

THE GUILD OF BOLT ACTION BASTARDS PRESENTS...



THE SOFT UNDERBELLY EVENT 2023

Event Overview

Welcome to The Soft Underbelly Event 2023!

The aim of this event is to have fun! This is not a competitive event and is more focused on all players having a good time and being able to use their cool Bolt Action armies on the battlefield.

There is space for up to 22 players at the event.

The event will take place on the **3rd of June 2023**.

Venue Location

The event will be held at Element Games in Stockport.

Address: Hallam Business Centre, Hallam St, Stockport SK2 6PT

There is parking at the Venue, although it is limited and is first come first serve.

If people are staying over for the event then the Alma Lodge and Premier are recommended hotels

Entry Details

Each player will need to pay £20 for a ticket for the event.

Tickets will be available to purchase from the Element Games Webstore:

Link coming soon, just fill out the Player Sign Up Sheet for now:

[x Player sign up.xlsx](#)

What you get for your money!

3 Games of Bolt Action over the day at one of the most venerable gaming stores in the UK!

Lunch HAS been included!

What can you win?

The most important prize of all... ETERNAL GLORY!

Jokes aside, there will be prizes! There will be medals for the winning team, but every player will get a little something for attending the event. Best Painted and Most Sporting certificates will be awarded based on player votes.

There will also be award other awards:

Best General (Victoria Cross) - Player with the highest overall points scored

Tank Ace (Iron Cross) - Player with the most confirmed enemy Tank Kills

Order 227 (The Red Star) - Player with the most wins but the highest casualty rate

Wooden Spoon (Purple Heart) - Player with the most confirmed losses

The Mark Felton Award - Most Sporting

Schedule for the Day

Doors Open - 09:00

Game 1 - 09:30

Lunch - 12:00

Game 2 -13:00

Game 3- 15:45

Awards - 18:30

15 minutes has been allowed for between rounds 2 and 3. This time is not be used to finish games (unless the TO says so) but is to be used to give players chance to reorg for the next game. Dice must be down for game 2 at 15:30.

If players finish a round early they are free to use the spare time however they want, as long as they are ready on time for the next round.

Tournament Rules

The Golden Rules are:

Don't Be A Dick!

Don't Be Salty!

Have Fun!

Be polite and a good Sport!

The English version of the Warlord Games Bolt Action 2nd edition rulebook is to be used along with the latest official rulebook FAQ.

Armies Rules must come from the Latest version of each factions "Armies of" book. This must be the English version. The latest edition of the each armies books FAQ will be used, any FAQ issued during the tournament by Warlords will not be included.

The referees are always right. They have been empowered to make clear and unambiguous decisions when it comes to any issue that requires player co-operation so that there are minimal disruptions to the games. The referees will be announced on the day of the tournament.

Players are advised that from the moment of entry into the event the decisions of the referees regarding the fair adjudication of the event rules, and in all issues of health and safety are final. No discussions will be entered into once a decision is made. This applies to rules adjudications, the scores applied for any category of the event and any issues that require the cooperation of the competitors. Failure to comply with the referee may result in points being deducted.

We insist on the highest standards of behaviour at all times. This applies to the event staff, to each other and towards building staff.

If at any time you think your opponent is cheating, question them about it. However, continuous purposeful breaches of the rules, and poor sportsmanship all round, is not acceptable. We are all here to play toy soldiers, and have a good time. Report this behaviour to one of the referee's

What you need to bring

Your 1000 points Army

A print out of your Army list to be shared with your opponents

A copy of the official Bolt Action Second Edition Rules Book

A copy of the Latest Armies Of book for your faction

A copy of the Soft Underbelly Campaign book (if you are using rules from it)

Objective Markers

Dice (D6 and Order Dice)

Tape Measure

Dice bag

Teams

This will be a team event, with Axis Vs Allies. If there is an uneven number of players per faction, then players will be asked to volunteer to switch sides if they have an alternative army. If this is not possible then players will be switched sides to make up the difference, with an appropriate historical narrative provided. E.g. French Army player would be put on the Axis side as Vichy France.

Where possible all players should make their best efforts to use armies relevant to the Italy theater. However, we do not want to discourage people from turning up so no factions will be disallowed completely.

Army Lists

Each player will need to submit a 1000pts Bolt Action Army

All Players must use the Generic Reinforced Platoon to Build their list

Up to 3 theater-specific units are allowed per Army.

Only 1 Reinforced Platoon can be used, no double platoons

There is a Limit of 12 order dice per player (except free units, for example Soviets get 13 if they take the free squad, Brits get 13 if they take the free Arty Observer)

Some exceptions can be made for fluffy/themed armies (e.g. a full Commando army may be allowed to use the extra rules in the campaign book). Exceptions will be granted based on rule of cool, not to enable cheese lists.

Only early and mid war units and equipment will be allowed. Nothing after 1943 will be allowed. Panzerfausts will be allowed but they will be restricted to a 6 inch range to represent the prototype nature at this stage of the war

All lists are to be submitted by the **20th of March 2023**. Army Lists should be submitted to boltactionbastards@gmail.com

To help with list checking lists should be submitted in two ways:

Lists can be submitted using an export from easyarmy.com: <https://wg.easyarmy.com/BoltAction>

Or in a similar format to below:

Officer (85pts): Regular 2nd Lt (75) with SMG (0), Regular Extra Man (10) with SMG (0)

Heer Infantry Squad (123pts): 10x Regular Heer Infantry (100) with LMG Team (20), NCO with SMG (3)

Veteran Grenadier Squad (165pts) 10x Veteran Grenadiers (130) with LMG Team (20), NCO with Assault Rifle (5) and 2x Assault Rifles (10)

Panzer III (135): 1 Regular Panzer III (135) with Light AT Gun (0) 1x Coax MMG (0), 1x Hull MMG (0)

If you do not get a reply, please assume that your list is approved!

Where possible, players should submit an Axis and an Allies list, in case the TO needs to switch what team you are on (As described in the "Teams" section above)

If you do not have 2 armies, don't worry, just submit the one list 😊

Painting and Modeling

All players should make their best effort to have a fully painted army for the event. However, life can sometimes get in the way, so the minimum requirements for the event is a base coat 1 extra colour e.g. soviets could have a tan spray paint base coat and green helmets.

If anyone has issues or last minute problems contact boltactionbastards@gmail.com

Conversions are always welcome, the cooler the better! However, Any models that have been "Modeled for Advantage" or are significantly different from their original form, will need to be approved by a TO.

If a player turns up with unpainted models or significant conversions and they haven't talked to a TO prior to the event, they may have points deducted and will certainly be ridiculed.

Missions and Pairings

The missions for this event are:

Game 1 - TBC

Game 2 - TBC

Game 3 - TBC

Each player will have a different opponent each round. Pairings will be randomized, but grudge matches are allowed!

Scoring

Scoring and determining winners and losers for each round will be done using the mission scoring described in the rule book.

The team with the most player wins in a round will win that round. In the event of a tie, number of overall victory points scored by all players in each team will be used as a tie breaker. If the score is still tied then the round will be considered a draw.

The team with the most round wins will win the event, essentially its a best of 3 competition. Again, In the event of a tie, number of overall victory points scored by all players in each team will be used as a tie breaker. If the score is still tied then the event will be considered a stalemate and a coin flip will determine the overall winners!

Questions and more Info

All questions and queries should be directed to:

boltactionbastards@gmail.com