

# Gaming Policy

## Wii Gaming Rules:

- The patron must be in 3<sup>rd</sup> grade or older.
- The patron must have a library card in good standing with the Monticello Public Library.
- The Wii gaming system will only be available for use as long as the area is not in use for another reason. Players must end immediately at the request of the library staff.
- Gamers must sign in with staff to use the system.
- Gamers using the Wii must wear the wrist strap. Gamers who fail to use the strap will lose their privileges for the day.
- Gamers will be asked to respect others using the library and keep the volume low.
- Gamers are asked to treat the equipment gently. Gamers who do not treat the equipment gently or are too loud and disruptive will be asked by the staff to stop for the day. Gamers who repeatedly abuse the equipment will have his/her privileges revoked indefinitely.
- Gamers are allowed to touch the game controllers as part of their turn. Everything else game-related is restricted in use. Under no circumstances will a player touch the game equipment (the console, TV, memory cards, games cases, instructions) without being given permission by the library staff.
- Gamers agree that any damage to gaming equipment caused by misuse will result in loss of all gaming privileges and the individual will be held monetarily responsible for damage(s).
- Inventory of gaming equipment will be taken by staff after each use.
- Only games rated E, E10 or T will be allowed in the library.
- Gamers may bring in their own games rated E, E10 or T for use. The library is not responsible for any damage that may occur to non-library owned items.

Approved by the Monticello Public Library Board November 2009

Reviewed February 13, 2012

Revised November 12, 2014

Reviewed September 14, 2016

Revised November 14, 2023