



NJCL Convention

GRAPHIC ARTS CONTESTS

For contest-specific rules, consult the [Graphic Arts Contests webpage](#)

The four divisions in Graphic Arts are: grades 7-9, grade 10, grade 11, and grade 12, but we reserve the right to combine divisions or contests if there are too few entries. The following rules apply to all Graphic Arts Contests. Failure to follow the rules in each category will result in disqualification. Historians who attend convention and submit scrapbooks (either digital or paper) will earn Sweepstakes Points.

Please be aware that the NJCL Graphic Arts Contest rules MAY be different from your state JCL contest rules. It is your responsibility as a participant in this contest to read and understand the NJCL rules. Questions about the contest rules may be directed to the chair of the Graphic Arts contest, Mrs. Maddie Deitrich at graphicarts@njcl.org.

- Only delegates properly registered and present at convention may submit projects.
- All projects must be the work of the delegate alone, have been completed after July of the previous year and be in good taste. All projects must have an obvious classical theme, based on classical subject matter, or show clear inspiration from classical art. Students must indicate source material for any project (book, internet resources, images, etc). Please be aware of acceptable use rules (see below) and credit your sources so judges can understand your project better.
- **Projects should not contain any organic matter that may decay over the course of convention (e.g. fruit or leaves); however, commercially dried/ preserved items such as purchased animal hide/leather or a mosaic made of beans will be allowed. Projects should not contain any animal bones or taxidermy.**
- A delegate's name should not appear anywhere on the project, except in Scrapbook.
- Group projects are allowed ONLY in Scrapbook and State T-shirt.
- Delegates may enter as many Graphic Arts contests as they wish but may have only one entry per area (e.g. one watercolor, one colored pencil, one charcoal, etc. in the Drawing and Painting division). It is the entrant's responsibility to report the correct media used. Projects entered in the wrong category may be disqualified. If a delegate enters more than one project in a category, all will be disqualified.
- There should be no computer-generated materials other than in Computer-Enhanced Photography, Digital Scrapbook, Constructed Charts, Constructed Maps, and Games (rules only).
- No project should be covered with glass, plastic, or lamination. No stands may be used for 2-dimensional art. In order to protect art projects, all entries in cartoon, and drawing and painting require that projects must be matted. Failure to mat projects will result in disqualification.

- Projects are judged holistically by groups of three judges using the general graphic arts rules listed here and the judging criteria found in the individual contests. Thus, there is no specific grading rubric or sheet for each project.
- **The use of AI generated art is explicitly prohibited.**
- Do not use any copyrighted characters or ideas unless you submit a copy of written permission from the holder of the copyright as detailed below. If you use copyrighted material without permission, your project will be disqualified. This includes digital scrapbooks. However; if you are inspired by another work (e.g. you complete a drawing of a statue or image you've seen), you **MUST** cite the original source on your 3x5 card.
 - o If the work or idea you want to use was first published after 1922, it is probably protected by copyright. You must obtain permission in writing and submit it with your project. We will accept emails. Start early. It sometimes takes months to get permission. If the work or idea you want to use was published after 1922 and is NOT under copyright, you need to supply written proof of its copyright status as well.
 - <https://fairuse.stanford.edu/overview/academic-and-educational-permissions/non-coursepack>
 - o Fair Use is the right to use portions of copyrighted materials for purposes of education, commentary or parody. (for more information see [HERE](#)). You may use or display digital images in connection with presentations. An educational multimedia presentation may include:
 - up to 10% or 1,000 words, whichever is less, of a copyrighted text work, but no more than three poems by one poet, or five poems by different poets from any anthology.
 - up to 10%, but no more than 30 seconds, of the music and lyrics from an individual musical work.
 - up to 10% or three minutes, whichever is less, of a copyrighted motion media work (e.g., an animation, video or film image)
 - a photograph or illustration in its entirety but no more than five images by an artist or photographer or no more than 10% or 15 images, whichever is less, from a published collective work. For more detailed explanations, see: <https://fairuse.stanford.edu/overview/faqs/copyright-basics/>
- A project must include a 3x5 card (see sample below) and attached to the project in the lower right corner if possible. To help speed up the registration process, students are encouraged to create their own cards before NJCL. Pre-printed 3x5 cards will be available at Graphic Arts Registration as well.

Title/Description:

Date(s) Created:

Category:(i.e. Mosaics, Maps, etc.)

Grade Just Completed:

Additional Information: (i.e. inspiration, kits, materials used) Translation of any Latin:

Registration

Graphic Arts must be submitted either online for designated virtual contests by the date on the FAX or in person at Graphic Arts Registration. Please see the convention schedule for the designated time and place.