

Tree: Horde Improvements

Horde Improvements:

Gretchin:(75-25%)

- Flanking
- Team Work
- Slugga

Choppa Boyz:(20%-50%)

- More Slugga boyz 3% Per level
- Stick Bombz
- Slugga
- Big Choppa

'Ard Boyz:(5%-20%)

- More 'Ard Boyz 1.5% Per level.
- Stick Bombz
- Slugga
- Moar 'Ard

Nobz(0%-5%)

- More Nobz 0.5% Per level.
- War Bikes
- Power Claw
- Mega Armor

Units everyone gets

- Shoota Boyz
- Dakka
- More Dakka
- Even more Daka

- Unit Mek Boyz
- Tech Improvement
- Powa Weapons
- Powa armor

- Unit Pain Boyz
- Fixing
- Cyborks
- Fear

- Unit Weird boyz
- Powers
- Safety (Rod)
- Rerolls
- Tusk Knife

- Unit Runt herdz
- Squig breedin
- Bigger squigs
- more squigs
- Special squigs

War Band specialties.

Big Boyz:

- Unit 'Ard Boyz
- Unit Kommando
- Special Horde Upgrades

Mek Boyz:

- Unit Flash Gitz
- Tank Busta
- Special Shoota Upgrades and mec upgrades

Pain Boyz:

- Unit Pain Boyz
- Unit Cybork
- Special Doc upgrades and various improvements to ork life span

Weird Boyz:

- Unit Weird Boy
- Unit Warp Head
- Special upgrades to weird boyz and better power rolls