* best of 3 series of 7-inning games

Tie-Breaker System (Inside Division/League)

Divisional Winning Percentage
Head to Head Record
Fewest Runs Allowed, Head to Head
Overall Winning Percentage
Overall run differential
Overall fewest runs allowed
Coin Flip

Tie-Breaker System (Outside Division/League)

Overall Winning Percentage
Head to Head Record
Fewest Runs Allowed, Head to Head
Divisional Winning Percentage
Overall run differential
Overall fewest runs allowed
Coin Flip

D. Playoff Scheduling Procedure

1. Teams should be prepared to play any time, on any day.
 - a. No consideration will be given by the league to teams who do not have enough players.
 - b. Exception: a "No Play Date" was approved prior to 4/1.
 - c. *Note: The League President retains the power to approve emergency cancellations*
2. League will post generic playoff outline at the start of the season
3. League will populate the playoff schedule once pairings and field locations are verified.
4. League will generate a schedule based on seeding, pairings, and available fields

5. A list of league-held permits will be held by the league and available to teams upon request.
 6. League will attempt to schedule home teams at their home field.
 - a. If home team's field is unavailable, league may assign a neutral field
 - b. If a neutral field is unavailable, the league may schedule the game on visitors field.
 - c. League will not move a game back simply to accommodate a home team's field.
 7. Unused home dates will be returned to the home team
 - a. Team may host playoff games (League will pay for its usage)
 - b. These dates can be used for rescheduling purposes
- E. Playoff Rescheduling
1. The league president will reschedule any cancellations according to the following policies:
 - a. The first available time slot will be used.
 - b. Preference will be given to the home team's field provided it falls within the specified time frame for completion of the contest (or round). However, the visitor's field or a neutral site may be used on an earlier date if deemed preferable by the league.
 2. Every effort will be made to notify teams of a rescheduled game by 8pm the day before the proposed reschedule.
 - a. Teams should be ready to play every day, at any time.
 - b. When possible and appropriate, the league will notify teams of contingency plans in the event of rain.
 3. Teams are welcome to assist the league in securing additional permits for the purpose of completing games. No consideration will be given to playing any game at a field without a valid permit first being attained.
 4. Teams may agree by mutual consent to move a game forward in time to a mutually agreed upon site with a valid permit.
- F. Playoff games shall be played in their entirety, except by mutual consent of managers.
1. Mercy rules still apply, but games suspended due to weather shall be resumed from the point of stoppage unless agreed by both managers to certify as a completed game.
 2. In the event a game is suspended in the playoffs and no date exists prior to next game:
 - a. If the same two teams are playing on another date,
 - i. it shall be scheduled immediately prior to that game if the time slot can accommodate the additional time.
 - ii. if time slot cannot accommodate it, and it was suspended prior to the start of the 3rd inning, the suspended game shall replace the regularly scheduled game
 - b. If it cannot be played as stated above:
 - i. If suspended prior to start of 3rd inning: next available open date
 - ii. If suspended after the 3rd inning, the game will be played prior to the next scheduled playoff game that can accommodate the additional time needed for completion of the game. If no such game exists, then defaults back to option 2a.
 - c. Teams retain the option to move up or replay games by mutual consent. However, teams must absorb any additional costs necessitated by choosing that option.
- G. Playoff Rosters and Protests
1. The League President shall hold and post a playoff roster for all teams

2. Managers have until the final Sunday of the regular season to update statistics and declare their own players ineligible for playoffs
3. Opposing Managers may protest an opposing players eligibility prior to the start of playoff games in writing to the League President
 - a. Must submit protest fee (refundable if proven correct)
 - b. Team with protested player must confirm eligibility with opposing managers and the League President
 - c. Penalty for listing an ineligible player: \$50 fine
 - d. Penalties for playing an ineligible player:
 - i. 1st offense: \$50 fine, possible forfeit, manager suspended from playoffs
 - ii. 2nd offense: \$50 fine, team suspended from playoffs
4. Protests of ineligible players during a game shall provide the opposing manager an opportunity to remove the player in question prior to resuming the game. Protests must be submitted to the umpire prior to the completion of the game.
 - a. If a manager elects to continue play with a protested player after being notified of a protest, the offending team will forfeit if proven true.
 - b. In all instances, the game shall be completed with or without the player being protested.
5. No protest of an ineligible player submitted after a game is completed will be permitted to alter the outcome of the completed game.

H. Contraction Drafts

1. Contraction Drafts will be held in the same order as the free agent claim process.
2. No additional fees will be incurred by teams who draft a player from a contraction draft.
3. The League President may assign players to teams in a Contraction Draft.
4. Players acquired in a contraction draft not required to have matching uniform for that year

I. Tournament Player Rule (NABA Page 23)

1. Players are free to play with any team for the purposes of a regional or national tournament entry by a Pittsburgh NABA Team, or a group of players from multiple NABA teams.
2. This rule shall apply to any other fall or winter leagues teams a player may participate in.
3. Players who play for a tournament team are subject to the following restriction:
 - a. No player who plays for a tournament team composed of players from multiple NABA teams shall be permitted to play for the team of a tournament teammate and/or manager the summer following the tournament entry.
 - b. *Exception A: The player can request the approval of his summer manager AND the league president. On appeal, this exception can be overturned by a majority of summer managers.*
 - c. *Exception B: The player notifies the league president in writing prior to September 1st of the previous year of his intention to switch teams.*
4. Managers have 14 days to appeal the appearance of the player on a teams' roster.
 - a. Players must have appeared on the manager's roster after March 1st.
 - b. The Appealing Manager must have a roster spot for the player.

IX. Information for Managers (NABA Pages 24-25)

- A. Reimbursement of League Personnel for personal expenses
 1. League President - \$100/team + \$1.50/game
 2. League Scheduler(s) - \$1.50/game
 3. Public Relations Director - \$10/week (up to 20) (\$200)
 4. All other Directors & Commissioners - \$5/team - (- up to \$120 each position)
- B. Budgeting concerns related to reimbursement costs:
 1. Equipment Fee
 - a. Team eligible to apply every 3 years
 - b. Must use NABA logo, or have certified equipment needed for 3+ years.
 2. Player Fees
 - a. Fees beyond 18 players to be rolled into this account
 - b. Rolling account created within budget.

X. 2026 Information

- A. 2026 Draft Order
 1. AAA goes first, followed by AA, followed by A.
 2. New teams will draft in the middle of their respective leagues

A League (17 teams)	AA League (7 teams)	AAA League (8 teams)
(Championships Noted in Parentheses)		
Frogmen Pierogies Railroaders Senators (18A, 20A) Melons 4:12 Knights Marauders <i>(New Team)</i> Freeze <i>(New Team)</i> Piranhas <i>(New Team)</i> Wolves <i>(New Team)</i> Morningside Pink Panthers Patriots Warriors (05, 12A, 15A, 21A, 22A) Sharks Pythons Cranberry (24AA, 25A)	Lions (19A, 23A) Eagles (22AA) Turtles (24A) <i>(New Team)</i> Bandidos (17AA, 23AA) Devils (11A, 19AA) Ducks (03, 10) Pittsburgh D2 (16A)	Keystone Oaks Buccos (25AA) Elliott (21) Ohio Valley (19) Grizzlies (21AA) <i>(New Team)</i> 4:12 Warriors Oilers (18AA, 20AA, 23) Red Pandas (25)